# CIVIC TECH IN THE GLOBAL SOUTH

## ASSESSING TECHNOLOGY FOR THE PUBLIC GOOD

Edited by Tiago Peixoto Micah L. Sifry

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#### **FOREWORD**

The work of governing is traditionally the domain of professionals. The average voter does not typically play a role in making policy nor does she participate substantively in affairs of state beyond the ballot box. Political philosopher Robert Dahl goes so far as to call any suggestion that ordinary people have the capacity for deeper participation in policymaking on complex topics "extravagant." The litany of complaints about the limits of citizen capacity is as long as it is familiar. Participation does not lead to effective decision-making or problem solving. It does not work because people lack time, education, and the motivation to participate in ways that are helpful. Furthermore, such engagement is unnecessary because interest groups amalgamate the views of citizens more efficiently and productively. Direct participation only adds "noise" to the signal.

Even those participatory and progressive democratic theorists, who are less skeptical of people's cognitive abilities, generally do not focus on concrete, specific opportunities for substantive engagement by those outside government in formal decision-making processes. To the contrary, since the presumed motivations for citizens to participate is not to enhance the

outcomes of policymaking but to enhance the legitimacy of the process by ensuring more inputs from those who are ultimately to be governed, participatory theorists have tended to focus on deliberative practices of citizen debate. But those dialogues about political and administrative decision-making are not intended to impact directly how decisions are made, they are only meant to enhance the quality of discussion in the public sphere.

Given the presumption of the circumscribed role of citizen engagement, dialogue practices, whether petitions, public comment processes, referenda, or polls, are typically designed to ask people how they feel about policies made by others. Since there is little expectation that such engagement can genuinely enhance the epistemic quality of decisions, they are not designed to do so. In the deliberative democracy narrative, expectations of citizens are low. Citizen engagement is relegated to the realm of talk and participation to the realm of civil society. It is no surprise when so few opportunities actually exist for the public to participate in governance and administration.

Despite the proliferation of new Internet-based tools for citizens to express themselves more directly vis-à-vis their governments, such as electronic petition websites like ePetitions in the United Kingdom or We The People in the United States, technology is not leading to greater impact as a result of citizen engagement.

This is the amazing finding of this path-breaking book edited by Tiago Peixoto and Micah Sifry, *Civic Tech in the Global South*, the first systematic empirical analysis of the resulting impact of technologies for citizen engagement on governing. Using both qualitative and quantitative analysis, the different authors confirm that there is a lack of clear evidence that citizen participation produces institutional response. Whether the focus is technology to support aggregated individual assessments, such as complaint hotlines, or tools for collective action and mobilization, Peixoto and Sifry's book rigorously lays bare that so-called "civic tech" in most cases is not producing changes in governing outcomes any more than old-fashioned dialogues in a church basement.

There is no compelling evidence, the authors point out, that the U-Report text messaging system is helping Ugandans to hold their government or leaders accountable. The MajiVoice public utility complaint system in Kenya fares better. However, in a review of twenty-three studies on the use of different digital platforms to improve public service delivery through citizen engagement, the authors find little evidence that tools for "citizen voice" translate into "citizen teeth" to prompt action on the part of governing officials. There is a wide chasm between uptake of these tools by the public and institutional impact.

Coming from a book edited by two fierce advocates for participatory democracy, this conclusion would seem to be startling. Yet, counterintuitively, their work is one of the most important recent contributions to bolster and accelerate the use of technology to create a genuinely participatory democracy. By offering data on the performance of these citizen voice systems, they provide the empirical evidence needed to change how such systems are designed in the first place. By backing up anecdotes with hard social science, the authors have shown us that we are limiting ourselves by designing platforms to ask people what they think instead of what they know.

Take, for example, petition websites as a case in point. Although electronic petitions can get a topic on the public agenda by opening a channel of communication beyond lobbying or appealing to parliamentary officials, even the most poignant petition has no real impact on policymaking. As Sifry has pointed out in earlier writing, when the White House made the data from its petitions website available in May 2013, WeThePeople had hosted 200,000 petitions with 13 million signatures, yet only 162 had received a response—and none could be directly connected to a decision made, dollar spent, or action taken by government.

Their book brings into stark relief the realization that we have been designing civic tech badly suited to producing impacts because we have been measuring citizen uptake without looking at institutional response. By shining a light on government responsiveness—and the lack thereof—the different authors are making the strongest possible case for building new kinds of platforms and processes that will make government more effective, not to mention more legitimate.

When we compare current "toothless" citizen voice projects with a next generation of platforms designed to impact decision-making and policymaking more directly, such as Challenge.gov, the United States federal government website that asks the public to collaborate with federal agencies to solve hard problems, the results are potentially going to be very different. Since its inception in 2010, federal agencies have run more than 450 challenges on Challenge.gov, turning to the public to help ameliorate problems such as decreasing the "word gap" between children from high-and low-income families or increasing the speed at which saltwater can be turned into fresh water for farming in developing economies. The same applies to innovations from the Global South, such as multi-channel participatory budgeting processes,

where citizens are expected to have a direct impact on the allocation of budgetary resources.

But the jury is still out on the impact of Challenge.gov and other technological innovations in governance. From crowd-sourcing to open data to challenge platforms, we are seeing the emergence of innovative ways to tackle society's problems and make public institutions more effective. Yet little is known about which innovations actually work. We don't know when, why, for whom, and under what conditions. The work by the different authors in this book is so important because it provides the social science methods to ensure that research catches up to the rapid evolution of technology, providing the impetus to ask and answer: what are the impacts of new platforms and how are they changing how we govern? By bringing together research that focuses on the impacts of technology and how leaders respond, Peixoto, Sifry, and the contributing authors are helping to ensure that we design civic technology to foster meaningful citizen engagement.

Beth Simone Noveck, GovLab, New York University

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#### Introduction

#### Civic Tech—New Solutions and Persisting Challenges

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This book is comprised of one study and three field evaluations of civic tech initiatives in developing countries. The study reviews evidence on the use of twenty-three information and communication technology (ICT) platforms designed to amplify citizen voices to improve service delivery. Focusing on empirical studies of initiatives in the Global South, the authors highlight both citizen uptake ("yelp") and the degree to which public service providers respond to expressions of citizen voice ("teeth").

The first evaluation looks at U-Report in Uganda, a mobile platform that runs weekly large-scale polls with young Ugandans on a number of issues, ranging from safety to access to education to inflation to early marriage. The following evaluation takes a closer look at MajiVoice, an initiative that allows Kenyan citizens to report,

through multiple channels, complaints with regard to water services. The third evaluation examines the case of Rio Grande do Sul's participatory budgeting—the world's largest participatory budgeting system—which allows citizens to participate either online or offline in defining the state's yearly spending priorities.

While the initiatives examined may vary on a number of aspects, their common denominator is the use of technology to engage citizens in public policies and services. In each case, the authors are breaking new ground, as there are few benchmarks available for comparison in terms of understanding what kinds of public engagement methods produce what outcomes. While the comparative study has a clear focus on the dimension of government responsiveness, the evaluations examine civic technology initiatives using five distinct dimensions, or "lenses." The choice of these lenses is the result of an effort bringing together researchers and practitioners to develop an evaluation framework suitable to civic technology initiatives.¹ Each of the lenses, presented below, are accompanied by a set of questions that are relevant for both the design and implementation of civic technology initiatives.

LENS	QUESTION		
Objective	What are the goals of the initiative, and how well		
	is the project designed to achieve those goals?		
Control	Which actors exert the most influence over the		
	initiative's design and implementation, and		
	what are the implications of this?		

Participation Which individuals participate in the initiative,

and to what extent is their participation in line

with their needs and expectations?

Technology How appropriate was the choice of the tech-

nology, and how well was the technology

implemented?

Effects What effects did the project have, and to

what extent can this impact be attributed to

technology?

The results (effects) of an initiative depend largely on thoughtful alignment of goals (objectives), the people who are designing and implementing the initiative (control), the technological choices that are made (technology), and the actual engagement of citizens (participation). While it should be recognized from the outset that these lenses are by no means exhaustive, we believe that they provide a useful starting point for those who seek to evaluate civic technology efforts. Though at first glance these lenses may appear abstract, the reader will note how their consistent application highlights a number of important issues that could go unnoticed if one were using metrics solely tailored to the granular outcomes of each project.

Equally important to the questions asked by the five lenses are the methodologies the authors use to answer them. On that front, each of the field evaluations take a multidisciplinary approach that navigates the trade-offs of any one strategy by executing a hybrid-methodology analysis. From traditional qualitative interviews, to mobile-based surveys, to the data analytics

of systems, the following chapters present a wealth of ways in which data can be collected and analyzed.

We hope the findings and methodologies that these researchers have marshaled to look at participatory projects will help to inform future research and improve the practices of those working with participatory civic technologies. To better achieve these goals, in the following sections we provide a snapshot of the findings from each of the chapters, discussing their potential lessons for researchers and practitioners in the civic technology space. We then conclude with a brief discussion on the two major challenges faced by the civic technology movement.

#### Chapter I: When Does Civic Tech Lead to Government Responsiveness?

ICT platforms designed to amplify citizen voices in order to improve public service delivery have burgeoned in recent years. Yet little is known about the extent to which these platforms lead to actual response from governments. To start addressing this gap, the study in Chapter 1 focuses on twenty-three initiatives in the Global South, highlighting both citizen uptake ("yelp") and the degree to which public service providers respond to expressions of citizen voice ("teeth").

The authors start by providing a conceptual distinction between the two ways which civic tech platforms can mediate the relationship between service providers and users: *upwards* accountability occurs when users provide feedback directly to decision-makers in real time, allowing policy-makers and program managers to identify and address service delivery problems, but at their discretion. *Downwards* accountability, in contrast,

occurs either through real time user feedback or less immediate forms of collective civic action that publicly calls on service providers to become more accountable, and depends less exclusively on decision-makers' discretion about whether or not to act on the information provided. This distinction between the ways in which ICT platforms mediate the relationship between citizens and service providers allows for a precise analytical focus on how different dimensions of such platforms contribute to public sector responsiveness.

Another contribution of the study is the examination of the unclear relationship between uptake—understood as the number of users or participants in a platform—and the responsiveness of public service providers. Much of the first generation of research on civic tech platforms has focused primarily on citizen uptake—which is, clearly, easier to document and assess than institutional responsiveness. In a similar vein, civic tech practitioners often present uptake as an indicator of the success of a platform on its own, neglecting whether citizens' participation have leveraged the intended response from service providers.<sup>2</sup> However, as the study shows, the relationship between uptake and responsiveness is far from straightforward. The authors document a number of cases with high uptake and low responsiveness, and vice-versa.

The authors also examine nine other factors that are expected to have an effect on responsiveness from public service providers, such as disclosure of feedback, combination of online and offline action, and partnerships between civic tech platforms and public service providers. The presence or absence of any of the factors examined by the authors did not seem to be a determinant in the degree of responsiveness for each of the platforms,

suggesting that none of the factors examined can be considered as a "silver bullet" for civic tech platforms to engender responsiveness. Yet, one factor stands out in the analysis: in all of the cases that present a high level of responsiveness, the government is either leading the process or playing the role of a partner. While the analysis also shows that the involvement of a government (or service providers) is not the only important condition, it may well be an enabling one. These findings, although preliminary, call for further reflection on which types of civic tech platforms may require government involvement—and to what extent—if service providers' responsiveness is one of the goals.

The authors summarize their findings by suggesting that while civic tech platforms appear to have been relevant in increasing service providers' capacity to respond, most of them have yet to influence their inclination to do so. Finally, the authors put forward six propositions for discussion. These propositions emerge as the starting point of a more focused conversation around the prospects and limits for civic tech as a means to engage citizens in the achievement of more inclusive and better public services.

#### Chapter 2: Crowdsourcing in Uganda: SMS for Listening at Scale?

When it comes to the potential of mobile phones to promote citizen participation, few initiatives in the developing world have attracted as much attention as U-Report in Uganda. Created in 2007 by UNICEF, U-Report is an SMS-based platform running weekly polls with registered users on a broad array of issues connected with UNICEF's agenda, ranging from attitudes towards women to access to polio vaccination.

To join U-Report and start answering the polls, mobile phone users send an SMS with the word "join" to a toll-free number. The results of the polls are widely disseminated through the project's website and through diverse mass media outlets, including newspaper articles and radio shows. As the primary policy audience of U-Report, UNICEF provides Members of Parliament (MPs) with a weekly digest of results and access to the platform in order to reach out to their audiences.

UNICEF describes U-Report as a "'killer app' for communication toward achieving equitable outcomes for children and their families." In an online video,³ a UNICEF Goodwill Ambassador and well-known sports personality invites young people, who are U-Report primary target users, to join it: "If you want to share your opinions on issues in your community that matter to you, U-Report is the way to do it. It helps amplify your voice and allows you to hold your government and leaders to account on the issues that matter to you."

The number of registered users, often referred to as "U-Reporters," has grown steadily since its launch. With an impressive 300,000 users in Uganda, U-Report lives up to the expectations of using mobile phones to "listen at scale." But who are the U-Reporters? This question is particularly relevant given that, apart from a few notable exceptions, there is a dearth of data on who the users of civic technology solutions are. In the absence of that information, one can only speculate whether civic technology is helping those who need it most or, rather, is providing additional means for the privileged to make their voices heard even more. From a policy perspective, understanding the profile of participants is equally relevant: to which extent should data

that is collected through self-selection inform policies? As such, one of the core objectives of the U-Report evaluation was to gain a better understanding of its user demographics in Uganda.

The evaluation finds that when it comes to the age of U-Reporters, the demographics are well-aligned with UNICEF's objective to engage Ugandan youth. The majority of U-reporters (42 percent) are between twenty and twenty-four years old, well above the proportion of this age group in the general population (14 percent). If, given U-Report's target audience, such a bias toward youth is a positive finding, other statistics are more unsettling from an inclusiveness perspective. As described by the authors in detail in Chapter 2, the data suggest that U-Reporters are substantively more likely to be male and from privileged backgrounds in terms of education and professional occupation.

As the authors discuss, it is worth noting that half of the respondents in a household survey stated that they did not know how to send SMS. The ability to send SMS was unevenly distributed in favor of male and more educated individuals. Further research would be needed to effectively assess the extent to which the biases in the profile of U-Report users are an expression of the barriers implicit in mobile text messaging or other aspects of the methodology used by UNICEF.

It is important to underline, however, that U-Report was never intended to run representative (i.e., probabilistic) surveys. Furthermore, while the data may not be entirely representative of Ugandan youth or the population as a whole, one can still draw conclusions about the views and preferences of those who can and choose to express their voices. In other words, U-Report plays an important role in enabling a segment of Ugandan youth to express itself. Additionally, as with any mechanism based on self-selection, while U-Report may fail to accurately capture the diversity of voices or the extent of a problem, it appears to provide a cost-effective means to quickly survey evolving problems,<sup>5</sup> as in the case of an Ebola outbreak in the country in 2012.

Even so, the socio-demographic findings add to a growing body of evidence<sup>6</sup> that should temper the enthusiasm of donors and civic technology practitioners about the potential of SMS as a low-cost solution for promoting inclusive participation in developing contexts.<sup>7</sup> As we shall see in another case, the combination of technology with traditional channels of participation demonstrated, perhaps unsurprisingly, a greater potential to promote inclusiveness than the use of the technology alone.

Bearing these considerations in mind, what difference does U-Report make when it comes to accountability? As the reader will notice, the evaluators found no compelling evidence of U-Report as a platform that helps Ugandans hold their governments or leaders to account. It could be possible that U-Report generates second-order effects, with certain actors successfully using U-Report data in their processes of mobilization, representation, and bargaining. Yet no systematic evidence of this surfaced during the evaluation. As with many civic technology initiatives, the lack of a clear link between voice and response remains a challenge.

Aligning with some of the findings in Chapter 1, U-Report shows that uptake, in the sense of the degree to which citizens actually use digital platforms, does not necessarily translate into a response from governments and leaders. That realization does not deny the intrinsic value of expressing citizen voice as a socially valuable practice and learning experience. Indeed, as shown by the authors, U-Reporters still extract value from their participation.<sup>8</sup> Nevertheless, U-Report joins the growing list of civic tech cases where voice may not be enough to generate a response from authorities.<sup>9</sup>

Yet the potential of U-Report should not be underestimated. The U-Report team has developed a unique expertise in mobilizing large-scale participation through mobile phones. The challenge remains in translating that participation into more tangible results for those who need them the most.

#### Chapter 3: Tech-based Citizen Reporting: Lessons from the Water Sector

One of the most well-known initiatives in the civic tech space, FixMyStreet is a web-based platform in the United Kingdom that enables citizens to submit reports about problems in their community, such as potholes, broken streetlights, and graffiti. Once a report is submitted, FixMyStreet automatically forwards the report to the relevant local authority. Since its launch, FixMyStreet has attracted the attention of the international media, the development community, and scholars from numerous fields.

Indeed, few approaches in the field of civic tech have drawn as much attention as those offering citizens the capacity to report public service delivery problems. Given the frequent systematic failure of public service delivery in developing countries, it did not take long to see similar initiatives emerge in the Global South. FixMyStreet itself has been replicated in Malaysia and the

Philippines and inspired a number of other similar platforms such as Vecino Inteligente in Chile, I Change My City in India, and Huduma in Kenya. Similar platforms have also been dedicated to specific types of service delivery. CheckMySchool in the Philippines, for instance, allows citizens to report problems in public schools, and MyVoice in Nigeria enables citizens to provide feedback on the quality of health services.

However, in developing countries, few sectors have been as receptive to the use of civic technologies as the water services sector. To cite a few, these include Next Drop in India, Human Sensor Web in Zanzibar, and Maji Matone in Tanzania. The common denominator among these initiatives is the use of technology to enable citizens to report on access and quality of water services. For instance, through Human Sensor Web, an initiative supported by Google.org and UN-Habitat, citizens can report "no water" or "bad water" via SMS to the Zanzibar Water Authority, which—at least hypothetically—responds to these reports.

The extent to which these initiatives have produced results remains uncertain. A recent review<sup>10</sup> of civic tech initiatives in the water sector found that the majority of cases failed to produce substantive water service improvements. With respect to Human Sensor Web, as noted in the study, "successful reporting did not take place using ICTs (very few text messages were sent), successful processing of the reports did not take place and service improvements were not made based on the reports."

While the overall picture is grim, a few successes offer valuable insights for those who want to leverage technology's potential for improving public services. The case of MajiVoice is one of them. Officially launched in Kenya in 2014, MajiVoice is an integrated

solution that facilitates the submission and handling of complaints by water services customers. Beyond the traditional walk-in centers, MajiVoice enables customers to report problems via telephone hotlines, SMS, social media, and a dedicated online platform. Once reports are submitted, a web-based task management solution assists water providers to process and handle the complaints received following clearly defined workflows. Customers, in turn, can track the status of their reports via a unique identifier number, and are notified once their issue is resolved.

As shown in the evaluation, the results achieved by MajiVoice are by no means negligible, and a few numbers are worth highlighting. Since its implementation, the number of complaints recorded has risen by a factor of ten, from 400 reports per month to 4,000 reports. Resolution rates have increased from 46 percent to 94 percent, and average resolution time has been reduced by half. If these results speak for themselves, the reasons behind MajiVoice's success offers two main valuable insights.

The first one probably refers to an obvious yet underestimated fact in the civic tech space: for any technological innovation that enables citizens to report problems, there must be corresponding non-technological structures that ensure responsiveness to these reports. As shown in Chapter 2, part of MajiVoice's success can only be understood in light of the Kenyan regulatory framework and the role played by the governmental oversight agency in holding water service companies accountable for the services that they provide.

The second insight refers to the role that technology actually plays in citizen reporting solutions. The most attractive component of MajiVoice is that it offers water service users multiple channels to submit reports, such as web and SMS. Yet, as the evaluation shows, only a minority of reports are submitted using technological channels. The overwhelming majority of reports are submitted via traditional means. Out of the remaining individuals (3 percent) who used other means (e.g., SMS, e-mail) to report their issues, most of them (77 percent) declared they would have complained in another way had the channel they used not been available. In other words, as it stands, the impact of technology on MajiVoice's uptake is marginal at best. If so, then what is the actual impact of technology on MajiVoice? As the report shows, one essential reason for MajiVoice's improvement on performance is the web-based task management solution that improves the capacity of water service providers to process and handle complaints, while reinforcing the capacity of the government to monitor the performance of these same providers.

This finding challenges conventional wisdom with respect to the role of technology when it comes to citizen engagement. Much of the enthusiasm stems from technology's potential to lower the barriers to participation, rendering actions such as voting and interacting with governments easier and more convenient. Indeed, the rationale that underpins an ever-growing number of civic tech solutions is precisely an attempt to reduce the transaction costs incurred by citizens. Yet, as illustrated by the authors, the effect of these costs may sometimes be overestimated. In the case of MajiVoice, the main role played by technology is that it provides an internal management solution that facilitates the handling and monitoring of complaints, mainly received by traditional offline channels. This seemingly trivial finding calls for a more nuanced view on the potential usage of

technologies between citizens and their governments or service providers. In some cases, the issue of transaction costs may be overestimated, and offering alternative channels of participation may not be the most—or only—effective way to use technology.

# Chapter 4: Internet Voting in Participatory Budgeting

Originating from the Brazilian city of Porto Alegre in 1989, participatory budgeting (PB) refers to the participation of citizens in the decision-making process of budget allocation and in the monitoring of public spending. Experts estimate that up to 2,500 local governments around the world have experimented with PB, from major cities such as New York, Paris, Seville, and Lima, to small and medium cities in countries as diverse as Poland, South Korea, India, Bangladesh, and the Democratic Republic of Congo. Internationally praised as a good governance practice, the implementation of PB has been associated with desirable outcomes such as increases in tax revenue, improved service delivery, and reduced infant mortality.

PB has also been a source of innovation in the use of technology as a means to promote transparency and participation. <sup>11</sup> Over two decades ago, the city of Porto Alegre started to use the Internet as a means to facilitate citizen monitoring of its budget. In 1997, the medium-sized Brazilian city of Ipatinga started to provide online geo-referenced information about its budgetary allocation and the status of public works. It is noteworthy that both initiatives anticipated practices which would be popularized years later: using the Internet to foster budget transparency and the mapping of government spending.

In 2001, ICT in participatory budgeting was adopted, with the goal of increasing citizen participation. The municipalities of Ipatinga and Porto Alegre enabled their citizens to submit their demands for budget allocation via the Internet. Although embryonic, these initiatives are the origin of an entire new field of digitally enabled participation. Since then, the use of ICT to facilitate participatory budgeting processes has gone beyond the Brazilian context, offering a wealth of innovative practices for civic tech researchers and practitioners.

In this respect, the evaluation in Chapter 4 is important for three reasons. First, it is an early attempt to extensively document the world's largest PB project in terms of numbers of participants and geographical coverage, which takes place in the Brazilian state of Rio Grande do Sul. It is the first detailed account of a process where citizens decide on part of the spending priorities of the state through a process that combines both offline and online voting (i-voting). Second, despite prior attempts to assess the effects of i-voting in PB processes, this is the first study that collects data from both offline and online voters. As the reader will notice, the evaluation employs a number of approaches, including both online surveys and exit polls, to capture the impact of technology on the profile of participants as well as the results of the voting process. Finally, while the majority of i-voting studies have focused on the United States and Europe, this study looks at an experience from a middle-income country, Brazil.

The participation level from Rio Grande do Sul is, in itself, impressive. In 2014, over 1.3 million people took part in the process, corresponding to 15 percent of the total population in the state of voting age. This makes Rio Grande do Sul's PB project

one of the largest participatory governance processes supported by digital technology. Though, as discussed earlier, uptake does not necessarily translate into response, in the case of PB, all of the highest voted spending proposals are automatically included in the state's official budget.

But what are the effects of technology in the process? The evaluation shows that the introduction of i-voting does bring new participants to the process, with nearly two-thirds of online voters stating that they would not have taken part in the vote if i-voting was not available. This evidence supports the view that technology increases participation among individuals who would not have participated otherwise, with an estimated 12 percent increase in overall turnout.<sup>12</sup> However, parallel to this, the study shows that introducing i-voting does not lead to a substitution effect, meaning that for the most part, those who voted offline will continue to do so, despite the introduction of i-voting.

As discussed by the authors, while the overall introduction of technology generates an increase in turnout, when compared to offline voters, online voters are substantially more likely to be male and from privileged socio-economic backgrounds. As the evaluation shows, online and offline voters may differ in their preferences and, in some cases online votes do change the final selection of spending priorities. However, the extent to which online voting might affect PB's goals of social justice and propoor spending remains an empirical question, and only further research can answer it. This is particularly true because, as in many other PB cases, Rio Grande do Sul's PB design traditionally follows a redistributive logic that precedes the voting stage,

pre-allocating budgets that prioritize poorer geographic areas and investments that favor less privileged sections of society.

From a democratic standpoint, the introduction of i-voting does promote inclusiveness, increasing the diversity of participants, and allowing the engagement of citizens who would otherwise not have participated. Taking this increased diversity as a starting point, one could hypothesize that the introduction of i-voting also leverages the collective intelligence of the process as a whole. A growing literature in the fields of decision-making and epistemic democracy suggest that as the diversity of participants increases, so does the quality of decision-making. In this respect, a sound hypothesis is that the combination of online and offline channels leverages the collective intelligence of the Rio Grande do Sul's PB. In other words, as more cognitive tools, perspectives, heuristics, and knowledge inform the voting process, the more likely it is that voters will make superior choices. That hypothesis was, unfortunately, beyond the scope of the evaluation, and only further research can address it.

Some more practical lessons are also worth highlighting. Among seasoned PB practitioners, a common concern with the introduction of i-voting is the risk of fraudulent behavior. However, as the evaluation shows, the largest security concerns are related to in-person offline voting. In comparative terms, the online voting process is significantly less vulnerable to fraud and manipulation. These findings have already prompted changes in the offline voting process, with the state of Rio Grande do Sul undertaking a series of new measures to reinforce the security of the offline voting process.

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The evaluation also underlines the importance of outreach and communication efforts to mobilize participants. While the uptake in Rio Grande do Sul's PB is high by any standards, the evaluation shows that the majority of participants in the state do not take part in the process precisely because they are not aware of it. For civic tech initiatives where popular mobilization is an important intermediary result, the case of Rio Grande do Sul also highlights the needs of understanding why citizens do not participate. In other words, it is as important to get an understanding of who the participants are in a certain type of initiative as it is to know who the non-participants are and what their reasons are for not participating.

For enthusiasts of participatory budgeting, the evaluation in Chapter 4 is an opportunity to analyze the world's largest program, providing a unique perspective on the achievements and challenges faced by the Rio Grande do Sul's PB. For civic technology researchers and practitioners, the evaluation offers a fascinating account of one of the largest experiences of online voting in the global south.

# Civic Technology: Disruptive Innovation in the Global South?

From a historical perspective, each period of innovation in communication technologies has been followed by enthusiasm over its potential to enhance civic participation. For instance, French intellectuals in the eighteenth century saw the Napoleonic telegraph as a way of establishing a new participatory democracy that Rousseau could not have anticipated. In a similar vein, two centuries later, in the 1970s and 1980s, technology scholars and enthusiasts saw in the emergence of cable TV an opportunity to

fundamentally reinvent democracy, a "teledemocracy" era that would move institutions towards a more deliberative and direct model of citizen engagement. Repeatedly, these renewal ideals failed to meet the expectations of their time.

Since the 1990s, the popularization of the Internet and other digital technologies has raised new hopes under different names such as e-democracy, e-governance, e-participation and, more recently, civic technology. Broadly defined as "the use of technology for the public good" or, more specifically, "any technology that is used to empower citizens or help make government more accessible, efficient, and effective," civic tech has been described as "the next big thing," and is often associated with seductive adjectives such as "disruptive," "transformational," and "revolutionary." Together with the historical evidence, the contributions in this book invite the reader to consider a more nuanced perspective.

While civic technology may enhance participation in some cases, it is far from altering two fundamental issues when it comes to citizen engagement. The first issue relates to unequal participation, democracy's "unresolved dilemma" in the words of political scientist Arend Lijphart. The findings in this book show that civic tech is not immune to inequalities in participation. This does not mean that users of civic technology platforms should perfectly mirror the socio-demographic traits of the larger populations from which they come (a standard that no modern democratic institution meets). However, and particularly in the Global South, it is important to consider whether civic tech facilitates the participation of individuals who are traditionally excluded or if—to the contrary—it further empowers the already empowered.

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Technological access is unevenly distributed in society in both developed and developing countries, directly impacting the profile and participation of civic tech users. In addition, as shown by one of the studies, access to a certain technology (mobile phones) does not translate into the capability to use the features of that technology (text messages). Overall, the findings in this book suggest that in a number of cases the combination of technology with traditional channels of engagement remains essential. Beyond matters of technological access and capabilities, the participatory design of civic tech initiatives may also be critical in achieving greater inclusion and diversity of participants. To date, civic tech initiatives have overwhelmingly relied on voluntary, self-appointed models of participation. They have lagged behind recent participatory innovations that have adopted more sophisticated models that combine proactive outreach with different methods of participant selection, such as random selection and stratification of participants. Further exploring the combination of online and offline participation, as well as alternative participatory designs, remain essential steps for civic tech if inclusiveness is a value to be pursued.

The second issue relates to government responsiveness. While creating avenues for participation has never been so easy, responding is as hard as ever. On the one hand, civic tech dramatically lowers the costs for governments and third parties to establish channels for citizens to project their voices and express their needs. On the other hand, in most cases, the levels of willingness, capability, and resources available for governments to provide a meaningful response remain the same, at best. This generates a voice-responsiveness deficit that cannot be narrowed by the mere creation of more civic technologies alone.

Addressing this imbalance between the costs associated with listening and responding requires a finer understanding of the mechanisms that drive government responsiveness in the first place. When it comes to civic tech, very little is known about these mechanisms.

For example, consider the case of third party platforms such as FixMyStreet in the UK and IChangeMyCity in India, where citizens publically report problems to the authorities. Assuming government takes action, what prompts them to do so? So far, there is virtually no knowledge about whether it is government access to decentralized information about problems, or the publicizing of government responses, or both together, that affects responsiveness. While asking these questions may seem like a mere academic exercise, the answers could provide valuable insights into how to design these platforms to best leverage government responsiveness. Government responsiveness would likely still depend on a number of other factors, such as the existence of performance management mechanisms, the accountability institutions in place, the patterns of relationships with government, and the electoral incentives of politicians to respond, all of which will require a more in-depth understanding if a voice-responsiveness deficit is to be addressed.

To conclude, the challenges of inclusiveness and government responsiveness are not exclusive to civic technology and are certainly not new. Rather, they are the backdrop against which institutions and democracy have evolved throughout history. Whether civic technology makes a difference or not will ultimately depend on the extent to which it addresses these challenges as they are manifested today.

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WHEN DOES ICT-ENABLED CITIZEN VOICE
LEAD TO GOVERNMENT RESPONSIVENESS?

# Chapter 1

# When Does ICT-Enabled Citizen Voice Lead to Government Responsiveness?

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#### INTRODUCTION

Around the world, civil society organizations (CSOs) and governments are experimenting with information communication technology (ICT) platforms that try to encourage and amplify citizen voices, with the goal of improving public service delivery. This meta-analysis focuses on empirical studies of initiatives in the Global South, highlighting both citizen uptake ("yelp") and the degree to which public service providers respond to expressions of citizen voices ("teeth"). The conceptual framework is informed by the key distinction between two genres of ICT-enabled political will—aggregated individual assessments of service provision and collective civic action. The first approach constitutes user feedback, providing precise information in real

time to decision-makers. This allows policymakers and program managers to identify and address service delivery problems—but at their discretion. Collective civic action, in contrast, can encourage service providers to become more publicly accountable—an approach that depends less exclusively on decision-makers' discretion about whether or not to act on the information embodied in feedback. This conceptual distinction between two different ways in which ICT platforms mediate the citizen–service provider relationship allows for a more precise analytical focus on how different dimensions of these ICT platforms contribute to public sector responsiveness.

This study begins with a conceptual framework intended to clarify the different links in the causal chain in between ICTenabled opportunities to express voice (platforms) and institutional responses. In other words, how and why are these platforms supposed to leverage responses from service providers? The answers turn out not to be so obvious. Our approach was informed by a close review of the available evidence, primarily quantitative, about experiences with twenty-three ICT platforms in seventeen countries.<sup>13</sup> This focus on unpacking causal chains is informed by two factors. First, the broader literature on the drivers of accountability increasingly emphasizes using causal chains to address the analytical puzzle of how to distinguish how and why citizen action may or may not lead to public sector response (Fox 2014; Grandvoinnet et al. 2015; Joshi 2014; Peixoto 2013). Second, analysis revealed that we do not see a generic type of platform leading to a generic type of response. Instead, we see key differences in the institutional (not technological) design of the interface that may be relevant for voice, citizen action, and

institutional response. The evidence so far indicates that most of the ICT platforms that manage to leverage responsiveness somehow directly involve government.

While ICT-enabled voice platforms vary widely across many dimensions, this analysis emphasizes several differences that hypothetically influence both citizen uptake and institutional response. These include the degree of public access to information *about* the expression of voice—does the public see what the public says? Does the ICT platform document and disclose how the public sector responds? They also include institutional mechanisms for public sector *response*—do the agencies or organizations take specific offline actions to prompt service providers' response? As a first step toward homing in on these variables, this paper maps the twenty-three platforms studied in terms of various empirical indicators of these distinct dynamics. This exercise is followed by a discussion of propositions that may or may not link voice to institutional response.

Note that this study does *not* focus on two ways in which service delivery agencies use ICT that are very relevant for understanding their full array of relationships with users. First, many public agencies are using mobile phones and social media to disseminate information efficiently. However, if those interfaces are one-way ("inside-out," or "top-down"), then they do not "count" as ICT-enabled citizen *voice* for the purposes of this study. Second, agencies can use ICT for internal administrative reforms that can bolster their capacity to respond to citizen concerns by reducing the discretionary power of front-line providers through increasing the capacity of managers to monitor service provider performance, as well as by helping consistently track whether and

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how problems are being addressed. This study covers evidence of institutional response to ICT-enabled systems for *users* to exercise voice, rather than the broader set of cases of relevant e-government initiatives.

## CONCEPTUAL MAP: UNPACKING DIGITAL ENGAGEMENT

The broader analytical context for this paper involves three simultaneous trends in the literature on the role of information in leveraging public accountability. First, the number and diversity of practitioner-led digital engagement for service delivery initiatives continue to grow, involving both effervescent experimentation and efforts to scale up. Experimentation with social accountability tools has been growing within the portfolios of both large public and private aid donors for the past decade, and some involve ICT. For instance, many World Bank projects with "identifiable beneficiaries" now include some kind of feedback mechanism, and citizen engagement has become a policy framework which includes the use of ICT (World Bank, 2014a). Major private donors, such as the Omidyar Network and Google, are also making significant investments to encourage "civic technology" —in both the global North and South. New donor partnerships are also encouraging experimentation with civic technology in very low-income countries, led most notably by Making All Voices Count.14

Second, while growing media coverage of ICT-enabled voice platforms is often enthusiastic, social science research on the dynamics and impacts of these initiatives lags far behind, and the limited existing evidence does not yet support unqualified optimism.<sup>15</sup> This study is distinctive in that it draws on a recent

round of unusually comprehensive empirical studies that involve both large-scale surveys and access to government agency data. This new research suggests that the key dynamics that drive both voice and institutional response may be different from some of the popular impressions projected by the media, donors, and platform developers. Take for example the case of Kenyan urban water agency's MajiVoice, a large-scale user feedback system widely presented as an ICT-enabled voice platform. Recent surveys find significant evidence of institutional response, grounded in an effective complaint tracking system—yet three-quarters of the complaints are filed in person, 21 percent by phone, and less than 3 percent by SMS or online (Belcher and Lopes, 2016).

Third, the focus on the potential for citizen voice to improve public service delivery involves at least four distinct yet overlapping arenas of practice: the open data movement, open government reforms, anti-corruption efforts, and social accountability initiatives. In spite of the apparent new policy consensus that all these good things go together, in practice, the limited synergy between these distinct approaches suggests that the whole is still not greater than the sum of the parts (Carothers and Brechenmacher, 2014). Most of these governance reform approaches rely heavily on the potential power of information to stimulate voice, yet they assign information different roles. There are several conceptual challenges involved in specifying the causal mechanisms that may link voice and institutional response, aside from the empirical questions involved (documenting uptake is more straightforward than institutional response). The first analytical challenge is to disentangle voice from responsiveness. Much of the first wave of research on ICT-enabled voice platforms focuses primarily on citizen uptake (e.g., Gigler and Bailur, 2014), without clear evidence that the feedback loop actually closes. In practice, the concept of feedback loop is often used to imply that uptake (e.g., citizen usage of crowd-sourced platforms to report feedback) *necessarily* leads to positive institutional responses. In other words, there is a high degree of optimism embedded in the way the concept tends to be used. In contrast, the framework proposed here avoids this assumption by treating the degree of institutional response as an open question.

The second conceptual challenge is to specify the relationship between the role of ICT-enabled voice platforms and the broader question of the relationship between transparency and accountability. In spite of the pervasive view that "sunshine is the best disinfectant," the empirical literature on the relationship between transparency and accountability is far from clear (Fox, 2007; Gaventa and McGee, 2013; Peixoto, 2013). The assumed causal mechanism is that transparency will inform and stimulate collective action, which in turn will provoke an appropriate institutional response (Brockmyer and Fox, 2015, Fox, 2014).16 In this model, both analysts and practitioners have only just begun to spell out the process behind that collective action (Fung, Graham, and Weil 2007; Joshi, 2014; Lieberman, Posner and Tsai, 2014). In light of widely held unrealistic expectations about the "power of sunshine," convincing propositions about causal mechanisms involved need to specify how and why the availability of an ICT platform (a) would motivate citizen action and (b) why the resulting user feedback would motivate improvements in service provision. After all, decision-makers' lack of information about problems is not the only cause of low-quality service provision.

Third, the relationship between ICT-enabled voice platforms and the transparency/accountability question is complicated by the fact that, in practice, a significant subset of those platforms does not publicly disclose the user feedback. Yet if citizen voice is not made visible to *other* citizens, where does its leverage come from? Such feedback systems aggregate data by asking citizens to share their assessments of service provision, but if the resulting information is not made public, then it cannot inform citizen action. In these systems, if users' input is going to influence service provision, voice must activate "teeth" through a process *other* than public transparency—such as the use of data dashboards that inform senior managers' discretionary application of administrative discipline.

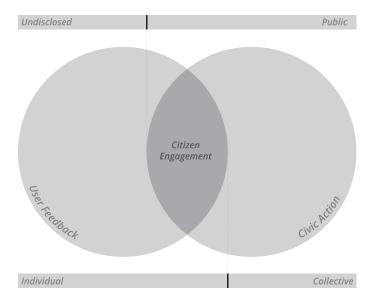
These conceptual propositions suggest that it is relevant to distinguish explicitly between two different accountability pathways that link voice and "teeth"-shorthand for institutional willingness and capacity to respond (Fox, 2014). In downwards accountability relationships, service providers are held accountable by citizen voice and action. The arrow of answerability points downwards, insofar as it is driven by the potential political cost to policymakers of not responding to a publicly visible concern. In contrast, in upwards accountability relationships, frontline and middle-level service providers are held accountable to senior policymakers and program managers, who apply the user information to take administrative action. The arrow of answerability points upwards. In this approach, the incentives for policymakers to act on user information are less clear. Clearly, both mechanisms can operate together, but they are empirically and analytically distinct (see Table 1).

Table 1. How does voice trigger teeth? Upwards and downwards accountability

PRIMARY CAUSAL MECHANISM					
Voice pathway	Upwards accountability	Downwards accountability			
Individual user feedback	From frontline service providers to managers and policymakers by identifying problems and triggering administrative action				
Collective civic action		From public sector to society, by bringing external pressure to bear and raising the political cost of non responsiveness			

Based on these conceptual propositions, this review of twenty-three ICT-enabled voice platforms distinguishes between two different types of citizen voice, "user feedback" and "civic action." While these two approaches can overlap in practice, they are analytically distinct. Their common denominator is the use of dedicated ICT platforms to solicit and collect feedback on public service delivery. The differences between them involve three dimensions: i) whether the feedback provided is disclosed; ii) through which pathway individual or collective citizens' preferences and views are expressed; and iii) whether these mechanisms tend to promote downwards or upwards accountability. Note that this analytical approach differs from the World Bank's current policy framework, which considers user feedback to be a variant of "citizen engagement" (World Bank, 2014a). The approach proposed here, in contrast, does not treat the adjectives "citizen" and "civic" as pure synonyms (though they overlap). We use citizen (as in "citizen voice") to refer to individual, non-public actions, while civic refers to public, collective actions. The two approaches are, potentially, mutually reinforcing. In practice, some voice platforms combine them (see Figure 1).

**Figure 1.** Unpacking user feedback and civic action: Difference and overlap



With regard to the first dimension, we will assess cases in terms of the extent to which the feedback provided by individuals is publicly disclosed or not, thus enabling citizens to act to hold governments accountable. Citizens' capacity to hold governments accountable depends, among other things, on the accessibility of publicly available relevant and actionable information (Fung, Graham, and Weil, 2007). In this respect, whether the feedback provided by citizens on service delivery is publicized or not is directly related to the extent to which citizens can hold governments accountable for government performance and actions. Thus, the first distinction between user feedback and

civic engagement is that, while a growing number of ICT platforms collect input from individuals, only user feedback that is made public counts here as civic engagement (in Figure 1, this is the area of overlap between the two circles, involving both individual feedback and public disclosure).

For instance, in the case of the Punjab Proactive Governance model, the government solicits feedback via mobile phones on the quality of services provided on a large scale on an ongoing basis (Bhatti, Zall Kusek, and Verheijen, 2014). However, the feedback provided is not disclosed to the public, only to senior policymakers, as it is intended to inform internal administrative monitoring processes. This process does not contribute to citizens' ability to act based on the feedback. In contrast, Uruguay's PorMiBarrio is a mobile and web-based platform that enables Montevideo's citizens to report problems like vandalism and breakdowns of public infrastructure. The problems reported, and the actions taken in response by government (e.g., repaired or not), are displayed on a map on the public website. Not only is the government able to act on citizen reports, the publication of the feedback makes it possible for citizens to hold governments accountable.

The second dimension that we use to categorize platforms assesses the mechanisms by which citizens' views and preferences are expressed, either individually or collectively. Individualized mechanisms refer to those that do not involve collective action, yet the feedback provided by a single individual is expected to trigger a response, possibly through aggregation in order to identify problem areas in public service delivery. This is the case, for instance, of web-based citizen reporting initiatives such as PorMiBarrio, FixMyStreet in Georgia, and I Paid a Bribe in India. In these cases, each individual report of a very specific service issue needing attention is assumed to be enough to lead to a governmental response. In contrast, collective mechanisms refer to those in which it is the magnitude, nature, and intensity of the aggregation of citizen concerns that is expected to trigger governmental action. Examples of platforms for collective voice include online petitions such as Change.org and mobile and web-voting in Brazil's state-wide Rio Grande do Sul Participatory Budgeting (PB) process. In both initiatives, it is the collective mobilization around a cause or preference that is intended to trigger government responsiveness. The core of the technological platforms that support these mechanisms lies in the reduction of transaction costs for collective action that can address policy agenda-setting, in contrast to platforms that react to policy outputs. This collective dimension, we argue, is what gives the character of "civic-ness" to ICT-enabled voice platforms, insofar as they enable individuals to engage in collective action—or at least to address public concerns. In contrast to feedback systems that receive individual reactions to specific service delivery problems, ICT platforms that enable the public aggregation of citizens' views have more potential to constitute input into the setting of broader policy priorities. This potential civic agenda-setting contribution goes beyond the conventional understanding of feedback, in which the agendas to which citizens are supposed to respond are set from above (See Box 1).

Thus, our conceptual distinction can be summarized as: citizen feedback initiatives provide feedback from individual clients of services. Where such feedback is not publicly disclosed, the causal pathway to governmental response is via upwards

# Box 1. Whose voices are they?

Whose voices are expressing themselves on ICT-enabled governmental service delivery feedback platforms? What kinds of bias may be involved? ICT platforms can potentially select for some kinds of responses over others. This can happen in at least two distinct ways—differential access to communication of feedback, and categorization of user input that pre-selects for certain categories.

First, the subset of citizens who engage with ICT systems may or may not represent the concerns of those citizens who lack ICT access, such as rural women or people without access to formal education. This is the case with UR's U-Reporters, one quarter of whom are government employees (Mellon et al. 2015), and who under-represent the low-income, rural citizens who are most in need of public services. Indeed, the whole notion of user feedback suggests that the target group is limited to those citizens who ostensibly should have access but who have problems in practice, such as those who have a water connection but lack water. This implicit framing excludes those who are not included in water systems, clinics, schools, or public security in the first place—and who are therefore not considered "users."

Second, as citizen concerns are input into government agency data systems for aggregation and transmission

upwards to senior managers, administrative legibility requires them to be categorized into lists of preexisting categories, which may also select for some kinds of citizen priorities to the exclusion of others—as in the case of issues that are priorities for low-income urban women, as Ranganathan found in her study of e-redressal systems in Karnataka (2012).

To sum up, the framing of the main questions addressed in this study—whether or not ICT service delivery feedback platforms lead to uptake, and whether or not such voice in turn leads to service delivery response—does not address two relevant questions: whose voice is projected, and how inclusive the feedback agenda is.

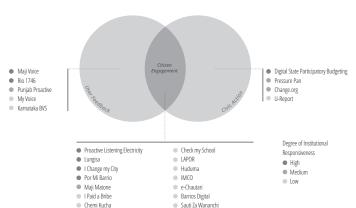
accountability, from frontline and mid-level public servants to senior managers and policymakers. Conversely, civic engagement refers to mechanisms where the feedback is publicly disclosed, which allows for collective action and downwards accountability to also take place. Figure 1 illustrates our conceptual model.

On the left side of Figure 1, feedback is individual and undisclosed, which we can describe as a typical case of governmental user feedback platforms. On the right side, citizen voice is simultaneously collective and disclosed, meeting the two criteria for our definition of civic engagement. At the intersection point, however, we find platforms that both collect individually specific feedback and make those inputs public (sometimes also reporting whether

and how the government responds). This overlap involves the fact that, while individualized feedback mechanisms are not designed to spur online collective action *within* the platform itself, the fact that the feedback is publicized may inform and facilitate collective action—offline as well as online. This may be the case, for instance, when the sum of individual feedback in a certain platform, such as FixMyStreet, reveals to the public the patterns of failure in a certain service, or reveals patterns of failure in certain locations. In this case, even though the platform is not specifically designed to support collective action, the disclosure of evidence of patterns of failure in a given service may support well-targeted collective action to address service delivery problems.

Figure 2 shows the same diagram above populated with the cases we analyze in this study. The platforms that generated a high degree of tangible response from the service delivery agencies are indicated (seven of twenty-three). High responsiveness to citizen voice is measured here as tangible service delivery agency action, registered in more than half of cases. In eight cases, user uptake was high—though only three of these cases were also among the eight cases of high responsiveness.

As shown in Figure 2, approximately a quarter of the cases are found in the user feedback category, another quarter in the civic action category, and fourteen of twenty-three at the intersection between those two, called citizen engagement here. The cases in the user feedback category are mostly web- and mobile-based systems for collecting citizen views on the provision of services in a specific sector, such as electricity, water, and health. Here the service provider plays either a passive or an active role in the collection of feedback. In the first role, the citizen voluntarily



**Figure 2.** Mapping citizen voice platforms and degrees of institutional responsiveness

initiates contact to report an issue with public services via mobileor web-based systems—sometimes in combination with offline, face-to-face citizen attention windows (as in the case of MajiVoice in Kenya). One large-scale example in this category is LAPOR, Indonesia's complaint handling system, which allows citizens to submit their reports on issues ranging from teacher absenteeism to damaged roads through a number of channels which include SMS, mobile apps, and social media.

The user feedback category also includes a second mechanism by which data is collected, which we call "proactive listening"—also called "proactive feedback" by its practitioners (Bhatti, Zall Kusek, and Verheijen, 2015; Masud, 2015). Here, government service providers proactively reach out to citizens in order to gather feedback from them on the quality of services received. This mechanism is best illustrated by Punjab's Citizen Feedback

Model, where a system generates SMS and calls to public service users in order to ask them about satisfaction with the services received and about potential corruption incidents. The Punjab government has deployed this approach on an unprecedentedly massive scale, with more than six million outreach calls so far. Recent large-scale surveys of service users have found that these outreach efforts actually reached and received responses from 15 percent of citizens called (Bayern, 2015; World Bank, 2015).

The citizen engagement platforms (those found at the intersection between user feedback and civic action) predominately utilize web and mobile-based mechanisms for reporting public service issues, similar to many of the user feedback platforms. However, what distinguishes these platforms is that the user feedback provided to service providers is also disclosed publicly. For example, the Lungisa website allows Cape Town residents to report service delivery problems (e.g., sanitation, electricity) using an online form, which is then routed to the relevant government agency and further investigated by Lungisa staff. Unlike many user feedback systems, however, Lungisa allows residents to view all other reports that have been submitted, as well as the status of each issue (i.e., "in progress," "closed"). Indeed, if ICT platforms ultimately seek to facilitate disclosure about whether and how governments respond to citizen voice, then the capacity to track both citizen feedback and government response are necessary, but not sufficient, design features.

Citizen engagement platforms also seem to differ from user feedback platforms in terms of their ownership. While user feedback platforms tend to be built by service providers, citizen engagement platforms have been launched primarily by CSOs or donor organizations (see Table 3). Generally, platforms built by service providers tend to generate far more user uptake than those launched by CSOs or donors, with a few exceptions.

Finally, Figure 2 shows that several cases do not involve individualized user feedback and fall entirely within the civic action category. In these cases, the ICT platform's primary goal is to support collective action through the aggregation of individual citizen inputs. In other words, the role of individual inputs is not simply to identify specific service delivery problems, but to demonstrate the extent of citizen concern through the process of aggregation. The civic action cases considered here are significantly less numerous and more heterogeneous than either the user feedback cases or the citizen engagement cases. They include projects as diverse as web-based participatory budgeting in Rio Grande do Sul and the international online petitioning platform Change.org. However, if the scope of this research was broadened to include e-participation, crowdsourced political deliberation, or the role of social media in enabling political protest, the number of relevant ICT platforms would increase. However, the focus here is on citizen voice platforms that specifically address public service provision.

# DIGITAL ENGAGEMENT INITIATIVES: CATEGORIZING PLATFORMS IN TERMS OF VARIABLES OF INTEREST

In this section, we categorize our twenty-three ICT platform cases by considering a number of factors (i.e., independent variables) that may contribute to our outcome of interest: institutional response. We define "institutional response" as a clearly identifiable action taken by government/service providers, following

individual or collective input by citizens. For example, there is evidence of clear institutional response in the case of the Proactive Listening initiative of EDE Este, an electricity distribution company in the Dominican Republic. The initiative combines a traditional complaint handling mechanism with proactive outreach to users. This online/mobile phone platform allows citizens to report problems with electricity services, ranging from malfunctioning connections to bribe requests by maintenance crews. Following the handling of the complaint (e.g., re-connection of electricity), the company proactively re-contacts a random sample of users to gather feedback on the quality of services provided. The feedback received is systematically used to inform sanctions (e.g., administrative procedures) and rewards (e.g., performance-related wage bonuses for company workers). Since its implementation in 2011, the initiative has recorded growing resolution rates of reported issues, with close to 100 percent of the feedback provided indicating good or excellent levels of satisfaction. The average of instances of disrespectful treatment of clients registered at the beginning of the project was drastically reduced, and reported cases of corruption fell by 70 percent.

Turning next to our independent variables, we have identified eleven factors that may have a relationship with institutional responsiveness—disclosure of feedback, disclosure of response, proactive listening, voicing modality, accountability directionality, uptake, combined offline action, driver, partnerships between public service provider and civil society organization(s), level of government, and institutional responsiveness. Of these, uptake—the degree to which citizens actually use digital platforms—deserves particular attention here.

Uptake is often used as a key outcome for evaluating ICT platforms. Yet, while uptake may be necessary, it is far from sufficient for triggering institutional response (as the data below show). As described above, our main outcome of interest here is governmental response. Rather than treating citizen voice as an end in and of itself, our analysis treats uptake as an intermediate output that is relevant to the extent that it informs governmental decisions about whether and how to respond (see Table 2). Making this distinction is not intended to diminish the intrinsic value of expressing citizen voice. To the contrary, citizen voice is a socially valuable practice with the clear potential to encourage learning. Nonetheless, differentiating between uptake as an output, and institutional response as an outcome, provides crucial conceptual clarity that allows us to disentangle a number of different hypotheses about how a number of factors might influence institutional responsiveness. Table 2 details this approach further, distinguishing between inputs, outputs, outcomes, and impacts.

Considering uptake as an output helps us to better understand the role that it may play in generating the outcome of interest, institutional responsiveness. Hypothetically, it should be relatively straightforward to find evidence supporting a causal relationship between uptake and responsiveness. All other things being equal, governments are more likely to respond when more citizens are engaged. Indeed, the odds of successful collective action increase as the number of participants grow (Lohmann, 2000). In a cross-national study by the World Bank (2015) of online petitioning, the higher the number of signatories of a petition, the more likely governments are to respond. In fact, a number of both

**Table 2.** ICT-enabled voice platforms: inputs, outputs and impacts

INPUT >	OUTPUT 1 >	OUTPUT 2>	OUTCOME >	IMPACT
Platform: Channel for voice	Expression of citizen voice (uptake)	Aggregation of voices	Institutional response (e.g., breaking bottlenecks, repairs, resource allocation)	Tangible change in service delivery access
Publicity:	Disclosed or not?	Disclosed or not?	Disclosed or not?	Disclosed or not?

traditional and digital citizen participation platforms are explicitly designed to trigger governmental response only when citizen participation reaches a pre-set benchmark. This is the case with citizen initiatives, referenda, and the official e-petitioning systems in the United Kingdom and the United States. However, some development practitioners argue that sustained uptake itself can be used as a proxy for government responsiveness. Otherwise, the argument goes, citizens would not "keep coming back." While this assertion is partially supported by empirical evidence (e.g., Sjoberg, et al, 2017), there are a number of instances where one finds sustained uptake despite low levels of institutional responsiveness, perhaps best exemplified in Downs' (1957) work on the "paradox of voting." Thus, treating citizen uptake as an indicator of government responsiveness remains problematic (as we shall demonstrate later).

Below, we provide a description of each variable of interest. While this list is by no means exhaustive, the selection of these variables is informed by the literature on digital engagement and institutional responsiveness, and reflects the availability of data across all cases. Further analysis would be necessary to assess the relative weights of each variable. The main focus of the subsequent discussion will be on broad patterns that emerge across all

twenty-three cases. For brevity's sake, discussion of specific cases and the explicit rationale used to code them will be limited.

### DESCRIPTION OF VARIABLES

**Disclosure of feedback** – Refers to the extent to which the feedback provided by the citizen is made public or not.

Disclosure of response – Refers to whether the official response to citizen feedback (individual and collective) is publicly disclosed or not. This would reveal the extent to which citizen input has led to institutional responsiveness.

**Proactive listening** – Indicates whether at some point the service provider proactively contacts the citizen in order to collect feedback on the quality of services provided.

Voicing modality – Whether the feedback provided through the ICT platform is individual or collective. This indicates whether ICT-enabled collective action is involved in triggering a response. Accountability directionality – Determines if the causal pathway is more likely to promote accountability between service providers and higher authorities (upwards accountability) or between citizens and service providers (downwards accountability).

Uptake – An essentially quantitative measure of the number of individuals who provide feedback or who join a collective action. Uptake was coded in absolute terms of input provided (e.g., number of votes, reports) in a discontinuous range of low (between 1 and 10,000), medium (between 10,001 and 100,000) and high (above 100,000).

**Combined offline action** – Identifies whether additional actions are taken offline in order to encourage government responsiveness.

This could refer to a structured process of citizen follow-up on participatory budgeting, or to dedicated DE platform staff that follow up with the relevant authorities (e.g., Lungisa).

**Driver** – Identifies the main institution driving the initiative, such as government, donors, and CSOs.

Partnerships between public service provider and civil society organization(s) – This refers to the existence of formal and/or informal relationships between government and civil society, where there is some degree of coordination toward a common outcome. For example, this is the case for the Por Mi Barrio project, a partnership between the organization DATA and the municipal government of Montevideo. This relationship allows for direct communication between the digital platform (developed by DATA) and the government's existing complaint response mechanism. Another example is the formal partnership between the IPaidABribe.com project and Indian governmental authorities, which facilitates communication and allows for coordinated follow-up of bribes reported to the government. Coding options include government-led, CSO-led, and donor-led.

Level of government: Describes the level at which services are provided and feedback is provided, sub-divided as national, sub-national, and local.

Institutional responsiveness: This indicator reflects the degree to which there is clearly documented evidence of government response to feedback provided through ICT platforms (including combined online/offline action). Whenever possible, coding categories for institutional responsiveness reflect the share of citizens' inputs addressed, ranging from low (less than 20 percent) to

medium (between 20 and 50 percent of citizen issues addressed) and high (50 percent and above). When that was not possible, researchers compared the current and prior status quo with regard to the explicit and implicit goals of the project. Level of responsiveness ratings were based on existing data (e.g., I Change My City), original data analysis (e.g., Change.org), and in some cases, interviews with DE platform staff, who were asked to provide clear evidence of responsiveness to feedback provided through the platforms. This approach is limited by dependence on self-reported administrative data in cases where verifiable system data and/or user surveys are not available. Cases that lacked sufficient evidence with which to assess the degree of institutional responsiveness were not included.

Table 3 presents the final coding of cases, followed by Table 4 with the specific evidence for the coding of institutional responsiveness outcomes.

The majority of platforms make their citizen feedback public (eighteen of twenty-three). Out of the five that do not disclose the feedback, two are governmental and three involve donor agencies in collaboration with governments. Conversely, all of the CSO-driven initiatives publicize the input given by citizens. This finding makes particular sense if one considers the *directionality* of accountability relations. User-feedback initiatives (i.e., not disclosed) are more likely to be implemented by governments or donors, where service providers are held accountable to a higher authority (upwards accountability). Conversely, given that CSOs have few means to hold providers directly accountable, they rely essentially on downwards accountability mechanisms, where the driving force of institutional responsiveness—at least

Table 3. Mapping uptake and institutional response to ICT-enabled voice platforms

OUTCOME	32NO423R	•	•	•	•	•	•	•	•	•	•	•	•
OUTPUT	ENARE	•	•	•	•	•	•	•	•	•	•	•	•
	GOVT LEVEL	SuB	LOCAL	LOCAL	LOCAL	SuB	LOCAL	LOCAL	LOCAL	T)	WI	SuB	N.
	PARTNER	×	>	>	×	>	>	>	>	×	×	×	>
	DRIVER	V00	/00	85	000	V00	85	85	80	85	80	V00	8
	ОЕНТИЕ	>	>	>	×	>	>	>	>	>	>	×	>
VARMBLES	ACCOUNTABILITY DIRECTION	4	4	•	4	-	•	-	•	•	-	4	•
	INDIVIDUAL / COLLECTIVE	OM.	ON NO	ON	ND MD	100	ON NO	ON	NO	100	100	OM.	NO
	PROACTIVE LISTENING	>	×	×	×	×	×	×	×	×	×	>	×
	KEZBONZE DIZCFOZE	>	×	>	×	>	>	>	>	>	>	×	×
	FEEDBACK DISCLOSE	>	×	>	×	>	>	>	>	>	>	×	>
COUNTRY		8	æ	M.	BR	BR	Z	š	71	BR	INI	×	Z
CASE		PROACTIVE USTEMING ELECTRICITY	MAJIVOICE	LUNGISA	RIO 1746	DIGITAL STATE PB	I CHANGE MYCITY	POR MI BARRIO	MAJI MATONE	PRESSURE PAN	CHANGE ORG	PUNJAB PROACTIVE	I PAID A BRIBE

Table 3. Mapping uptake and institutional response to ICT-enabled voice platforms

ООТСОМЕ	3SNOdS38	•	•	•	•	•	•	•	•	•	•	•
OUTPUT	3AAT4U	•	•	•	•	•	•	•	•	•	•	•
	GOVT LEVEL	IMI	LOCAL	878	¥	878	TN.	IWI	878	878	87S	TWI
	PARTNER	>	>	>	×	×	×	×	×	×	×	>
	DKINEK	MDG	000	020	000	NO0	020	020	MO0	MOO	MOO	95
	OFFLINE	>	×	>	×	×	×	×	×	>	>	×
VARIABLES	NOTCOUNTABILITY DIRECTION	•	•	+	4	4	•	-	4	41	41	-
	INDIVIDUAL / COLLECTIVE	100	9	2	2	2	2	2	9	2	2	2
	PROACTIVE LISTENING	>	×	×	×	×	×	×	>	×	×	>
	KESPONSE DISCLOSE	×	>	×	>	×	>	×	×	×	×	>
	EEEDBYCK DISCFORE	>	>	>	>	×	>	>	×	>	>	>
COUNTRY		90	35	표	Q	DN	W.	MX	Z	₽	90 B0	7.1
CASE		U-REPORT	CHEMINICHM	CHECK MY SCHOOL	LAPOR	MAYDICE	HUDUMA	IMCO	KARNATANA BVS	E-CHAUTARI	BARRIOS DIGITAL	SAUTI ZA VMANANCHI

 Table 4.
 Evidence for Assessing Institutional Responsiveness

High	Reduction of comption reports by 70%, increased levels of service- user satisfaction	Interview with distribution company, system reports provided by company
High	Increase in percentage of solved complaints, with time of response reduced by half since implementation. Survey reveals 60% of safisfied customers	System data analysis (n=57,809), customer survey (n=1,064)," (Belcher & Lopes 2015)
High	98% of complaints reported as solved	Website (http://www.lungisa.org/, March28th 2015)
High	99% of complaints reported as solved, user satisfaction at 74%	1746 statistical report (http://www.1746.rio.gov.br/, March 28th 2015)
High	Institutional response based on 100 % of prioritized projects submitted to official budget	World Bank report, "Impact of online voting in participatory budgeting in Brazil' (Haikin, 2015)
Hgh	51% of complaints resolved	Website (http://www.ichangemycity.com/, March 28th 2015)
High	50% of complaints resolved	Montevideo's data report, interview with project staff
Medium	Service provider actions were taken in 40% of reports received	Website (http://blog.daraja.org/2012/02/so-what-have-we-leamt- summarising.html, March 28th 2015)
Medium	24% of campaigns supported by the organization are successful	System data analysis provided by MeuRio
Medium	Average individual signature has 25% chance of generating a response	Data analysis of 3.9 million users' data from change org through open API. World Bankanalysis, 2015
Medium	With nearly one million dizers contacted, the government has taken about 6000 administrative actions, mostly warmings but also formal about 6000 administrative actions; mostly warmings but also formal about 6000 as about 6000 as a pasternal of proportion of take and incorrect cities on entities or extensibly government officials, indicating constitutions on sentor manager oversight capacity.	World Bank Development Report 2016 (draft)
Low	Reponses to reports sent by IPAB to authorities described as "very imited"	Interview with IPAB staff (e-mail Sunil Nair, 19 December 2014)
	High High High High Medium Medium Medium	

 Table 4. Evidence for Assessing Institutional Responsiveness

CASE	RESPONSE	CRITERIA FOR CODING	DATA SOURCE
U-Report	Low	Limited to anecdotal data on MPs (rather limited) interest on U-Report data	Berdeu & Abreu-Lopes, 2015
Chemi Kucha	Low	4% of reports fixed within one year of activity	Websile (https://www.chemikucha.ge/en/, March 28 2015)
Check My School	Low	11% response rate to reported school issues	Crowdsourcing Citizen Participation: The CheckMySchool 3G Experience, 2014
LAPOR	Low	Government considers the 8% of reports received got a response	System data provided by LAPOR team
Myvoice	Low	Out of 314 messages sent, only six were responded using the system, and eighteen were lagged for follow-up	Lee, & Schaefer (2014)
Huduma	2	Assessment shows that out of the 3,000 reports submitted via SMS, email, and Twitter, none were resolved	Bott & Young (2012)
IMC0	2	There was no evidence of responsiveness on the part of education authorities to school issues reported on the platform	Interview with project staff (phone)
Kamataka Beneficiary Feedback	Low	Despite study looking for evidence of institutional responsiveness, no clearly documented evidence of government responsiveness on service delivery issues	Georgieva Andonovska, E. (2014), Madon (2014)
e-Chautari	Low	Despite study looking for evidence of institutional responsiveness, no clearly documented evidence of government responsiveness on servic edelivery issues	On Track Evaluation Report. Reystone Accountability, 2015
Barrios Digital	Low	Despite study looking for evidence of institutional responsiveness, no clearly documented evidence of government responsiveness on servic edelivery issues	On Track Evaluation Report. Reystone Accountability, 2015
Sauti Za Wananchi	low	Despite interview with staff, no clearly documented evidence of government responsiveness on service delivery issues	Interview with project staff (e-mail)

hypothetically—is the exposure of the behavior of service providers vis-à-vis citizens. No pattern seems to emerge when looking at disclosure of feedback and institutional responsiveness, however. In user-feedback initiatives (where feedback is not disclosed and there is no collective action), the four cases are equally split between low and high levels of institutional responsiveness. A similar pattern emerges when examining citizen engagement initiatives: public disclosure of feedback does not seem to lead—*per se*—to increased responsiveness from providers.

In fourteen cases, the provision of input through the dedicated platform is complemented by some type of offline action to prompt governments to respond and/or to monitor government responsiveness. This is the case, for instance, of the Rio Grande do Sul PB process, in which citizens are periodically elected to monitor the implementation of investments prioritized through a voting process (Spada, et al, 2016). In MajiVoice, the responsiveness of the water service agency is actively monitored by the members of the Water Services Regulatory Board, which can trigger legal actions against service providers when they fail to meet pre-established quality standards (Belcher and Lopes, 2016). Yet offline action does not seem to ensure responsiveness by itself, as illustrated by the cases of e-Chautari in Nepal and Barrios Digital in Bolivia. However, among the fourteen cases, the evidence is insufficient to verify that the intensity and regularity of these offline actions varies.

In the category of civic action initiatives, where response involves online collective action, we find four different cases, with varying degrees of institutional responsiveness. The Rio Grande do Sul Digital PB process has a high level of institutional responsiveness, while the online petition platform Change.org and the Brazilian initiative Pressure Pan both have medium levels. A possible explanation of the different responsiveness levels is the difference in institutional design. Digital PB in Rio Grande do Sul is a governmental initiative mandated by state legislation. As such, all of the citizen-generated social investment proposals that are approved through the participatory process are officially included in the state's budget, with a number of them effectively carried out by the state government.

The other two initiatives are platforms that allow any citizen to initiate collective action to petition or exert pressure on the government to take an action toward any public agenda. This open-endedness means that the platforms can launch both some actions that trigger extensive uptake and mobilizations, and many that fail to generate follow-up. This potential for a large denominator, in terms of the total number of initiatives, would affect the overall percentage of petitions that trigger responsiveness. Indeed, some data seems to suggest the importance of mobilization capacity: online petitions on Change.org are substantively more likely to be successful when sponsored by an organization (World Bank, 2015), and citizen campaigns through Pressure Pan are three times more likely to succeed when receiving mobilization support from Pressure Pan's staff. This evidence resonates with the proposition that the effectiveness of digital technologies in social mobilization depends on offline structures of organization and influence (Fung, Gilman, and Shkabatur, 2013). Finally, we find the widely recognized case of U-Report in Uganda, with low level of institutional responsiveness, which we shall discuss later.

In terms of the institutional actors that drive the voice initiatives, twelve are led by CSOs, six by governments, and five by donors. Out of the seven initiatives with high levels of responsiveness, four are government-led and three CSO-led. Civil society and governments seem equally capable of creating platforms and processes that engender responsiveness. However, the three CSO high-response initiatives all share a common trait in that they involve partnerships with government. In other words, in all of the cases of high institutional responsiveness, the government is either leading the process or plays the role of a partner. However, not all of the initiatives that involve government-CSO partnerships led to high levels of institutional responsiveness, as illustrated by the cases of I Paid a Bribe and Check My School, both of which had low percentages of issues raised by citizens that led to documented agency responses. Seen together, these findings seem to suggest that while partnership with government is not a sufficient condition for the responsiveness of CSO-led initiatives, it may well be an enabling one. Finally, while the initiatives that show medium and high degrees of institutional responsiveness involve both CSO and government-driven efforts, we find no donor-driven platforms that led to institutional responsiveness. While we do not claim our sample to be representative and the results may be skewed due to the small number of donor-driven cases analyzed, these patterns suggest future research paths that will focus on the role that different drivers may play in institutional responsiveness.

When examining uptake, the results in Table 4 support our previous argument that citizen use of platforms (an output) should not be equated with institutional responsiveness (an outcome). This sample includes significant cases that combined high uptake with low responsiveness. The case of U-Report (UR), UNICEF's social monitoring system for young Ugandans, provides compelling evidence for this point. Created in 2007, this SMS-based platform runs weekly polls with registered users on a broad range of issues (e.g., child marriage, access to education). To inform public debate, the results of the polls are widely disseminated through the project's website and diverse mass media outlets, including a variety of formats such as newspaper articles, radio shows, and even a documentary broadcast on major Ugandan TV channels. Members of Parliament (MPs) are UR's main policy audience. Aligned with a vision of real-time data collection to inform policymaking that goes beyond sending weekly newsletters with poll results to MPs, UNICEF also provides MPs with access to the platform to reach out to their audiences. The number of registered users (U-Reporters) has grown steadily since its launch, recently reaching greater than 299,000 users (Bayern, 2015; World Bank, 2015b). UNICEF describes UR as a "'killer app' for communication towards achieving equitable outcomes for children and their families" (UNICEF, 2012). This enthusiastic view of UR has resonated in development circles, with the free SMS-based platform currently being rolled out in countries such as Rwanda, Burundi, the Democratic Republic of Congo, South Sudan, Nigeria, and Mexico.

Uptake is not a problem for UR in terms of numbers, and it leverages the potential of mobile phones as a means to "listen at scale." However, 47 percent of UR participants have some university education and one quarter are government employees, raising questions about whose voices are being projected (see

Box 1). Furthermore, until recently very little was known about the extent to which U-report's uptake was translated into any type of institutional responsiveness. A new detailed evaluation of U-Report finds no systematic evidence of U-Report affecting policy, let alone MPs behavior in terms of representation, legislation, and oversight (Berdou and Lopes, 2016). U-Report emerges thus as a significant case that illustrates the need to separate uptake (as an output) from institutional responsiveness (as an outcome).

When examining the table above, one of the most noticeable patterns is the existence of numerous digital engagement initiatives that meet dead ends despite different pathways—at least in the short run. The majority of the twenty-three cases studied led to low levels of institutional responsiveness, with eleven reporting medium to high levels (defined conservatively as leading to at least 20 percent response rates). Notably, the multiple dead ends do not seem to be motivated by the absence of any one specific factor. None of these variables appear to be a *sufficient* condition for institutional responsiveness, suggesting that none of these factors can be a considered as a "magic bullet." The findings suggest multiple pathways to institutional responsiveness-involving the convergence of multiple, mutually reinforcing factors. If one factor does stand out, however, it is government involvement, insofar as four of the six cases of government-led voice platforms were associated with high rates of service delivery responsiveness.

### CONCLUSION

This study reviewed cases of ICT-enabled voice platforms where evidence of institutional response was available. As suggested in our introduction, in the "yelp" feedback loop model, proponents tend to assume that user feedback to identify service delivery problems is sufficient to induce service providers to respond. This review of the evidence from twenty-three ICT-enabled platforms finds that this implicit market model, in which (individual) demands for good services produces its own supply, is not sufficient to leverage institutional response. This study organized the data from available empirical research in order to identify broad patterns of user uptake, public access to user feedback data, and institutional arrangements, and provide an assessment of whether service providers respond to user feedback. This conclusion addresses some of the emerging issues that should be addressed in the future. Indeed, as the evidence base grows, more systematic explorations of the relationship between ICT-enabled citizen voice and institutional response should be possible.

The findings from the twenty-three cases where both user uptake and institutional response data were available indicate mixed results on both counts. In eight cases, user uptake was high. Institutional response was high in seven cases, and intermediate in three. For the majority of cases, institutional response was low or non-existent. One reason for these mixed results, however, is that the umbrella category "ICT-enabled voice platforms" may have resulted in the selection of cases that are actually quite different from one another. Separating some of these approaches from one another may help to clarify the findings. Indeed, a similar approach has been used to unpack outcomes from the diverse initiatives that fall under the conceptual umbrella of "social accountability" (Fox, 2014). What looks like "mixed results" at first glance may simply be a case of conflating apples with oranges. Since this research collected data on a diverse array

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of independent variables, patterns in citizen uptake and institutional response can be revisited, revealing patterns that would not otherwise be visible. This conclusion will highlight several variables that may be especially fruitful for future research on broad-based user feedback, civic engagement, and effective institutional response.

# I) Does the feedback platform contribute to upwards accountability, downwards accountability, or both?

The institutional design of ICT-enabled voice platforms determines whether the role of citizen voice is limited to informing program managers and policymakers (i.e., upwards accountability), or whether voice is intended to contribute to public scrutiny and potential collective action, which in turn would create incentives for institutional response (i.e., downwards accountability). Through processes of upwards accountability, ICT-enabled user feedback can help senior policy-makers to identify bottlenecks and address front-line service provision issues. For example, in one of the cases with the highest uptake—Punjab Proactive Feedback—citizen reports are not disclosed and there is no offline citizen engagement, so institutional response is left to the discretion of senior managers. However, there is evidence that many ICT-enabled voice platforms are also conducive to downwards accountability as well: user feedback is publicly-disclosed in eighteen of the twenty-three cases studied. In twelve of the twenty-three cases, ICT feedback was complemented by offline citizen engagement of some kind.

While platforms that enable upwards accountability (e.g., large-scale opinion surveys) are associated with only modest

levels of institutional responsiveness, there appears to be a relationship between platforms that are conducive to downwards accountability and platforms that produce greater responsiveness: five of the seven high-impact platforms disclosed feedback. Six of the seven high-impact platforms involved offline citizen engagement. In all of the high-impact cases, government was present either as a driver (four cases) or as a partner (three cases). This suggests that for downwards accountability to work most effectively, both public disclosure of feedback and public collective action may be necessary. In other words, civic engagement, in addition to information, is what generates the civic muscle necessary to hold senior policymakers and frontline service providers accountable.

# II) What institutional design features can influence the willingness and capacity of service providers to respond to citizen feedback?

Another way to explore the role that citizen voice plays in driving institutional response is to explore the issue through the lens of a senior program manager. Their responsiveness to citizen feedback is determined both by their willingness—intent and motivations—and their capacity—the institutional leverage they have to actually change practice. In some cases, institutional design and a strong sense of commitment to the organizational mission by high-level officials are enough to encourage a program manager's willingness to respond. In these cases, the key role of ICT platforms is to bolster capacity to respond—as with MajiVoice's water provision in Kenya. To Some program managers may have a strong sense of mission, while others may be more concerned about the potential political risk associated with dissatisfied citizens. In

either case, the systematic collection of citizen feedback can be a useful tool. In other words, the motivations for responsiveness do not appear to be directly influenced by ICT voice platforms. In contrast, the determinants of senior manager capacity to respond to citizen voice are directly affected by ICT platforms' institutional and technical design. These features will determine the precision with which user problems are identified, which is crucial to identify which service providers are responsible. The cases studied suggest that it is crucial for user complaints to be routed to entities within the service providing agency that have some incentive and capacity to respond. Specifically, experiences with the most high-impact platforms, such as the Dominican electricity agency and MajiVoice in Kenya, suggest that direct links between governmental feedback reception systems and internal work order systems greatly increase policymakers' capacity to determine whether and how complaints have been resolved, which appears to be a necessary condition for effective institutional response. Similarly, two of the most successful CSO platforms-Por Mi Barrio in Uruguay and I Change My City in India—are connected to existing governmental service provider complaint systems. These are examples of the institutional questions that play crucial roles as intervening variables that shape whether or not voice triggers teeth to act.

The proposition that emerges here is that regardless of their motivations, policymakers with a commitment to bolstering institutional responsiveness should in principle have incentives to: 1) institute tracking systems that directly link complaints to institutional responses; and 2) publicly disclose both citizen feedback and data regarding institutional response, in order both to

inform and validate subsequent citizen action, and to potentially "name and shame" non-performing units with their agency.

# III) How can proactive listening systems broaden outreach to citizens and project voice more widely?

One of the relevant findings from this review of the evidence is that proactive listening systems are both relatively rare and yet quite significant. Two of the most well-known cases of ICT enabled citizen voice—Punjab Feedback (which has the most uptake of any cases by far) and U-Reporters—involve proactive listening. Yet the evidence available indicates that neither of these platforms has triggered high levels of institutional response. While proactive listening in the Punjab Feedback case involves significant willingness by senior policymakers to respond to users, their capacity is constrained by both a limited complaint tracking system—citizens that have filed complaints often have their phone numbers misreported— and limited leverage over civil service employees, since their ability to sanction is limited by civil service rules. Indeed, the fact that user feedback is not made public could be interpreted as an indicator of the fragility of the system's constituency within the government. Unlike the Punjab Feedback project, use of the U-Reporter system is not limited to users of basic services and its reporting bias towards urban, male, well-educated citizens suggests that its voice may not entirely be representative of citizens. The most clear-cut case of a proactive listening system with high levels of uptake and institutional response is the Dominican electricity system. This uneven pattern of uptake and responsiveness in such a diverse set of proactive listening cases suggests that more institutional experimentation

and innovation is needed, with a strong emphasis on connecting the dots between incentives for citizens to express voice and the capacity of service providers to respond.

# IV) How can lessons from uptake of non-dedicated social media be applied to ICT-enabled service delivery platforms?

The majority of cases where social media has enabled collective action have concerned broad issues of civic concern, like corruption or authoritarian abuse, rather than specific service delivery issues. Moreover, these viral processes have been enabled by open, multi-purpose social media, rather than through dedicated, service-specific ICT platforms. The contrast between the track record of ICT-enabled civic engagement platforms dedicated to service delivery agencies, and that of much broader non-dedicated social media platforms, suggests that some of the lessons from the latter could be applied to the former. Crowdsourcing public grievances could, in principle, publicly legitimate citizen service delivery concerns, could identify problem hotspots, and could enable coordination for collective action that might encourage service provider responsiveness. Yet, in practice, the evidence (especially from CSO-led, crowdsourced citizen feedback platforms) suggests that this has actually happened far less often than one might hypothesize.

V) How can society-facing "targeted transparency" find synergy with government-facing "targeted citizen feedback" to stimulate virtuous circles of mutually-reinforcing voice and teeth?

Intuitively, one would expect citizens to be more likely to report problems with service delivery to providers if they have reason to believe that those service providers are likely to respond to that feedback. Conversely, non-responsiveness is likely to discourage citizen reports.<sup>18</sup> This suggests the potential for encouraging virtuous circles of increased citizen reporting as agencies' capacity to respond grows. It also underscores one of the lessons from research on "targeted transparency," which emphasizes the importance of embedding information disclosure and access in potential users' everyday routines, in order to inform decision-making and potential collective action (Fung, Graham, & Weil, 2007). Yet, the limited institutional responsiveness achieved thus far by ICT-enabled citizen voice platforms suggests that perhaps the concept of embedded feedback should also be applied at the governmental "receiving end." Indeed, while "targeted transparency" usually refers to disclosure of relevant information to citizens, perhaps "targeted citizen feedback" is needed to help deliver information to government program managers in ways that embed it in official decision-making processes (as in the case of MajiVoice, where citizen complaints are immediately attached to government work orders that can be tracked through the system).

### FINAL PROPOSITION FOR DISCUSSION

To conclude, the empirical evidence available so far about the degree to which voice can trigger teeth indicates that service delivery user feedback has so far been most relevant where it increases the *capacity* of policymakers and senior managers to respond. It appears that dedicated ICT-enabled voice platforms, with a few exceptions, have yet to influence their *willingness*. Where senior managers are already committed to learning from

feedback and are using it to bolster their capacity to get agencies to respond, ICT platforms can make a big difference. In that sense, ICT can make a technical contribution to a policy problem that to some degree has already been addressed.

In summary, ICT platforms can bolster upwards accountability if they link citizen voice to policymaker capacity to see and respond to service delivery problems. This matters when policymakers already care. If the challenge is how to get policymakers to care in the first place, then the question is how ICT platforms can bolster downwards accountability by enabling the collective action needed to give citizen voice some bite.

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THE CASE OF UNICEF'S U-REPORT UGANDA

# Chapter 2

# The Case of UNICEF's U-Report Uganda

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### **EXECUTIVE SUMMARY**

## Background to the study

This chapter examines UNICEF's Ugandan U-Report project, an innovative crowdsourcing SMS platform that seeks to amplify the voices of the youth. The study sought to address the following questions: who are the U-Reporters? Why do U-Reporters participate and what practices and assumptions underlie their

participation? What change does U-Report bring about for participants and decision-makers? And finally, how does the data collected through U-Report compare to those yielded through more systematic research?

### Methods

The study used a multi-method approach to data collection and analysis with triangulated qualitative and quantitative data. Two surveys examined the profile of U-Reporters, the first involving 5,693 reporters sampled according their level of activity and the second targeting the entire U-Report population (N=286,800). The results of the two surveys were compared to the results from a nationally representative household survey that targeted 1,188 households across Uganda, and then compared to recent relevant datasets from the Ugandan Bureau of Statistics (UBOS). Twenty individual, semi-structured interviews with a sample of U-Reporters stratified across level of activity, location, and gender provided the primary data for examining motivations, expectations, and assumptions. Analysis of U-Report system data provided additional insights into how people participate. The difference that U-Report makes in the lives of U-Reporters and the decision-making processes of Ugandan Members of Parliament (MPs)—allegedly one of U-Report's main policy audiences—were examined through the face-to-face interviews with U-Reporters and a short telephone survey with Ugandan MPs (N=95). Finally, a content analysis of eight mini-case studies of targeted U-Report interventions allowed us to draw some additional, tentative conclusions with regard to the platform's ability to inform and influence.

A comparison of certain aspects of the data yielded through U-Report, both traditional and online surveys, such as rate of response and number of valid answers, allowed us to highlight more clearly the strengths and weaknesses of perception-based crowdsourced data. Through analysis of current practice and lessons from participatory research, recommendations are provided about how the platform might continue to build on its strengths while improving its ability to represent a wide swath of the Ugandan youth and deepening its engagement.

## **Key findings**

### Who are the U-Reporters?

Our analysis indicates that the majority of U-Reporters are young (between 15-29 years old), male, well-educated and quite relatively well-dispersed across the territory of Uganda. The average age of a U-Reporter is 25, with male and female average ages being essentially the same. The youngest U-Reporter, as reported by the users themselves, is 6 and the oldest 75. In terms of education 19.5 percent have completed secondary school.

Generally speaking, U-Reporters are active in all parts and districts of the country. The analysis of system data indicates that the districts with more U-Reporters are Kampala (16,751), Wakiso (11,766), and Gulu (10,549).

Of the U-Reporters that are employed, 17.7 percent reported that they hold jobs in the government and 29.9 percent in private sectors. When it comes to political participation, slightly more than one-fifth of all users attend four or more meetings a year. Around a third of all users have contacted their members of parliament to talk about an important problem and an equal

proportion of users have expressed their views one to three times in the last year.

In understanding these findings, one should bear in mind the potentially aspirational character of some of these data, especially in relation to education and political participation.

# How and why do U-Reporters participate and what practices and assumptions underlie their participation?

Our analysis of system data indicates that the frequency of participation in U-Report varies significantly, with at least half of U-Reporters replying to up to one in five of incoming questions and one in five registered reporters never having responded to a poll. This analysis also showed that high-frequency contributors (those who generally respond to between 40–100 percent of the questions) are predominantly male, late joiners of U-Report and younger than the average U-Reporter. These high-frequency contributors also tend to send more unsolicited messages, i.e., messages that are not responses to a poll, and appear to be more willing to share basic demographic information about themselves.

Data from the survey with U-Reporters and qualitative interviews indicate that U-Reporters appreciated both the opportunity that U-Report provided for them to voice their views and the information that was shared through the platform on issues around health and education. The majority of the interviewees understood the basic purpose of U-Report (to share views and access critical information), but were unclear on how the information is used and the difference that it made on the ground.

Seven out of the twenty interviewees consistently discussed questions with friends and family before sending their responses, proving that the U-Report Uganda program instigates dialogue around the issues discussed. Almost all of them expressed the wish for obtaining more feedback from the platform and a significant number of them expressed the desire to connect with other reporters offline. The importance of the collective aspects of crowdsourcing was one of the most important emerging themes from the nineteen interviews.

These findings point to the need to reconsider some basic assumptions with regard to the nature of crowdsourced data, such as that each text message responds to an individual voice.

## What change does U-Report bring about for participants and decision-makers?

53.4 percent of surveyed U-Reporters indicated that U-Report has made some or many changes in their district. Twenty-one out of the twenty-seven surveyed MPs were aware of U-Report with some of them having used it in the past. The evidence from the examination of the mini case studies is mixed. The analysis indicates that U-Report has been successful in surfacing emerging problems, sharing critical information, and obtaining a first-level view of people's opinions and priorities. What was less clear was the extent to which the information that they provided was useful for different stakeholders, and the degree to which it informed policy and practice.

## How do U-Reporters compare to the wider Ugandan population?

In accordance with UNICEF's goal, U-Reporters represent the younger cohorts of the Ugandan population. In a population

with an almost even gender split, the platform, like similar initiatives, appears to be significantly more popular with men than women with 70.5 percent of surveyed U-Reporters being male. A closer examination of the geographical distribution of U-Reporters reveals that they are over-represented in the Northern Regions and under-represented in the Western and Eastern regions.

On the whole, U-Reporters appear to be much better educated than their peers from the wider Ugandan population. Of the survey respondents, 15.1 percent aged between 18-34 indicated that they have a university level of education versus 47.1 percent of U-Reporters. Of all the U-Reporters surveyed, 15.2 percent work in agriculture, which our household survey indicated as the dominant occupation for most Ugandans (62 percent).

At the same time, U-Reporters were more likely to reach out to their elected representatives than household survey respondents were. Only 12.8 percent of respondents from the household survey indicated that they contacted an MP in the last year (one to three times). In terms of technology use, U-Reporters are much more technically savvy than their peers from the general population. Over half of the respondents between the ages of 18-34 in the household survey did not know how to text. Internet access and use was also largely problematic for the vast majority of household respondents. Of the respondents from the household survey, 62.9 percent did not know what the Internet was. Twenty-one percent knew what the Internet was but don't have Internet access, and only 16.1 percent are able to use the Internet (easily or with difficulty).

How does the data collected through U-Report compare to those yielded through more systematic surveys?

Compared to traditional surveys, U-Report offered great value for money for each individual response, but much less so for a series of multiple questions. In the U-Report Uganda research survey (which asked demographic questions, not issue-based questions as the platform is intended to be used), the rate of response fell consistently with each added question.

Our analysis suggests that U-Report is a cost-effective way to quickly assess what the better-educated and more tech-literate part of the population thinks about an issue. Current technical limitations combined with the lack of fundamental demographic data for a great proportion of its contributors, however, raise some concerns about the validity of the feedback and limit considerably the types of analyses that can be performed. Additional research needs to be conducted on the limitations and opportunities offered by the SMS format and its implications for different aspects of validity. Finally, the study also pointed to the need for further study in order to understand the impact of multiple SIM cards on representation.

Overall, the study findings highlight the importance of using "small" data, i.e., qualitative data, to put into context "big" data, i.e., the thousands upon thousands of entries generated through the activities of U-Report and U-Reporter.

#### Main recommendations

The study suggests four strategies to address some of the challenges identified in the analysis. First, to improve the depth of the analysis and the validity of the information a two-level approach to membership can be adopted, with the creation of a core of trusted U-Reporters representing different segments of Ugandan youth to whom additional resources and training are provided. Second, to increase U-Report's capacity to reach the tech-illiterate, the illiterate, and the poorest of the poor, a twopronged approach was suggested. First, these groups could be indirectly engaged by the trusted core of U-Reporters who would actively seek to obtain the views of the least-represented of their cohorts. Secondly, UNICEF could attempt to engage these groups through other technologies, such as inexpensive video recorders and cameras. Third, in order to improve analysis and do justice to the richness of the feedback captured through the platform, UNICEF could consider sharing or opening up some of its data, provided that anonymity and safety measures are in place. Lastly, UNICEF and its partners could more actively seek to understand how crowdsourcing might be blended with other forms of data both in terms of triangulation (how might other sources of information be used to confirm perception data) and sequencing (the extent to which crowdsourced data could be used to test emerging concerns or trigger other, more in-depth research efforts).

### Introduction

Crowdsourcing is a new method for data collection which relies on the increased connectivity supported by the ubiquity of mobile phones and networked computer devices. Crowdsourcing has attracted a lot of attention in recent years. In the accountability and service delivery domains, the ability to elicit almost immediate feedback from hundreds and sometimes thousands of individuals at a low cost opens up new opportunities for service providers

and governments to connect better with their citizens. However, it also raises some important questions: whose voice gets expressed through this new channel and how does this new process affect participants and users of the information? What is the nature of the feedback collected through crowdsourcing platforms?

This chapter presents the key findings of the study on Uganda's U-Report, a long-standing crowdsourcing platform created by UNICEF and an open source community in the North and South which seeks to amplify the voices of the youth, a part of the population that is usually under-represented in public debates.

The results of the study should be of interest to researchers and practitioners working in the field of transparency and accountability, and those more widely interested in the potential of crowdsourcing for representation and expression. This chapter contributes to the discussion on the nature of crowdsourced data and this data's place in the evidence chain by addressing four key questions: Who are the U-Reporters and how do they compare to the wider Ugandan population? Why do U-Reporters participate and what practices and assumptions underlie their participation? What change does U-Report bring about for participants and decision-makers? And finally, how does the data collected through U-Report compare to data yielded through more systematic research? Based on the findings, suggestions are made about how some of the challenges highlighted through the research may be addressed.

### **OVERVIEW OF U-REPORT**

The earliest polls in the U-Report website date from 2010 while the platform was being piloted. Following the pilot, the platform was scaled up, allowing anyone to join the platform through the website or by sending in a SMS. The platform was officially launched in 2011 in partnership with the Ministry of Gender, Labour, and Social Development with the support of a nation-wide media campaign and the blessing of nine NGOs and Faith Based Organisations (FBOs).

The ranks of U-Report Uganda soon rose to 10,000 people. The unprecedented volume of SMS sent over the mobile network purportedly had a significant impact on mobile service providers, prompting them to expand their services. By 2014, the number of U-Reporters had risen to 266,000. In 2014, it won the UN-based World Summit Award<sup>20</sup> as the best mobile application in the category for m-Government and Participation. U-Report is now active in many different countries—including Nigeria, Sierra Leone, Indonesia, and Mexico<sup>21</sup>. UNICEF currently views U-Report as "a "killer app" for communication toward achieving equitable outcomes for children and their families." (http://uni.cf/loPuT3K).

U-Report Uganda has four goals: by developing a scalable platform that aggregates views in real-time, U-Report Uganda aims to amplify the voices of the youth, which are seen to be excluded from decision-making, and thereby empower them; to create dialogue around community development with community members as the core constituents; to raise awareness and provide useful, sometimes life-saving, information around critical issues connected with UNICEF's priorities; and to use mobile as a communication device that can reduce the distance between constituents and their representatives. In another document that was shared with the authors, two additional goals were put forward: influencing the behavior of individuals and using citizen accountability to strengthen programs.

A more extensive and ambitious set of the goals can be found in the Ugandan U-Report Statute, which was co-designed by youth groups. According to this account, U-Report aims to meaningfully engage youth in sharing data/information on developmental facts within their local councils/communities; to inform and initiate an appropriate response from leaders and policy makers; to support campaigns that help inform young people and the public at large; to generate meaningful reports to help government agencies and development partners in supporting communities; to inform young people and the public at large of national trends, services, and policies; to identify emergencies; and to stimulate a positive mentality and ideology among the youth for development.

In our discussions, members of the team emphasized the fact that the platform was originally conceived of as a two-way platform: its purpose from the beginning was to both solicit and share information. Indeed, as we will see in more detail later in the study, UNICEF uses the platform in order to deliver important information to its members about health and education.

Figure 1 summarizes the key aspects of U-Report's logic of intervention: Amplifying the voices of the youth is not straightforward, especially in the politically sensitive context of Uganda. Although UNICEF's mission provides the starting point for the main agenda for U-Report Uganda, deciding what questions to pose can be a politically and culturally delicate exercise. The current model of governance involves frequent meetings with U-Report Uganda's lead partners to decide the platform's agenda for the coming weeks.<sup>22</sup> In some cases, the content and format of the questions are debated across different departments of

Figure 1. U-Report's logic of intervention

CHANGE	Ugandan youth express their opinions on critical issues	Results and issues raised are discussed in the media and amongst Ugandars		A more transparent and responsive relationship is established between U-Reporters and detailon makers, and duly bearers	
	Use partners to reach marginalised groups				Duty bearers adjust their strategy
MEANS	Recruit Widely			U-Reporters see the effects of reporting on the ground	UNICEF aggregates results and depending on the assessment confirms positive change or asks for steps to improve initiative from duty bearers
	Create a medium that is widely accessible, especially amongst the youth	Results are aggregated and made available to the public though different media	Valuable information is broadcast on health, education, children's wellbeing	Decision makers use analyses for planning and eliciting feedback	U-Reporters send unsolicited and solicited messages about the progress/outcomes of different initiatives
GOALS	Amplify voices of the youth	Inform public debate	Raise Awareness and provide valuable information	Forge closer relationships between U-Reporters and decision makers	Support Citizen Accountability

UNICEF and in other cases the content is co-designed by Ugandan Government ministries or MPs who want to engage young people around any of the issues outlined above. The U-Report Statute created by the UNICEF partners ensures the platform is only used for child and youth development issues and is strictly apolitical. Throughout this process UNICEF is politically and culturally neutral in order to empower the partners to be the decision-makers and feel a sense of ownership of the platform. Some of the compromises made in developing the questionnaires for survey 1 and 2 of this study reflect these constraints. For instance, a question on taking part in public demonstrations, which was intended to gauge the level of political engagement, was excluded as it was clearly political and could have adverse implications for the Ugandan government.

Another interesting dimension of what it means to have Ugandan "voices heard" concerns the emerging uses of the platform. A look through U-Report's database reveals that many messages sent by U-Reporters are in fact not part of regular polls. Unsolicited messages generally fall into the following: requests for information; reports on what is happening in the community and appeals for urgent help; and others, such as greetings and congratulatory messages. In order to support emergency responses, UNICEF has developed an automated text classification system that classifies messages into distinct categories according to their content, such as education, employment, and violence (Melville et al., 2013). The messages are then routed to the specific UNICEF teams focusing on education, health, or child protection and forwarded through the appropriate referral pathways, which include government or civil society partner programs who are

expected to take appropriate action. A similar process is adopted with information requests. For example, MildMay and Marie Stopes—organizations that specialize in issues of reproductive health—receive requests for information on issues that are related to things such as HIV/AIDS, maternal health, and family planning. UNICEF has also developed information dashboards that help all involved to manage the information and keep track of the actions taken.

Figure 2 highlights the planned and emergent uses of U-Report. The planned uses are associated with the functions of U-Report that are included in the logic of intervention. The emergent uses cover unsolicited messages.

In order to inform public debate and promote the use of the platform, and in order to provide feedback to U-Reporters, UNICEF has developed a multifaceted media and communications strategy. These involve discussions of U-Report results on radio shows, regular features on U-Reporters, U-Report poll results in newspapers, a documentary about U-Report funded by UNICEF (which was aired on all the major TV channels), and

PLANNED USES	EMERGENT USES (FROM U-REPORTERS)
Weekly Polls	Appeals for help
Informative Broadcasted messages	Observations Social Monitoring
	Requests for Information
	Other

Figure 2. Planned and emergent uses

U-Report newsletters for Parliamentarians and UNICEF staff where appropriate.

In terms of advocacy, the UNICEF team has recently evolved their approach from primarily seeking to engage members of the Ugandan parliament to also involving district level civil servants and officials. This change originates from the desire to work more at a grassroots, community level, which was originally seen as the concern of UNICEF's Ugandan partners. The U-Report Uganda team is also encouraging UNICEF departments and partners who wish to use the platform to think more systematically about potential impacts. Our analysis of system data also indicated that over time the UNICEF team has opted for more targeted messages by sending them to selected subgroups (based, for example, on region or occupation) rather than to the entire population of U-Reporters to increase relevance.

U-Report has over 250,000 registered reporters who have signed up to receive and respond to text messages sent through the system. As indicated in Figure 2, U-Reporters are asked to provide their opinions (e.g., how do you think you might be able to support your sisters, wives, and mothers?) and objective information (e.g., have new textbooks appeared in your classroom?) through weekly polls. Great care is given to respecting local values and sensibilities.

Results of the polls are shared with the public through various media outlets (newspapers, radios, television) and the project's website (http://www.ureport.ug). Ugandan MPs, currently the main policy users of U-Report Uganda, can send questions via SMS to the UNICEF team so they can reach out to their communities through the platform.

#### METHODS

The study adopted a mixed-methods approach that involved qualitative and quantitative data collection and analyses. Research results were triangulated by using different methods of data collection for specific sub-questions. For example, the motivation to participate theme was extensively explored through in-depth individual interviews with U-Reporters and raised in the survey of U-Reporters.

Our goal was to highlight "big picture" aspects of the platform (e.g., investigating the profile of participants) and to delve more deeply into what contributing to the platform *means* for participants. Our emphasis on critical analysis was guided by our desire to provide honest and constructive feedback to UNICEF and to others experimenting with crowdsourcing.

Table 1 provides details on the methods and instruments for data collection.

#### **FINDINGS**

Who are the U-Reporters and how do they compare to the Ugandan population?

Understanding the characteristics of the U-Report population is important for three reasons. The first is representativeness: knowing how the U-Reporters compare to the wider Ugandan population puts their views and ideas in context. Secondly, knowing who participates and who does not can support efforts to improve inclusiveness. <sup>23, 24</sup> Thirdly, in terms of analysis, being able to distinguish similarities and differences on views and perceptions between different age groups, for example, on gender and education, can provide invaluable insights to UNICEF and other users of U-Report information.

Interestingly, despite the number of data produced by U-Report, demographic data about its contributors are not

 Table 1.
 Instruments of data collection and sampling

	Description	Target	Sampling	Comments
Informal and formal interviews with UNICEF staff	A series of individual discussions with UNICEF staff and a half-day workshop with the U-Report team in Kampala on logic of intervention, opportunities and challenges	Key U-Report personnel	Snowball sampling	
System data	Data analysis of user statistics	All available anonymieed user summany statistics from system's launch to 20th August 2014	275,827 entries	
U-Report survey	A survey consisting of 12 questions sent out individually through the U-Report platform	U-Reporters	Sample of 5,693 reporters stratified by level of activity (most frequent contributors, less etc)	Response rates varied significantly for each question
U-Report poll	Two questions on views/experiences regarding development issues sent out as part of the regular weekly poll	U-Reporters	Entire population of 286,800 U-Reporters <sup>24</sup>	11,167 responses for question on the condition of roads, 28,931 responses for question on whether people paid for access to healthcare
Household survey	A household face-to-face survey using a structured questionnaire (19 questions) conducted by a professional outfit	Wider Ugandan population	National representative sample of 1,185 households	Questionnaire included questions posed to U-Reporters with some additional question on SMS literacy and awareness of U-Report
Online RMI survey	An online survey that uses a technology that allows researcher to randomly intercept online survey respondents	Ugandan Internet users	Non probabilistic sample of 13,693 respondents	Questionnaire included questions posed to U-Reporters with some additional questions on U-Report. Response raises varied significantly
Semi structured interviews with U-Reporters	Face to face, semi-structured individual in-depth interviews	U-Reporters	20 U-Reporters stratified according to gender, level of activity, location	Recruited 20 U-Reporters. Final pool of interviewees under-represents low-frequency users due to difficulties in recruiting
Ugandan MPs survey	Short telephone survey with Ugandan MPs on their awareness and use of U-Report	388 Ugandan MPs	Randomized sample of 95 MPs (stratified by region) and representables of spedial interest gougp (amy, people with disabilities). The sample included all youth representatives	27 MPs responded
Mini case studies	9 mini case studies conducted by UNICE on success that U-Report has had in supporting change		UNICEF selected cases that speak to different aspects of U-Report's logic of intervention	Case guides are informative, but limited in scope. Our analysis of these cases was restricted as they were a very late addition to our dataset.

collected systematically. When they sign up, reporters are given the choice to specify gender, age, and the location from where they are reporting and although some of them do, many of them do not. For example, in August 2014, 60 percent of U-Reporters had chosen not to declare their gender. The issue of whether or not to collect basic demographic data is not simple. There is undeniably a tension here, as in other comparable crowdsourcing initiatives, between making registration of personally-identifiable information voluntary (and not denying people their say on the basis of not wanting to provide additional info) and obtaining basic demographic data to gauge representativeness and enrich analysis.

The second issue that emerged from the analysis concerns the potentially aspirational nature of some of the answers. When presented with a draft of the report, members of the U-Report team indicated that U-Reporters might be overstating their education, perhaps, in the hope of employment. Our framing of the U-Report survey, which was advertised as a "World Bank survey," could have contributed to such over-reporting. However, a recent poll by U-Report on its members' levels of education also obtained results comparable to ours. The same could also be true for other data, such as reported Internet use and levels of political activity. These observations link to a lesson that emerged from this report, namely that the expectations and assumptions of contributors shape the nature, and therefore the meaning, of the data.

## Basic socio demographics

As depicted in Figure 3, U-Reporters are widely dispersed across all districts of Uganda. According to the system data, the districts with more U-Reporters are Kampala (16,751), Wakiso (11,766),

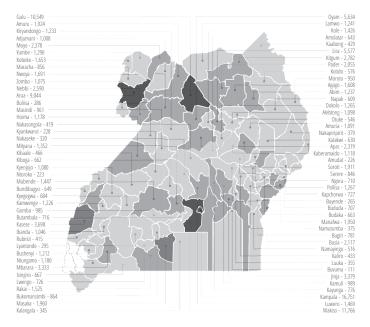
and Gulu (10,549). The other districts have less than 1,000 U-Reporters with the lowest numbers observed in the districts of Buvuma (111) and Bukwa (160).

When grouped into the four major regions, the distribution of U-Reporters is biased compared to the official figures for the Ugandan population. There is an over representation of U-Reporters in the Northern region (where 35.5 percent of U-Reporters live, compared to 20 percent of the total population of Uganda) and an under-representation in the Western region (where 15.7 percent of U-Reporters and 24 percent of Uganda population live) and Eastern regions (where 21.1 percent of U-Reporters and 29.6 percent of Uganda population live). The figures for the Central region match roughly with the official ones (27.6 percent of U-Reporters and 26.5 percent of Uganda population).

There are more U-Reporters surveyed in Kampala (II percent), Wakiso (6.1 percent), Mbale (3.6 percent), and Gulu (3.5 percent). When grouped into four major regions, the U-Report survey is biased from the general population—there is an over-representation in the Northern region (26.8 percent of sample) and under-representation of Western (20.3 percent) and Eastern regions (23.7 percent)—but not as biased as the system data. In reviewing the write-up of the study, UNICEF suggested that this disparity is due to having prioritized U-Reporters' recruitment in the Northern region, a conflict-affected area of the country. In order to facilitate participation in the north, the platform also introduced the use of Luo.

Figure 4 depicts the age groups of U-Reporters compared with those presented in the 2012 Ugandan Population and Health

Figure 3. U-Reporters' location based on system data



Survey (referred to as "Population" in the figure). <sup>25</sup> As can be seen, the majority of U-Reporters (41.8 percent out of 3,188 responses) are between 20 and 24 years of age. In fact, a very high proportion of respondents (71 percent) are in their twenties, which means that UNICEF is indeed reaching its targeted population, young Ugandans.

The results of the household survey and the system data corroborate these findings. The household survey placed the majority of the respondents between the ages of 15 and 34 (54.3  $\pm$  2.9 percent) roughly corresponding to the age groups

of the general population, but still statistically lower than the U-Reporter system data (89.3 percent). Despite small gaps, system data correspond very well with those of the U-Reporter's survey, with 45.9  $\pm$  1.3 percent of U-Reporters falling between the ages of 20 and 24, and 25.7  $\pm$  1.3 percent in the 25 to 29 age group. RIWI results are also biased with regard to age with 87.4  $\pm$  1.6 percent of the contributors younger than 35.

Similarly, all data sources point to U-Report's bias with regard to gender. Figure 5 presents the gender distribution across three surveys and system data. Both the household survey conducted for this study and the Ugandan National Household Survey from 2009/10 (indicated as "Population" in the figure) reveal an even gender divide for the wider population. In sharp contrast, U-Report survey data show that 7 out of 10 U-Reporters (out of 2,101 responses) are male. As with age, system data largely supports the picture emerging from the U-Report survey. According to system data, 64.1 percent of U-Reporters are male, accounting for 71.4 percent of the total messages sent.

Another factor that differentiates U-Reporters from the Ugandan population as a whole, as well as from their peers, is education.<sup>27</sup> As shown in Figure 6, most U-Reporters are highly educated, with 47.1 percent (1,756 out of a total of 3,731 responses) reporting that they have a university-level education. According to a poll conducted by U-Report on October 29, 2015 (n=30,759), 43 percent of U-Reporters have attended university. Another 19.5 percent have also graduated from, or attended, high school. The data from the household survey reveal an altogether different picture. Here, the majority of people have at most attended primary (52.7 percent) or secondary school

Figure 4. U-Reporter age groups compared against the 2012 Population and Health survey

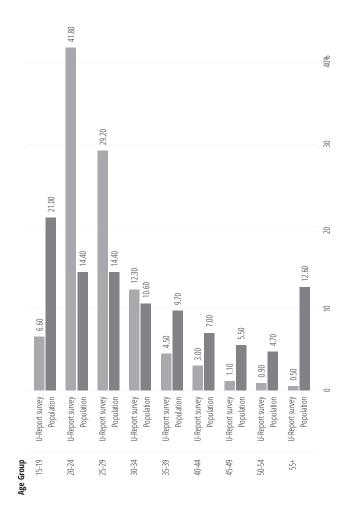


Figure 5. Gender distribution across survey and system data

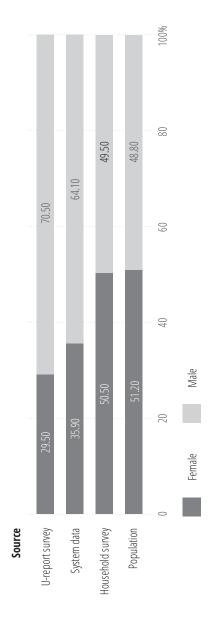


Figure 6. Education across U-Reporters and general population

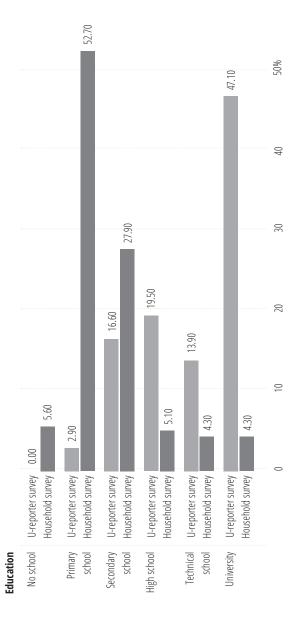


Figure 7. Occupation across U-Reporters and the general population

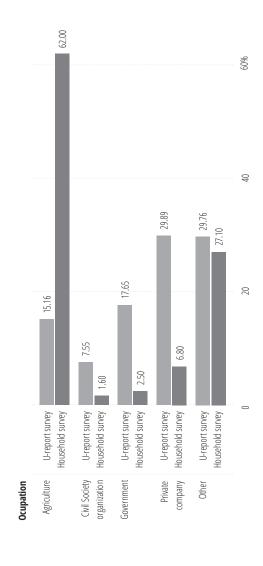


Figure 8. Community meetings attendance

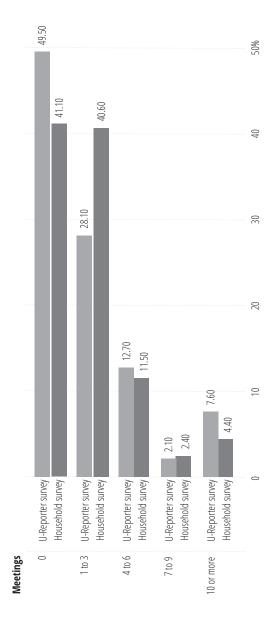
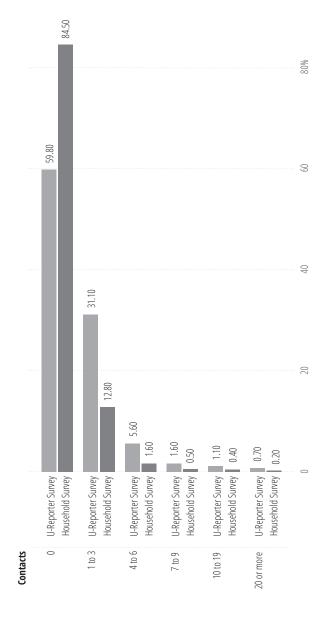


Figure 9. Number of contacts with MPs



(27.9 percent), with only 49 (4.3 percent) out of 1,128 respondents reporting that they have a university education. The number of people that attended high school (5.1 percent) was equally low. The examination of the levels of education of the younger respondents in the household survey shows that 13.2 percent of those aged 18–34 have attended high school. This proportion drops for higher levels of education, with 15.1 percent reporting that they have a university-level education. So, although education is somewhat connected to age in the general population, U-Reporters across all age groups are more educated than their peers from the wider Ugandan population.

Significant differences between U-Reporters who opted into this research study and the Ugandan population can also be found in the way that they make their living. As shown in Figure 7, whereas the predominant occupation in the household survey was agriculture (62 percent), almost half of the U-Reporters (47.5 percent out of 3,139 responses) hold jobs in the government and private companies (in line with their higher level of education). Amongst RIWI respondents, 39.7 percent were employed in the private sector and 7.2 percent in the government. A high proportion of respondents in all three surveys have indicated "Other" as an employment category. In the case of U-Report, "Other" included mainly cases of "Unemployed" and "Student," the latter being especially relevant given the target audience of U-Report. In the face-to-face survey, many people included "Housewife" and owning a small business under "Other." When we compare U-Reporters against the 18-34 group from the household survey, we see that U-Reporters are disproportionately involved in the government and private sector.

The merits of regular employment of U-Reporters are placed in context when considering the difficulties reported by many of the household respondents in making ends meet. More than half of the household survey respondents reported that they had been without food (58.9 percent), clean water (50.0 percent), or medicines (65.0 percent) in the six months leading up to survey date (July/August 2014). According to the household survey, older respondents are more likely to have gone without medicines (35 percent or over), food (45 percent or over), or clean water (65 percent or over). Less educated respondents (with no formal or only primary school education) were more likely to have gone without food and those who work in agriculture are more likely to have gone without food, clean water, and medicines. RIWI respondents appear to be relatively affluent, with only one in four belonging to households that had to go without food, medicine, or clean water in the six months leading up to the survey.

### **Political Participation**

An interesting picture also emerges when attention is turned to political participation. In Figure 8, we compare the number of community meetings that U-Reporters and household survey respondents have attended in the preceding year. As we can see, despite their lower level of education, an average Ugandan is significantly more politically active than the better-educated U-Reporters. The data also shows that the proportion of U-Reporters who attend ten or more community meetings (7.6 percent) a year is slightly greater than the one reported in the household survey  $(4.4 \pm 2.9)$ .

This dimension of political participation, the willingness to partake in local processes of decision-making, does not translate to readiness to contact those higher in power. As indicated in Figure 9, U-Reporters are much more likely to contact their members of parliament about an important problem or in order to express their views (31.1 percent out of a total of 1,681 responses) than the average Ugandan (12.8 percent from the household survey). Household survey respondents were also reluctant to talk to their local leaders (57.7 percent) about poor public services (health services, roads, schools) albeit not in the same degree that they were reluctant to contact their MPs (84.5 percent).

The relative reluctance of household respondents to contact their elected representatives might not be only a result of decreased confidence. When asked whether public officials cared "about people like them" most household survey respondents (58.2 percent) replied in the negative.

Everyday experiences: technology use and access to health care services and roads. The third part of the survey focused on issues that underlie some of the day-to-day experiences of respondents—access to, and use of, mobile phones and the Internet, roads, and health care services.

As depicted in Figure 10, half of the household respondents (49.5 percent) said that they don't know how to send SMS messages. Unsurprisingly, knowing how to text was positively associated with levels of education [ $X^2(10) = 334.20$ , p<.001], negatively with age [ $X^2(12) = 460.56$ , p<.001], and also associated with gender, with men more likely to know how to send SMS [ $X^2(2) = 7.85$ , p<0.01]. Those who could more easily send messages tended

to be between 18 and 34 years old (53 percent of those in this age group). Texting was also easier for those having attended secondary school (61.5 percent know how to text) and university (79.6 percent know how to text). Interestingly, 16.3 percent of university students/graduates reported not being able to send a text message, suggesting perhaps a gap between general and technological literacy and/or a lack of interest in learning how to text. The most confident text messagers were high-school students (84.2 percent know how to text) and technical students/graduates (91.8 percent know how to text).

Knowledge of and access to the Internet was also highly problematic for the vast majority of household survey respondents. As shown in Figure 11, the majority the respondents don't know what the Internet is (62.9 percent), 21 percent of the sample know what the Internet is but don't have Internet access, and only 16.1 percent are able to use the Internet (easily or with difficulty). Women respondents who work in agriculture or have gone without food and respondents educated up to high school are less likely to know what the Internet is. Amongst household respondents, 22.8 percent of those with high school education and 36.7 percent of those with technical school education know how to use the Internet but had trouble accessing it. In contrast to this, U-Reporters are much more confident Internet users with 74.9 percent reported being able to use the Internet (with and without difficulty). Although age is associated with Internet usage in both the household and U-Reporter surveys, youth from the household survey (18-34 years of age) are less likely to use the Internet than U-Reporters in the corresponding age group.

Figure 10. Texting

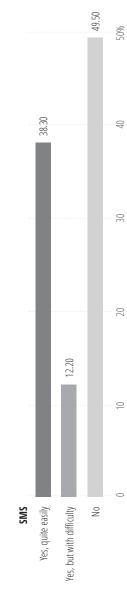


Figure 11. Internet use

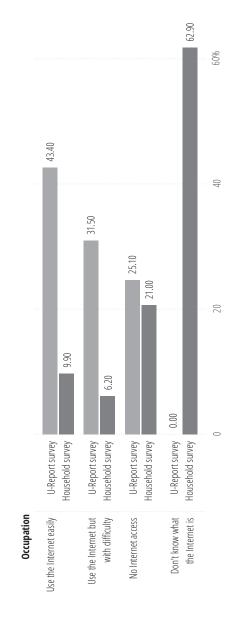


Figure 12. Paying for services/medicine at a government facility

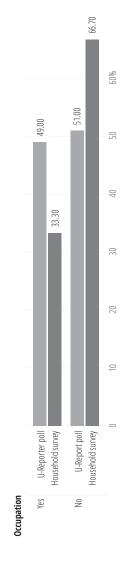
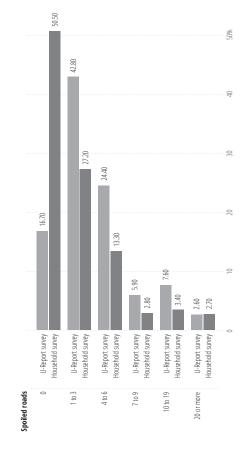


Figure 13. No. of times poor roads prevented daily routine in the last six months



Most of the household survey respondents (66.7 percent) indicated that they were not asked to pay for medicines or a service in a health clinic. However, despite the mandate for universal access, 33.3 percent did pay. Those with technical school or university education are less likely to be asked to pay for medicines or services. As indicated in Figure 12, the proportion of U-Reporters stating that they have been asked to pay for seeing a doctor or medicine (49 percent) is significantly larger than that of the nationally representative sample (33.3 ± 2.9 percent).

For half of the household survey respondents (50.5 percent), poor roads were not a problem in the six months leading to the survey (see Figure 13). When poor roads were a problem, it was typically up to four times. Women, those with a university degree, or those working in civil society are less likely to say that a poor road prevented them from travelling. U-Reporters seem to have more difficulties in using roads, perhaps because their occupation required them to travel more. Only 16.7 percent of U-Reporters (out of 11,167 answers) reported no disruption to their everyday routine as a result of impassable or problematic roads, and 42.8 percent said that this had happened from one to three times in the last six months.

# WHY DO U-REPORTERS REPORT AND WHAT PRACTICES AND ASSUMPTIONS UNDERLIE PARTICIPATION?

## Patterns of Participation

Very little attention is usually given to the level of activity that crowdsourcing sustains over time. Its use in emergencies means that more often than not the expectation is that people would send a couple of messages at most. Therefore, it is very useful to frame our understanding of who the U-Reporters are and what drives them against their level of activity. Figure 14 provides a breakdown of U-Reporters according to the proportion of messages to which they have responded:

Out of a population of 275,826 U-Reporters, 2.3 percent responded to at least 40 percent of the questions posed to them, 55.5 percent responded to up to 20 percent of questions (at least one question), and 10.8 percent respond to between 20 percent and 39 percent of the questions. Of the registered U-Reporters, 22.7 percent have never responded to a poll and 8.7 percent responded only once.

Another fact revealed by the analysis of system data is that 0.2 percent of respondents (577) send out more messages than questions they receive. This is because the platform allows participants to text messages both in response to a question and by sending any message they want (see section 2.1).

As shown in Figure 15, the analysis also indicates that U-Reporters who are more responsive to polls also send, on average, the most unsolicited messages.

System data also indicate that high-frequency reporters tend to share basic demographic information about themselves more frequently. Both these findings (propensity to send unsolicited messages and to share basic demographic information) point to the existence of a core group of contributors who see themselves more as proactive citizen reporters than responsive data points. Moreover, when tested in a linear regression, the effects of gender, age, and joining date on the response rate are all statistically significant at p<.001 percent. Male, younger U-Reporters and those who joined more recently tend to answer more questions.

Figure 14. Breakdown of U-Reporters according to response rate

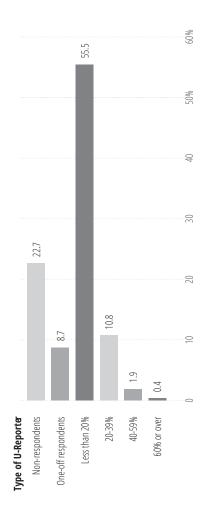
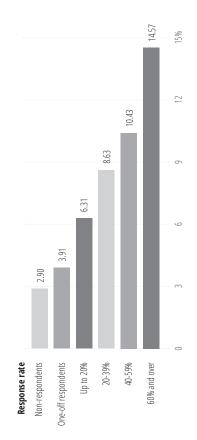


Figure 15. Average number of unsolicited messages



The distribution of youth age sub-groups and gender in the more active part of U-Report is—therefore—quite skewed.

Another issue that deserves further investigation and which might have significant implications for representation concerns phone sharing and the use of multiple SIM cards. Thirteen percent of the polled U-Reporters indicated that it is possible that someone other than themselves replied to a U-Report poll. Out of a total of 2,995 U-Reporters, 60.3 percent indicated that they have two SIM cards, and 13.8 percent have three. Mobile phone sharing and multiple SIM ownership occur frequently in other countries in the global south, especially among the poor.<sup>29</sup> The interviews highlighted another interesting practice: three interviewees indicated that they answer to polls using different SIM cards. One indicated that he uses both his SIM cards to send out information and another, who misunderstood the purpose of the platform, indicated that he replied to polls by giving different answers on his three SIM cards. Although these findings are not conclusive, they challenge the notion that each mobile phone number corresponds to an individual and point to the need to carefully consider how membership is defined and verified.

### Motivations and expectations

Table 2 presents the results of the question in the U-Report survey about what motivates reporters. As we can see, the majority of respondents indicated that the platform provides them with the means of expressing their opinion and, to a lesser extent, to find out important info.

The interview findings corroborate this. Almost all the interviewees emphasized the fact that U-Report helps them stay up to

date with developments in their community. Interviewees seem to particularly appreciate alerts about immunizations, child days,<sup>30</sup> and obtaining birth certificates, alerts which they tended to share with others. Five out of twenty interviewees mentioned the importance of the platform being "free" without being prompted by the interviewer.

Consistent with the answers provided in the survey, most interviewees described U-Report as an information gathering and sharing tool, a way of getting information from the community to those in power. Only one interviewee mentioned accountability directly.

U-Reporters were less clear on what happens after they send in their responses and less clear on how the results of the polls are used. Only four said the results are shared with the government, MPs, or get passed on to "coordinators." U-Report is not branded as a UNICEF tool in an effort to ensure that U-Reporters and partners feel a sense of ownership around the platform. As such only one was aware of UNICEF's involvement in the platform. Three

The reason I'm a U-Reporter is:	Freq	Percent
It's a way to find out important info	724	22.2
It's a way to voice my opinion	2534	77.8
Total	3258	100.0

respondents indicated that they would like to know more about the platform's agenda. This is how one of them put it:

They put together the information, compile, and get what they want and send us the feedback. They do something as when they send feedback they mention change. I would like to know the reason why things are carried out [...] We were told that it was a platform where you get asked questions and you answer, but we were not told why. (MO, 16.07.2015).

MO was informed about U-Report in a scout meeting about m-trac (http://www.mtrac.ug)—another crowdsourcing tool developed by UNICEF and the Ministry of Health that tracks health related information. Unlike many interviewees who joined U-Report Uganda after learning about this in the media or through a friend, she learned about the system in a context that should have allowed her to absorb more information about the platform.

No one explicitly raised issues of confidentiality and anonymity in the survey. Two possible reasons for this are a lack of understanding of what anonymity means in the context of the platform, and/or that there is little importance attributed to confidentiality by U-Reporters. Put more simply, people might either not know and/or not care about confidentiality. What may reinforce this lack of interest is the fact that most questions are non-political and that there are not well-known cases of U-Reporters getting in trouble with the government or local authorities. This, of course, still means that strict ethical rules with regard to safeguarding privacy should be maintained.

Does this lack of a more in-depth understanding of the deeper purpose and function of U-Report reduce the efficacy of reporters and consequently of U-Report itself? This question is of prime importance in the context of crowdsourcing initiatives where the drive for numbers and the ease of signing up may run counter to participants understanding how the information that they provide is being used and by whom.

## Connecting with others: collective dimensions of reporting and personalized feedback

Crowdsourcing, in its current form, is an individualized experience: messages are sent from the initiator of the initiative to the targeted population on a one-to-one basis. Access to the aggregate results usually provides the sole means of connection to other participants and collective action is supported through advocacy on the basis of the results, not through connecting with other individuals directly. The interview findings highlighted the limitations of this model and its underlying assumptions. The desire to connect to others in various ways was the most significant emergent theme from our in-depth discussions with the twenty interviewees.

The first way in which this desire was expressed was through the sharing of alerts and messages distributed by U-Report with the broader community. This was especially the case for the seven teachers, who would share the messages communicated through U-Report with children and their parents. This function of U-Reporters as data sharing points within the community is consistent with the view of U-Report as an information dissemination and sensitization channel highlighted in the previous

section. Sometimes this kind of activity brings its own challenges. This how RM, a 20-year-old from Kampala talked about his experience of being a U-Report ambassador:

The topics that are sent to me are shared with my family first then people outside. Sometimes I talk to parents about not hitting their child but they despise me. I tell them that if they continue I will take them to the police but it ends there as I cannot take them to the police. Some believe in me some do not. If the next day I find him sitting on his own I give him what I have. (RM, 18.07.2014)

The second way in which the desire for more connection was expressed was through the importance ascribed to meeting offline, face-to-face. Only one of the interviewees had attended an event organized by UNICEF to bring together U-Reporters, but all of them expressed the desire to meet with others. Several of the interviewees also suggested that U-Report would benefit from having a physical presence within the community.

One of the most surprising findings that relates to this theme was the habit of consulting with others before they replied. Seven out of twenty interviewees indicated that they tended to discuss the information asked by U-Report with friends and family before they sent in their reply. This is how AN, a 23 year-old woman from Iganga explains this:

When I get the questions I speak to my friends and we come with one view then I reply. For example when they ask if there are drugs in the health centers, I ask my friends at work, where I stay and ask them how many times they have been and if there are drugs and then reply. I do this with all the questions. I do this both my numbers (Warid and MTN) because it is free. I say the same thing on both lines. When I talk to my friends we discuss the issue and pick the major one then pick one. We discuss based on the free time we have, we may start with five people then end with three. (AN, 17.07.2014)

The discussion of U-Report questions amongst friends and family supports UNICEF goals to engage the wider Uganda society and provides a strong indication of U-Report having a role in shaping public debate. However, from an analytical perspective, this practice poses two important challenges. Firstly, this could have an effect on answers to sensitive questions and secondly, for more demanding analysis, this could affect correlations between individual attributes and answers.

The fourth dimension for this desire for connection is expressed through the interviews related to feedback. Thirteen interviewees indicated that they would like to get more feedback about the results from the platform. Most of them indicated that they would prefer to receive this through SMS as they lacked access to the Internet. Only one was aware that U-Report had a Facebook page where results get published. None of the interviewees, even those with access to the Internet, were aware of the existence of the U-Report website where the results of the polls are published regularly. In line with the theme of a desire for greater connection, many interviewees greatly valued the messages that UNICEF sends that report on the replies of people from other communities and parts of the country.

#### What change does U-Report bring about?

### Participant views and experiences of impact

How do participants perceive the impact of U-Report and how do they talk about it? Table 3 presents the results of the U-Report survey. It shows that opinions are divided almost equally, with 53.4 percent of respondents indicating that U-Report has led to some changes in their district and 46.6 percent saying that they are not certain about U-Report's impact.

The qualitative findings elaborate this high-level picture by helping to clarify what changes U-Reporters see as resulting from U-Report activities. The first type of change that was highlighted resulted from U-Report's activity as an information dissemination channel. As mentioned previously, people found alerts about immunization, child days, and the issuing of birth certificates particularly valuable. Another type of change concerned UR's educational function. As one interviewee put it: "It makes a difference by educating people about what is happening and teaching them about issues and what is right." (NK, 17.07.2014)

Five people specifically mentioned U-Report's contribution to raising awareness about people with disabilities, with one of

U-Report has led to:	Freq	Percent
Many changes in my district	359	15.8
Some changes in my district	852	37.6
It's not clear what changes U-Report has made	1,055	46.6
Total	2,266	100.0

Table 3. Reported Change

them indicating that she no longer fears those who are disabled and "no longer runs from the person with elephantiasis and the other person who has lost his fingers and now greets them" (JM, 15.07.2014). Another suggested that "children are now in school because of the messages" (EN, 17.07.2014). Only two out of the twenty interviewees stated that they did not see U-Report having any results.<sup>31</sup>

Like EN, however, the majority of the interviewees who talked about shifts in practice on the ground talked about it in general terms. Many formed tenuous links between U-Report and the indicated changes, even when prompted to elaborate (e.g., how do you know this?). One interviewee suggested that there has been a drop in the number of children who were dropping out of school "which is because U-Report sent a message about it and then spoken to girls to stop them dropping out" (HK,15.07.2014). Another one suggested that U-Report has made laws that prevent the transmission of diseases, and a third said that:

Sometimes they ask us about the health centers and we find there is some improvement in supplies. They also sometimes ask us about people with disabilities and how we can speak to their parents and there is some improvement which is due to U-Report. Now most people sleep under mosquito nets because of sensitization." (MO, 16.07.2014)

Further research would be required to verify the extent of the perceived change and whether the actions prompting it could be linked with U-Report and UNICEF actions, which in turn might be a result of a bigger set of interventions.

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Overall we found interviewees to be guarded in their comments. This might be a result of the framing and setting of the interviews as the study was positioned as a World Bank study and the interviews in Kampala were conducted in UNICEF offices. These conditions might have amplified the power imbalance between interviewers and interviewees.

#### Awareness and use of U-Report by Members of Parliament

Ugandan members of parliament perform legislative and oversight roles and pass the national budget. In addition to representing the views of their constituents and holding consultative meetings to update them on the activities of the government, they are also responsible for mobilizing their constituents to participate in the formulation and implementation of development programs initiated by the government and other actors.<sup>32</sup>

The U-Report works with Ugandan MPs via the Uganda Parliamentary Forum for Children (UPFC). UPFC has worked to ensure that all MPs can receive messages via U-Report, and have trained over seventy MPs on the opportunities supported by the platform.

One way in which U-Report works in this area is by forwarding questions from MPs to the U-Reporters in their constituency areas. The replies are then given to the MP, which they can use in their deliberations. The U-Report team also indicated that MPs are alerted about the feelings and views of U-Reporters across the country on a specific issue and MPs' views are then solicited on what can be done. The UPFC often uses this information in advocacy materials and meetings to discuss upcoming issues. U-Report can provide a breakdown of responses of U-Reporters by district for every poll.

As indicated previously, Ugandan MPs have been considered a key audience for U-Report. This section highlights the main findings with our short interviews with twenty-seven Ugandan MPs. As we can see from Table 4, twenty-two out of twenty-six MPs who replied to the question indicated that they knew about U-Report.

Figure 16 shows what MPs said when asked what they knew about U-Report and how they would describe it. As we can see the majority (ten) considered U-Report primarily as a means to elicit feedback from their constituents.

Those MPs who said that they were aware of the platform were asked how they used it. In the context of the survey, use was defined in quite broad terms and involved actions from using the platform to reach constituents and raise awareness to access to the results of the platform. Five out of fourteen MPs who answered the question pointed out that they have engaged with the platform in the past but their interest has fluctuated over time. The rest indicated that they have never made any use of U-Report.<sup>33</sup>

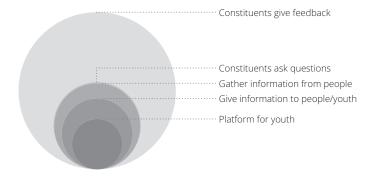
In response to the question of whether their use of U-Report had affected their views or actions, five MPs responded in the affirmative with two of them indicating precisely the way in which U-Report changed their ideas. The first talked about the effects of being more in touch with the challenges that communities face on the ground and the youth in particular: "Yes it is useful to me as I get to know the problems affecting my community and to know about the national issues affecting youth/health which he can then feedback to the community." The second talked about the importance of getting in data about children with disabilities:

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**Table 4.** Awareness of U-Report by MPs

Are you aware of U-Report?	Freq	Percent
No	4	14.8
Yes	21	77.8
Yes (but not much)	1	3.7
Does not want to answer	1	3.7
Total	27	100.0

Figure 16. What do you know about U-Report and how do you describe it?



"Yes, for advocacy in Parliament and in the constituency to help collect info on the number of children with disabilities to identify allowances and the challenges affecting children with disabilities and to help provide lunch to primary students." Four MPs raised concerns about U-Report's capacity to reach people in remote areas, the level of IT literacy that it requires, and the limitations of short questions.

#### MINI CASE STUDIES ON U-REPORT INTERVENTIONS

# Ministry of Agriculture & World Bank Banana Bacteria Wilt

"[In 2013] bacterial wilt infection was spreading throughout Uganda banana crops, adversely affecting primary agricultural export and presenting food security issues. In March that year U-Report was used to inform over 50,000 citizens about the infection, visualize incidence and spread of this devastating disease, disseminate description of symptoms as well as new treatment and management options, all at a cost of about three cents person." (MAWBBW study, docA, pl)

The specific question asked by U-Report was: "Do you know any farmers whose banana plantations or crops are infected with banana bacterial wilt disease? YES or NO." This information was to be used by the Ministry of Agriculture to identify epidemiological centers and to provide targeted agricultural extension services. Six months after the initial poll, U-Reporters were sent this follow-up question: "Have you noticed an increase in efforts of government & agricultural officials to eradicate Banana Wilt disease in your sub-county in the last 6 months? YES/NO." Their responses were split evenly with 40 percent replying "Yes," 42 percent replying "No," and 18 percent "Other." U-Report does not usually provide more detailed analysis of "Other."

In this scenario, it is uncertain the extent to which U-Report played a role in raising awareness and supporting the efforts of the Ministry to take action. Interviews with ministerial staff would provide more information about how the data was used. It would also be interesting to know whether there were other forces at play at the time (e.g., reports in the media, farmers contacting

their MPs directly about the disease) that might have prompted the Ministry to take action.

#### World Bank UPPET Study:

"Uganda's Ministry of Education faced difficulties understanding the impact of new textbooks and science kits on students and teachers in public secondary school. U-Report was used to identify parent, student, and teacher beneficiaries of the program and engaged them on a month-long dialogue on use and impression of new textbooks and science kits." (U-Report-Educ-casestudy-WB, p.1).

According to U-Report: "5,000 beneficiaries from 1,583 schools collectively provided 31,187 feedback over a month. The feedback was used to improve the education service delivery system" (ibid). According to the twenty-page-long report on the intervention, the purpose of UPPET/U-Report intervention was to "create a more targeted and vibrant two-way communication with each group (PARENTS, TEACHERS, and STUDENTS), get feedback separately and have profiles created identifying key demographic information of each U-Report in the category" (UPPET case study, doc B, p.2). The intervention included many innovative elements, one of which involved the process of identifying the selected subgroups. A more detailed presentation of this methodology would be of great value to those interested in crowdsourcing.

What is more difficult to substantiate is the idea that U-Report instituted a *direct* dialogue, a two-way communication between students, parents, and teachers and also provided the means for increasing transparency and accountability. In particular, the study does not give details about how these ideas (dialogue,

two-way communication) worked in practice. One could imagine how the results might start a conversation between parents, students, and teachers on the best way to get access to and use the free textbooks and science kits and also all of the challenges around this, but it is not clear whether this or something similar happened. Similarly unclear was whether any actions were taken following the publication of the results.

#### **UNICEF Emergency Preparedness Case Study**

In late 2014, UNICEF conducted a study on the appropriateness of its emergency preparedness strategies in Uganda as a means of providing more accountability to affected populations. U-Reporters were asked to share their thoughts on what emergencies were most pressing to them, what they were doing to prepare for these emergencies, and what assistance would help them to better prepare. Three questions were posed to U-Reporters: What emergencies are you concerned about? What are you doing to prepare for the emergency that you told us about? What would help you to prepare better for the emergency you face?

Questions were open "to minimize response bias" (UNICEF EMOPS, Humanitarian Policy Section and UNICEF Uganda, Jan 2015, p.1) and responses were aggregated using phrase and word analysis. Similarly to most U-Reporter polls, the survey elicited a large number of responses: 9,000 people responded to the first question, 4,329 to the first and second question, and 2,888 to all three questions. However, similarly to the previous case, the study does not clarify how the results were used by UNICEF.

A particularly interesting aspect of this case study concerns the level of the analysis of the data. The results presented in the report were aggregated at a very high level, without distinctions being made on the basis of gender, age, or location. Although it is interesting to know that people valued "education and sensitization, knowledge" in preparing for a crisis, these abstract categories do not allow one to know what they mean by them. It would be interesting to learn more about how other departments within UNICEF made use of this information. Did they find such a high level of aggregation useful? Did they conduct their own more detailed analysis? In our experience, planning and action usually necessitate more disaggregated analysis.

# MoGLSD Youth Venture Capital Fund

The Ministry of Gender officially requested UNICEF Uganda to support the identification of U-Reporters wishing to take advantage of an opportunity to obtain a loan or credit for their business through a Youth Venture Capital Fund. Two messages were sent through the platform: the first was to ask whether U-Reporters had access to credit, and the second one was to verify whether they had access to credit for their business. The platform was also used to identify and recruit U-Reporters for business clinics organized by the Ministry.

According to the report, "On average over 90 percent of the youths that confirmed their availability actually showed up and participated fully in the two day clinic." (PEP, Interim Report, July 2014, p.2). This is an important result for U-Report. Another important outcome that was not documented in the study but which was mentioned in our discussions with the U-Report team was the platform's role in adjusting the criteria for the fund's

eligibility. This ensued after a number of U-Reporters complained that the criteria were unfair.

# **Nodding Disease Case Study**

Three thousand Ugandan children have been diagnosed with nodding disease, whose cause remains unknown. In 2012, UNICEF received over three hundred unsolicited SMS calling for action, asking for advice, and general expressions of fear and confusion surrounding the disease. UNICEF used U-Report to provide advice on how to diagnose the disease and the right course of treatment.

A communication strategy was developed which used U-Report to understand the desire for information by the public in the north. U-Report would provide information to U-Reporters on the key facts regarding the disease to a) educate and b) let the public know the Ministry of Health and international community were engaged; and to understand if the information was useful to the community and what additional assistance may be needed.

With regard to the first goals, 90 percent of fourteen reporters indicated that they would like to receive more information about the disease (case study Nodding Disease in Uganda, p. 4). Subsequently six messages were sent to this group on symptoms, possible outcomes of the disease and treatment. Sixty percent of the reporters indicated that they found the information useful. Further research is needed to better understand what people mean by "useful," and how they perceive its validity, especially with regard to other sources (e.g, media, traditional healers, community elders). Thirty-four percent of U-Reporters raised additional questions and requested more information, especially about symptoms.

#### **Ebola Case Study**

Following an outbreak of the Ebola virus in certain parts of Uganda in 2012, U-Report started receiving unsolicited messages requesting info on the progress of the disease, how to guard against it, and possible incidents. The platform was subsequently used to share information on symptoms, prevention methods, answer individual queries, and evaluate the efficacy of information sharing (Ebola case study, p.3). U-Report then disseminated information on symptoms, spread, and prevention. Sixty-seven percent of reporters replied that they found this information useful. Some reporters indicated that they would like to continue to receive information about the virus from U-Report and others indicated that they already had heard about this information from the media.

This case illustrates two important aspects of U-Report. The first one concerns the importance of unsolicited messages in guiding the priorities for the platform. The ability to respond appropriately to emergent issues is a clear advantage of crowd-sourcing that U-Report has leveraged. The second concerns the place of U-Report in the wider information landscape of Uganda and U-Reporters in particular, especially with regard to disseminating critical information. A more thorough investigation of the role of U-Report as an information sharing platform, especially for emergencies, would need to take account of how it complements (or makes up for the lack) of other information sources.

# Family Health Days

"Family Health Days (FHDs) are part of a UNICEF Uganda's effort to provide key health services to women, young mothers, children, girls, boys and adult males across select districts that have experienced high levels of infant mortality" (U-Report Final Summary Report, Family Health Days, p.1). The platform was used to raise awareness of FHDs, increase participation, collect feedback to improve service delivery, and provide logistical support with UNICEF staff and DPOs.

On the question of whether they have heard of FHDs, 827 out of 3,446 U-Reporters responded that they had not, despite extensive earlier efforts made to raise awareness at church and on the radio. In the follow up, about a week later, 2,361 respondents out of 12,132 participants indicated that they had taken part in the FHD over the weekend. As the study indicates, the number of people who reported they had attended the health day was greater than those who reported that they were aware of the initiative in the previous week. However, the direct link between becoming aware of and attending a FHD, which is drawn in the case study, is not straightforward. For one thing we don't know how many of the people who answered in the negative in the first poll actually attended the FHDs. For another we cannot be sure that lack of awareness is the only reason why people might not attend FHDs, e.g., people might not be able to take part because the event is too far away from where they are.

Indeed, in response to a question about whether people had any issue or problem accessing the FHD services, U-Reporters mentioned location and travel as two main barriers to participation. Although the case study refers to incidents where U-Reporters identified broken printers (essential in printing the birth certificates), misappropriation of funds, and lack of services in certain areas, it is unclear how these incidents were addressed and whether the feedback was used to guide more general

improvements in the way in which FHDs are offered. If and how the feedback helped UNICEF staff and DPOs logistically is also unclear from the case study.

# Post International Development Agenda

In an effort to strengthen the Ugandan youth in discussions perspective on the Rio+20 negotiations, U-Report was used to raise awareness about Rio+20, ask U-Reporters about key issues, and update U-Reporters about the meeting's outcomes. Results were forwarded to the Ugandan government and one U-Reporter was selected to represent U-Reporters in Rio.

According to the case study (Rio+20 Case study final), over 2,000 people responded to the alert about Rio+20 and around 500 reporters asked for information. U-Report was used to provide feedback to the Uganda delegation in Rio on a series of issues, such as whether U-Reporters considered that the Millennium Development Goals (MDGs) were achieved.

# How does the data collected through U-Report compare to those obtained by traditional and online surveys?

It should be noted from the outset that the SMS technology of the U-Report program was never meant to yield complex survey data. However, the comparison with more traditional survey methods is useful in drawing out clearly some of the key strengths and limitations of SMS-based crowdsourcing when compared with, for instance, face-to-face household surveys.

In principle, crowdsourcing supports real-time analysis and this is one of the great benefits of platforms like U-Report. An interesting question that emerges in the case of real-time analysis is when a poll should be regarded as closed, especially in the case of non-emergencies. In the U-Report survey, responses to our questions continued to trickle in after we obtained the dataset.

Table 5 summarizes some of the key costs of the three surveys in the forms of ratios. The baseline is provided by the household survey (X).  $^{34,35,36}$ 

One way to look at this data is in terms of value for money for each reply. U-Report brings more value for individual replies. Therefore, for someone wishing to obtain a one-off response from a population with the characteristics of U-Reporters, U-Report is more cost efficient than other instruments for data collection. Another way to look at this information is with regard to the value for money for a series of related questions. The following analysis explores this perspective.

Figure 17 presents the response rates for the questions that were posed across the three surveys. As we can see, these differ significantly. Whereas the household survey had an average response rate of 97.3 percent, U-Report had a rate of 49.4 percent. Starting with the baseline of the 2,884 self-selecting respondents, RIWI fared better than U-Report with an average response rate of 60.4 percent.

Table 5.	Key survey aspects
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	U-Reporter survey	U-Reporter poll	Household survey	RIWI <sup>35</sup>
Questions asked	12	2	1936	17
Sample size	5,693	286,800	1,188	13,693
Total of respondents for most	3,731 (65.6%)	15,967 (roads)		2,884
answered question		26,859 (health)		
Total Cost (USD)	X*0.30	Х*0.24	χ	X*034

However, on several questions U-Report did much better than the RIWI. More U-Reporters, for example, responded to the question on occupation and Internet usage than RIWI respondents. The relatively low responses of U-Reporters to questions on gender and age, on the other hand, might be because these questions have been raised by U-Report so many times in the past. Further analysis and experimentation is required in order to identify the factors that may increase response rate amongst U-Reporters.

Figure 18 provides another perspective on data quality by comparing the rate of completion for interviews and the entire battery of questions asked to U-Reporters and RIWI respondents in terms of valid data. These are data that do not include erroneous entries. Of sampled U-Reporters, 49.8 percent completed five to ten questions with a steady drop-off rate as a result of each added question. Only 2.1 percent of people responded to all of the twelve questions that were asked. RIWI has done substantively better in this regard, with 29.5 percent of respondents providing an answer to all fifteen questions in the questionnaire. The U-Report team is aware of this weakness, which is why they do not pose more than three to four questions in a row for a specific topic.<sup>37</sup>

The design of the two modes of survey collection is a key factor in interpreting these differences. RIWI respondents are exposed to the whole questionnaire instantly and were able to click through most of the answers. U-Reporters received questions over a period of two to three weeks, during different times of the day, and they had to take the time to read a long message on a tiny screen and type in the answer. A technology like USSD—which allows researchers to pose multiple questions in one go—might be significant in this regard.<sup>38</sup>

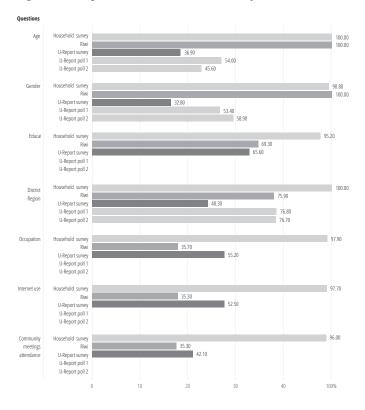


Figure 17. Response rates across the three surveys

As this analysis indicates, U-Report offers great value for money for one-off questions, but similar to other crowdsourcing platforms, it is less suited for obtaining data on multi-dimensional variables (i.e., variables that are measured with more than one question) and, in, general, less suited for questionnaires that involve series of questions.

Figure 18. Response rates across three surveys taking into account number of valid responses

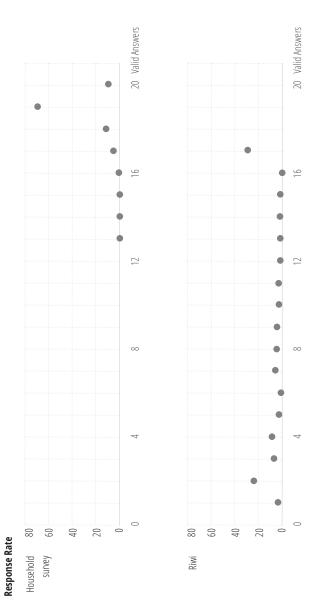
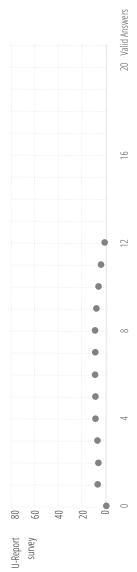


Figure 18. Response rates across three surveys taking into account number of valid responses



The process of SMS polling offers some additional challenges. The limited character space (160 characters) restricts the kinds of questions can be asked. The short space also precludes offering clarification to the respondents or examples, as can be done through paper or online questionnaires. This can be a challenge, especially when people are asked to provide ideas about complex issues that might be perceived differently across different socio-economic groups and cultures. In section 7, some ideas are presented about how some of these challenges can be addressed.

#### DISCUSSION

#### U-Report and inclusiveness

Through U-Report, UNICEF aims to provide an opportunity for young people to speak out on issues they care about and receive information important to Ugandan youth, who are considered as a key driver of change in Ugandan society. How well, then, does it achieve this goal?

The results of the study show that UNICEF has done remarkably well in recruiting young Ugandans. In terms of geographical distribution, U-Reporters appear to be over-represented in Uganda's Northern region and under-represented in the Western and Eastern regions. At the same time, our analysis indicates that U-Reporters are disproportionately male and are significantly better educated than average Ugandan youth and the average Ugandan citizen. In contrast to the wider Ugandan population, U-Reporters who have finished their schooling have salaried jobs and are competent Internet and mobile phone users. While texting was also quite common amongst U-Reporters' better-educated younger counterparts in the wider population, access

to and use of the Internet remains an unattainable good for the majority of Ugandans, including the wider Ugandan youth population. High-frequency U-Report contributors also tend to be predominantly male and younger than the rest of U-Reporters, which can introduce additional biases in representation.

The picture that emerges with regard to political participation is complex: U-Reporters are more confident than the average Ugandan as far as approaching their elected representatives.

Concerning gender inclusiveness, the findings are consistent with the literature. Overall,<sup>39</sup> other studies have shown that there is a gender gap in mobile ownership (Gillwald et al., 2010), that mobile-phone users in Rwanda are disproportionally male (Blumestock and Eagle, 2012), and that men are more likely to own a mobile phone than women in Nigeria, Ghana, Senegal, and Uganda—where 77 percent of men versus 54 percent of women own a mobile phone (Poushter, 2015).

Age and education have also previously been shown to be factors. In Uganda, Kenya, Tanzania, South Africa, Senegal, and Ghana, more young people (generally below 35) than older people own a mobile phone (Poushter, 2015). In Rwanda, mobile phone users were found to be better educated than average Rwandans (Blumestock and Eagle, 2012). Ninety-three percent of Ugandans with secondary or higher education as opposed to 61 percent of those with less education own a mobile phone (Poushter, 2015).

Location and language (which was not examined in this survey) have also been shown to have a significant impact. There is a significant difference in mobile phone ownership across the urban–rural divide, with only 50 percent of rural households owning a mobile phone (May, 2012), and

three-quarters of Ugandans who speak English own a mobile phone, whereas only half of those with no English skills own one (Poushter, 2015).

As a rule of thumb, the more complicated the use (from voice, to texting, to use of services such as mobile money), the more gender and education become important (Zainudeen and Ratnadiwakara, 2011).

Deeper disparities emerge if the wider information landscape is taken into account. A large household survey on information and communication technology (ICT) usage in four African countries showed that very few even relatively affluent households owned a computer or had an Internet connection (May, 2012). In the majority, poor households lacked not only access to computers, landline, and Internet, but also to comparatively well-established and accessible technologies such as radio. This urban-rural divide is also reflected in the access to Internet cafes, with only a few cafes being available in rural areas. Lastly, broadband access remains highly problematic for most of Africa, both in terms of availability and of pricing (ibid). Even mobile Internet access is putting many restrictions on access, offering lower levels of functionality and content availability to users than regular access (Napoli and Obar, 2014).

All these findings indicated the persistence of warped geographies of access. Even with the rate of mobile phones and Internet penetration increasing steadily, important efforts have to be made to ensure the more deprived groups within a society are represented UNICEF indicated that the organic, socially driven recruitment of U-Reporters means that a district by district recruitment cannot be controlled in the same way as in a household survey.

They suggested that should U-Report ever intend to be representative, they would randomly select a sample of U-Reporters with nationally representative characteristics. Although re-weighting could address some of the biases with regard to representativeness, it is not without limitations.

# Participation: Unexpected practices and varied meanings

The kind and depth of engagement—the "how" and the "why" of participation—constitute two other questions examined in this report. The analysis of system data pointed to a 7,000-strong core of dedicated U-Reporters who regularly send unsolicited messages and are more willing to provide additional information about themselves as well as consistently replying to poll questions—55.5 percent of them have responded to between one and five questions. One in five registered members has never responded to a poll and 8 percent has only responded once.

U-Report survey respondents said they valued the opportunities for expressing their opinion and accessing important information afforded to them by the platform. A significant finding from the interviews is that U-Report's use as a tool for information sharing is more highly valued and understood than its potential for influencing policy and making a difference on the ground. This might be because the information-sharing benefits of the platform were more readily visible than its policy dimensions. This hypothesis is supported by the fact that the majority of interviewees understood the basic function of the platform, but were unclear about how the results are used and for what purpose, and were unclear why certain questions were raised in the first place. In contrast, surveyed U-Reporters indicated that

they valued the opportunity offered by the platform to voice their opinions more. Further research is needed to account for this difference. A possible hypothesis is that high frequency U-Reporters are likely to value voicing their opinion as the main advantage of U-Report, while less frequent reporters are more appreciative of its informational character.

The interview findings highlighted the need to reconsider the individualized character of crowdsourcing. Peer-pressure and peer-consultation are not usually associated with crowdsourcing, where each message is meant to represent one voice, a unique perspective, which, when added up, provides a bigger picture. However, one of the stronger emergent findings of the research is the re-socialization of the information shared in U-Report—interviewees consulted with friends and family regularly before texting their reply. Further research is needed to understand the factors that influence such a practice: are women, for instance, more likely to defer to men's opinions? Do people seek to consult more often on factual questions (for instance "Is your health center well-stocked with anti-malaria drugs?") than on questions asking for their opinions? How do these dynamics shift when sensitive questions are raised?

Two additional issues that surfaced during the interviews concerned the desire for more feedback and for connecting to other U-Reporters offline. The importance of these collective dimensions of participation remains unacknowledged in many initiatives. The predominant view is that new data collection platforms create direct links between citizens and decision-makers, creating immediate feedback loops between "beneficiaries" and "accountability bearers." This point speaks to the

heart of a tension between crowdsourcing as a direct channel of communication between citizens and decision-makers, and the way in which reforms and social mobilization have been shown to happen—often involving a collective process of mobilization, representation and bargaining that existing implementations of crowdsourcing seem to preclude (Kabeer, 2005; Newell and Wheeler, 2006). Our discussion with the UNICEF team helped surface some of these issues. Indeed, one of their priorities over the coming years is to deepen U-Reporters engagement with the platform.

# U-Report as an agent of change

When asked whether U-Report has caused any change in their district, respondents were split almost evenly with 46.6 percent indicating that it is not clear what changes U-Report has caused and 53.4 percent indicating that U-Report has caused some or many changes in their district. Although interviewees greatly appreciated receiving alerts about the issue of birth certificates and immunization, they had difficulty identifying other types of changes that U-Report may have supported. This complements the finding that many interviewees were unclear about how the information that they provided was to be used.

The majority of Ugandan MPs who responded to our short survey were aware of the platform, and more than one third indicated that they had used it occasionally. This part of the research only began to scratch the surface of how U-Report's usefulness for policy and planning purposes could be improved. The evidence from the examination of the mini case studies is mixed. The analysis indicates that U-Report has been successful in surfacing

emerging problems, sharing critical information, and obtaining a first-level view of people's opinions and priorities. What is less clear is the extent to which the information that they provided was useful for respondents, and the degree to which it informed policy and practices.

It is very difficult to draw a direct link from individual actions or behaviors to policy outcomes (see, for example, Gaventa and Garett, 2010). Intermediate outcomes such as the strengthening of a sense of citizenship and the strengthening of alliances and networks may contribute greatly toward strengthening transparency and accountability. One of the challenges of translating U-Report feedback into action is that it is not always clear what kind of action the results warrant and by whom. Targeted transparency, the process through which designers and consumers of information work together to identify and develop information streams that tie into specific policy processes, has been indicated as a key factor for the success of transparency systems (Fung et al., 2013). UNICEF is beginning to head in this direction by switching its focus from the national to a local level.

One of the questions that emerged from the qualitative findings is whether better understanding of how the platform works, how the agenda is formulated, and how results are used could improve the efficacy of the platform. There are two important challenges here. The first is that there seems to be tension between the drive for greater numbers and the investment that needs to be made in order to properly explain to people how the platform works and what results they should expect. The second challenge—common to most feedback platforms—has to do with managing expectations. It is possible that the more people expect

from a platform, the greater the chance that they will try to over or under-report depending on the perceived gains.

#### THE CHARACTER OF CROWDSOURCED DATA

There is still much that we don't know about crowdsourcing and perception-based data. This study contributes to the current debate by offering some findings around the nature of the feedback obtained through decentralized two-way text messaging.

One important finding concerns the way in which U-Reporters and individual responses are counted. Findings on the sharing of mobile phones and the swapping of SIM cards point to the need for such practices to be taken into account as far as presenting results. Even though in the case of Uganda these practices were more exceptional, they may have a cumulative effect. They may also be more prevalent in other countries where the platform is being rolled out.

Our examination of the three surveys in terms of data quality yielded some important lessons about the strengths and weaknesses of each approach. U-Report provided great value for money for individual responses, but less so for a series of twelve consecutive research-focused questions. With an overall response rate of 49.4 percent, the U-Report survey response rate is comparable with many online surveys (Nulty, 2008)<sup>40</sup> and the RIWI survey did significantly better than the average online survey (64.5 percent) (Nulty, 2008).

From a surveying perspective, the weakest metric for U-Report was the degree to which respondents replied to all the questions that were sent to them. Only 2.1 percent of U-Reporters responded to all twelve questions that made up the U-Reporter survey. In this case,

the fact that the U-Report platform was not intended to support lengthy questionnaires counted against it. However, this suggests a limitation of SMS-based crowdsourcing as far as being able to support more demanding forms of inquiry that include, for example, multiple indicators. The constraints of U-Report were also apparent as far as the restrictions in question formulation are concerned, due to the limitations in the number of characters (160). It is widely recognized that the process of filling in a questionnaire often involves a discussion between interviewer and interviewee to clarify what a question means and also to probe. The character restriction of texting may amplify this challenge, as researchers cannot elaborate on aspects of the question that may not be self-evident.<sup>41</sup>

#### LIMITATIONS AND FURTHER RESEARCH

The study did not include a counterfactual. The views of people who have opted to de-register from U-Report and those who knew about it, but who decided not to join, are not reflected in the study. One set of stakeholders that were not interviewed who might bring another valuable perspective are UNICEF staff members who use the platform. Non-English speakers of U-Report were also not a part of the study.

In terms of analysis, there were many opportunities for more in-depth work that were not pursued due to time constraints. These included an in-depth analysis of location data and their correlation to regional and district level socio-economic indicators and a content analysis of the questions that were posed by UNICEF, including their response rates, to identify what types of content attracted more engagement. We also did not conduct a more thorough examination of the way that incoming messages are coded

and aggregated or write up a more thorough grounding of the results of the analysis in the youth, media, and political culture of Uganda. Additionally, a more detailed examination of specific interventions initiated and supported by the platform could have been pursued. Finally, the creation from system data of the contribution profiles of interviewees could have been used as prompts in the interview process and could have been used to triangulate claims and assertions. An analysis of material from media reports of U-Report, provided by UNICEF could have contributed to this chapter, but were not included due to time constraints.

In terms of broader themes, future research could address the issue around governance, agency, and control at the higher levels of decision-making around the platform. Future research could also examine more deeply the emergent importance of perception data and their limitations in terms of validity and representativeness. An interesting question that has emerged from this analysis concerns the degree to which more detailed knowledge about the purpose and function of the platform is necessary for accurate reporting.

This chapter has indicated that many of the assumptions that underlie much of the thinking behind crowdsourcing, such as that each message represents an individual's opinion, need to be revised and that the use of multiple SIM cards might have affected representation and analysis. Both these issues need further unpacking. Another issue that we only began to scratch the surface of concerns analysis. Current analysis of U-Report data is fairly basic. Another set of questions could focus on the issue of the level of disaggregation that is needed for the data to be useful to different stakeholders.

#### RECOMMENDATIONS

The evidence presented in this chapter confirms the innovative character of U-Report and its potential for amplifying the voices of Ugandan youth. The platform clearly has the ability to engage a significant number of dedicated contributors, to highlight emerging issues, to support debate, and to disseminate critical information. However, there is significant scope to improve whose voices are being heard, the way they are being heard, how the data generated are used, and for rethinking the role of crowdsourcing to support policy and practice.

### Improving the quality of the feedback

We begin by considering how U-Report can improve existing feed-back as some of these ideas form the basis of further suggestions. One strategy to deepen the analysis and increase the validity of the information is the creation of a stacked, two-level membership. This would involve the creation of a trusted group of U-Reporters spread across different socio-economic groups, locations, education levels, gender, etc. The information that the second-level provided would be weighted differently to those of first-level members, and they could be contacted to verify emerging reports and incidents. The second-level group would be supported through training and would act as ambassadors of the platform in their districts.

Some vetted U-Reporters might also be encouraged to document different aspects of their lives and their communities using low cost tablets and cheap video cameras with which they would be provided. This could provide invaluable insights on what it means to be a youth in Uganda and could complement the feedback generated through the platform.

Participatory research can provide invaluable insights and ideas on how best to organize such an effort. For example, a recent initiative called Participate (Institute of Development Studies, http://participate2015.org) aimed at increasing the representation of the poor in the post-2015 agenda, putting cameras at the hands of the poorest to tell their own stories. Additional quality checks might also be required to determine more precisely the extent of the use of multiple SIMs for reporting to decide how to treat cases of people using multiple SIMs to reply.

# Improving representativeness and engagement

How can U-Report improve representativeness? UNICEF sends out messages in three languages (English, Luo, and Luganda) and the new version of the system that is being used in Nigeria, based on the RapidPro software, makes multi-language support easier. This is an important step in ensuring inclusiveness.

Although the institution of the two-level membership described above might help overcome some of the biases (especially those introduced by high-frequency contributors), such a step would not be enough to address the deeper disparities perpetuated by mobile phone ownership and texting capacity. Therefore, a stronger strategy to target specific sub-groups (illiterate youth, youth without English skills, youth without tech skills, youth living in remote areas) needs to be adopted. Two ways of engagement are suggested: direct and indirect. Indirect engagement would occur through the vetted, second-level U-Reporters. The U-Report team might ask these trusted U-Reporters to contact youth from the targeted subgroups and elicit their opinions. Direct engagement

of the targeted sub-groups would occur through the use of technologies other than SMS. The new version of the system supports Interactive Voice Response (IVR) that should increase U-Response reach among the less literate and those with disabilities. In addition, low-cost video cameras could be given to the youth at the margins to capture their views. This step would lead away from the usually quantifiable, real-time character of the feedback generated through the platform, but the richness of the data might be worth it. The organization of meetings of U-Reporters at a district level could also help to foster a stronger sense of community and agency amongst U-Reporters.

#### DATA SHARING AND FEEDBACK

There is great scope for further analyzing U-Report data in ways that more concretely support improved planning, transparency, and accountability. To do justice to the richness of feedback and the contributions of the U-Reporters, UNICEF could consider opening up some of its data. Developer camps on how best to analyze and visualize the information for different stakeholders could be organized with UNICEF staff, UNICEF Ugandan partners, and the broader Ugandan civil society. This could support the use of U-Report for planning, monitoring, and collective action. Innovations and ideas emerging from these camps could then be adopted in the roll out of U-Report in other countries.

#### SITUATING CROWDSOURCING IN A BROADER EVIDENCE CHAIN

Crowdsourcing can be part of a multi-step strategy for data collection and analysis and its usefulness might increase by considering how it might be blended with other sources of information. There are two important aspects of such a multi-step design to consider: sequencing and triangulation. Sequencing refers to the order in which different processes, tools, and approaches are mobilized to progressively develop an accurate understanding of what is happening and why. Triangulation<sup>42</sup> refers to the process that enables the cross-checking of results by combining several perspectives in a systematic investigation.

Four types of triangulation have been distinguished: a) data triangulation, which entails the use of several sampling strategies to ensure that data are gathered across different slices of time and social situations; b) investigator triangulation, which refers to the use of more than one researcher in the field to collect and interpret the data for the same sample; c) methodological triangulation, which entails the use of more than one method to collect data and d) theoretical triangulation, which refers to the use of different theoretical perspectives to make sense of the data (Denzin 1970). The strategies suggested thus far could help support all these types of triangulation.

In short, if SMS-based crowdsourcing is to be used to represent a greater, more representative proportion of the Ugandan youth, an approach to engagement needs to be adopted which targets specific under-represented groups and varies the technologies of communication through which people express their opinions. The collection of more systematic demographic data (at least for a portion of the U-Report population), the support for more collective modes of engagement, and the sharing or opening up of some of its existing data, would further add to the strengths of U-Report.

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MAJIVOICE KENYA — BETTER COMPLAINT MANAGEMENT AT PUBLIC UTILITIES

# Chapter 3

# MajiVoice Kenya — Better Complaint Management at Public Utilities

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#### **EXECUTIVE SUMMARY**

This chapter sets out to investigate the impact of an ICT mediated beneficiary feedback system, specifically water utility customer complaint handling in Kenya using the "MajiVoice" system, and the associated issues in terms of utility service provision, organizational process management, and organizational responsiveness

to beneficiary feedback. In particular, this evaluation seeks to accomplish four tasks. First, to investigate the extent to which digital feedback mechanisms (SMS, USSD, email, online portals—desktop and mobile—and social networking tools) are being used. Second, to explore the impact of digital feedback mechanisms on the propensity of beneficiaries (customers) to provide feedback and service providers (water companies) to respond to that feedback. Third, to explore the effect of digital feedback mechanisms on participants' attitudes to water service provision and supply (customers and water company staff). Finally, to understand the adoption progress of MajiVoice and associated management of organizational processes by a water utility.

The evaluation has been conducted using a mixed-methods approach, combining telephone customer survey (n=1,064), paper-based staff survey (n=106), semi-structured interviews, documental analysis, and statistical analysis of system data (n=57,809). The channels used for submission of feedback, based on system data, are as follows:

Channel	Count	Percent
Email	61	0.1
Letters	76	0.1
Mobile Web	430	0.7
Online Portal	522	0.9
Over the Counter	43,761	75.7
SMS	449	0.8
Social Network Site	6	0.0
Telephone Call	12,245	21.2
USSD	259	0.4
Total	57,809	100.0

On the question of how much feedback had been received via each digital feedback mechanism, we found that the vast majority of complaints made (96.9 percent) are not received through digital feedback channels. Most of the feedback is submitted over-the-counter (75.7 percent) or through a telephone call (21.2 percent). Digital feedback channels receive only a small proportion of all the feedback provided through the MajiVoice system—just 3.1 percent. All digital channels received at least some usage, and usage of some of those digital channels (online portal and mobile web platforms) is growing at a significantly faster rate than non-digital.

In investigating where the feedback comes from, as we would expect, it is the younger, more educated Kenyans who use digital channels more frequently. The feedback comes from across the water utilities customer base. Males dominate complainants (65.2 percent) across all channels. There is no statistically significant association between gender and use of digital/non-digital channels. Male and female complainants equally use over-the-counter, telephone hotline, and the online portal channels. The digital channels of SMS and email are used mostly by male complainants. The digital channels of mobile web and USSD are more balanced in terms of gender usage. Digital channels are most heavily used by those between 20-44 years of age. There is a clear positive association between education level and the use of digital channels.

We also investigated whether the ability to use digital feedback mechanisms is the deciding factor in providing feedback. We found that survey respondents themselves do not consider the mode of complaint submission to be a decisive factor in complaints being submitted. Alternative channels would have been used if any of the ones chosen had not been available. People providing feedback are generally satisfied or very satisfied (49 percent) with the experience. When analyzed by channel, people are more satisfied when they submit feedback over-the-counter (58.1 percent) or by email (50 percent) and more dissatisfied when they submit feedback by the online portal (42.9 percent), USSD (42.9 percent), or mobile web (40.3 percent). Currently, the data available does not provide a firm insight into this channel and satisfaction variation. A number of hypotheses are presented.

Across all channels, most customers who have submitted a complaint feel that it has been taken seriously by the water company (60.1 percent of all channels). Across digital channels, customers report slight variations in how seriously their complaint has been taken by the water company (56.2 percent online portal, 58.3 percent SMS, 59.7 percent mobile web, 62.5 percent USSD, 90 percent email). Across all channels, the process of providing feedback is perceived as easy or very easy (80.5 percent). Similarly, across all channels, the water utility is resolving the majority of customers' complaints satisfactorily (59.5 percent).

Our findings on uptake and implementation included discovering that MajiVoice has been successfully taken up and integrated by the water utility, as indicated by over three quarters of all staff being registered to use the system and 90 percent of survey staff reporting daily usage. During the first year after MajiVoice's launch, the number of complaints recorded has increased almost tenfold (from approximately 400 to 3,794 per month more recently), the percentage of complaints closed has steadily increased, and average turnaround times have halved (from over seventy-one days in the first six months of operation to approximately thirty-two days in the second six months of operation).

Overall, we found that MajiVoice has been operational within Nairobi City Water and Sewerage Company (NCWSC) for just over a year and it provides a successful customer feedback receipt and handling solution. It has resulted in significantly improved complaint handling and, when combined with a supportive regulatory environment, it contributes to providing better accountability of the NCWSC to their customers/beneficiaries. The wider water utility regulatory framework is an important factor in influencing the successful implementation and management of MajiVoice by providing a range of incentives and mechanisms.

There is significant potential for business efficiency improvements associated with the management data possibilities that the adoption of MajiVoice enables but these have not been examined or utilized in much detail to date.

In this case, MajiVoice has been primarily used as a complaint management handling and tracking system first and foremost, with digital channels communication functionality as an important additional set of functionalities. It provides an effective technical solution in both regards. Its reuse in similar contexts provides realistic opportunities to replicate the successes seen in Kenya.

#### INTRODUCTION

This chapter sets out to investigate the impact of technology in a beneficiary feedback system,<sup>43</sup> specifically, a water utility customer complaint handling in Kenya (MajiVoice), and the associated issues in terms of utility service provision and its responsiveness to beneficiary feedback. In particular, this evaluation looks to investigate the extent to which digital feedback

mechanisms are being used; explore the impact of digital feed-back mechanisms on the propensity of beneficiaries (customers) to provide feedback and service providers (water companies) to respond to that feedback; and explore the effect of digital feedback mechanisms on participants' attitudes to water service provision and supply (customers and water company staff).

It should be noted that this evaluation is of limited scope and should be considered a rapid mini-evaluation, following best practices as recommended in the DCE evaluation framework but undertaken primarily to offer opportunities to test certain aspects of the framework, not to undertake a complete external program evaluation study.

#### BACKGROUND

The World Bank's Global Water Practice supports client countries in improving access to safe water and sanitation services, especially among the poor. To achieve this aim, lending operations are combined with technical assistance. In Kenya, the Water Practice has targeted customer care quality at some of the largest public utilities by developing MajiVoice—a feedback and complaint management software platform that targets benefits to consumers, utilities, and the national sector regulator (WASREB).

Within the first year of deployment at Nairobi City Water and Sewerage Company (NCWSC)—Kenya's largest water utility and the first to adopt MajiVoice—the number of complaints recorded has risen dramatically, increasing almost tenfold, and resolution rates have climbed markedly, from 46 percent to 94 percent, and average resolution time has been halved. MajiVoice has since been rolled-out to additional utilities, and WASREB is actively

monitoring performance. MajiVoice has the potential to be scaled up to other sectors and countries, further facilitated by its public domain license status.<sup>44</sup>

#### Context

Kenya is rapidly urbanizing and its WSPs (Water Service Providers) are straining to keep up with population growth and economic development. The population served by public utilities has more than doubled to approximately nine million between 1990 and 2012, but demographic growth was so fast that this has only translated into a 3 percent increase of access to piped water. 45

In view of this rapid population growth and ever-increasing demand for safe and affordable water, many WSPs are struggling to ensure high-quality services. Customer complaints are frequent. In 2009, an African utility performance assessment found complaint rates that were five to ten times higher than in developed countries.  $^{46}$ 

Dealing with complaints efficiently is vital, not only to maintain customer satisfaction, but to identify and resolve issues such as leaks, water quality, or wrong bills that directly impact service standards and revenue. Responsiveness to citizens is central to sector accountability and service quality.

While Kenya's water sector has a well-defined accountability framework with a strong regulator and clear performance targets, it lacked an effective tool to facilitate the submission, management, and monitoring of complaints. As a result, not only were recorded complaints relatively few, but complaint processing by WSPs was inefficient. Moreover, the regulator had no reliable, timely access to complaint statistics, and thus no basis for the

enforcement of existing standards. As the regulator's annual performance report of service providers, IMPACT, outlined in 2013: "customer complaints handling [procedures have not been] submitted" for any of the water providers, although their "development [...] is mandatory under Clause 7.2 of the Licence."<sup>47</sup>

MajiVoice was developed to fill this gap with an integrated solution that increases accountability pressure from below by facilitating submission and tracking of complaints by customers, reinforcing monitoring from above by giving the regulator better data access, and by equipping public utilities with a modern complaint management tool to react productively to these pressures by processing customer issues more efficiently.

## MajiVoice system goals

The MajiVoice system is aimed at improving WSP accountability and performance in two key areas. Firstly, by providing a robust complaint submission mechanism that enables two-way communication between the citizen and water providers via text messages (SMS, USSD) and through the Internet (desktop, mobile, email, and social media). Secondly, by providing a comprehensive complaint handling and management back-end platform for use by water providers to manage and track that complaint and feedback data.

The MajiVoice software platform provides an effective mechanism for registering, handling, and tracking complaints received through any medium (for example, over-the-counter or via telephone). MajiVoice, therefore, provides water providers with a complete solution for receiving and effectively managing customer complaints and feedback.

# Box 1. A Regulatory Perspective on MajiVoice

The MajiVoice complaint processing software benefits from an existing legal and regulatory structure, which it can plug into and operationalize to maximum effect.

In Kenya, Water Service Providers (WSPs) are contracted through Service Provision Agreements (SPAs) which set performance targets, including mandatory turnaround times for complaints. MajiVoice can track and report against these standards, which provides WSPs with an incentive to address complaints as violations of SPAs can trigger legal action by the regulator (WASREB).

The development and roll-out of MajiVoice itself also had strong backing in existing legislation. The 2002 Water Act specifically mandated the national regulator to put in place and monitor procedures for handling complaints made against utilities (Section 47c and 47f).

A citizen who submits and tracks a complaint through MajiVoice can thus do so knowing that WSPs have committed to its timely resolution and are addressing it under clear mandates and supervision from the regulator. While full compliance remains an ambitious challenge, the existing legal structure embeds MajiVoice and makes it a regulatory instrument rather than just a voluntary tool.

Using MajiVoice, customers can use their mobile phones, computers, or go in person to a WSP office and share their comments, concerns, feedback, and complaints on service delivery with those water providers, and, where necessary, receive timely feedback on how those issues are being addressed.

The aim is to improve efficiency, accountability, responsiveness, and transparency.

### How MajiVoice works

MajiVoice was developed entirely in Kenya through collaboration between the World Bank's Water and Sanitation Program, the sector regulator (WASREB), and water service providers. After a pilot in Nairobi in mid-2013, MajiVoice was formally launched in March 2014 and has since been rolled out to water service providers in Nairobi, Nakuru, Mathira, and Nanyuki. Within a year, the system has thus gone from a small pilot to processing all customer feedback from over 500,000 accounts across four water companies.<sup>49</sup>

The backbone of the system is a web-based task management software that allows utility staff to receive, process, and resolve consumer-submitted complaints following clear, guided workflows with an intuitive interface. Each complaint is tracked, and each staff action logged, with automatic alerts if set timelines are exceeded. The NCWSC MajiVoice database has received over 60,000 individual complaints after little more than a year, with over half a million logged staff actions in response. Utility management benefits from detailed, always up-to-date statistics that break down complaint processing performance and reveal bottlenecks by regions, departments, and even individual staff.

To achieve efficiency gains such as faster turnaround times and comprehensive performance monitoring, broad uptake of MajiVoice by all staff involved in processing complaints—not just the customer-facing service agents—was critical. In Nairobi, the number of staff using MajiVoice on a regular (at least weekly) basis has risen from less than 100 in mid-2013 to over 400 in the last quarter of 2014.<sup>50</sup> The cloud-based MajiVoice system can be accessed from any Internet enabled device, be it a work-computer or smartphone. Its light design ensures smooth operation even on slow Internet connections. A mobile, optimized version facilitates work on small devices.

The advantages of MajiVoice's openness extend to consumers who can submit complaints using a dedicated SMS shortcode (15444), a USSD shortcode (\*624#), through the Internet, or by traditional channels such as walk-in service centers or the utility hotline, in which case customer care agents input the complaint into MajiVoice. The hotline is free, and SMS and Internet submissions are possible for KES 1 or less (< \$0.02), thus giving poorer consumers multiple ways to avoid time- and cost-intensive personal service center visits. For each complaint, moreover, a unique reference number is sent to the consumer's phone for free, which can then be used to query the exact complaint status by SMS, USSD, or the Internet, or to follow up with customer care agents.

Improved accountability between customers and their service provider is reinforced by better regulatory supervision available through reporting and management data available via the MajiVoice system. The Water Services Regulatory Board of Kenya (WASREB),<sup>51</sup> which sets rules and enforces standards, has its own

Figure 1. MajiVoice Staff Interface

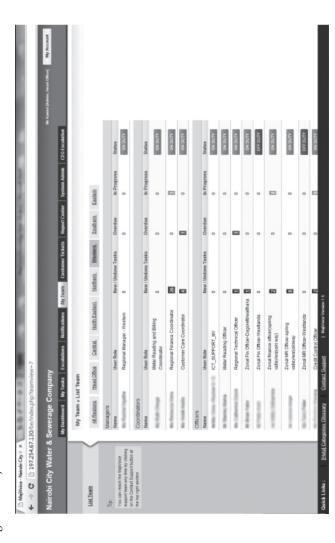


Figure 2. Result of online status check by consumer

Ticket No: 2BL150113HQ1 [Billing] is In Progress with Senior Management Department, last acted on Jan 15 2015, 03:22 pm. For more, call NairobiWater FREE on 0800720018

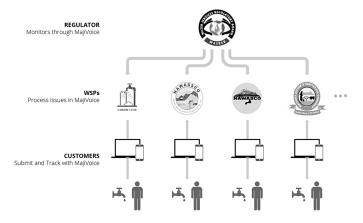
Check Another Ticket

MajiVoice dashboard through which it can monitor aggregate statistics across all participating utilities. In particular, information relevant to the compliance with Service Provision Agreements is shared, such as service providers' ability to respond to consumer complaints within agreed turnaround-times. WASREB can thus use MajiVoice as a regulatory monitoring tool and has already formally engaged utilities on the basis of MajiVoice statistics (e.g., to press for resolution of overdue complaints).

In summary, MajiVoice aims to increase accountability pressure on water service providers from below by facilitating submission and tracking of complaints by customers. That is reinforced by monitoring from above by giving the regulator better complaint data access. It equips water service providers with a modern complaint management tool to react productively to these pressures from above and below, by processing customer issues more efficiently within a supportive regulatory environment.

MajiVoice is both the feedback channel and the feedback handling mechanism.

Figure 3. MajiVoice accountability chain



#### ABOUT THE EVALUATION

In addition to the DCE evaluation framework, there are two key factors providing the context and informing the research objectives and research questions for this evaluation:

- The World Bank (Kenya Office, Water): to understand the progress of MajiVoice against its original terms of reference and examine its impact on Water Service Providers in terms of service delivery improvements.
- 2. The World Bank (DCE Evaluation Framework commissioning team): to understand the role that digital feedback channels played in a client/service delivery focused beneficiary feedback system to help inform the framework development and provide a representative sample of digital citizen engagement projects to support its development.

#### Research themes and research guestions

There are three key themes, each with associated research questions that are explored in this evaluation. The first is investigating digital feedback mechanism usage, which inquires as to how much feedback has been received via each digital feedback mechanism, where that feedback comes from, who provides this feedback (and how do they compare to the general population), and how does the use of digital feedback mechanisms compare to non-digital feedback mechanisms. The second theme examined here is the impact of the mechanisms on the propensity to provide feedback, which asks whether the ability to use digital feedback mechanisms is the deciding factor in providing feedback and how do people providing feedback rate their experience (across all channels). The third theme explores the effect of the digital feedback process on attitudes, perceptions, and performance (with respect to providers of feedback and receivers of feedback on an organizational and individual level). This asks attitudinal questions like: has providing feedback been worthwhile? Has the feedback/complaint been addressed? And has the water service provision and responsiveness improved as a result of the feedback mechanisms?

We have also looked at some specific World Bank Kenya Office (Water) program objectives to understand if MajiVoice has been successfully adopted and led to any significant changes in terms of changing patterns of usage of the system at the water utilities over time, by changing complaint submission patterns by water utility customers, by changing the closure rate over time and by complaint category, and by changing complaint resolution time.

## Methodology

The evaluation in this chapter has been conducted using a mixed-methods approach, combining telephone and paper based surveys, semi-structured interviews, and documental analysis of existing system data and documentation. The key data collected is summarized in Table 1.

The analysis of the data sources is mostly straightforward reporting of results and comparisons. In certain cases, more detailed analysis has been undertaken and details on sample sizes and confidence intervals are provided.

The statistical analyses consisted of frequencies and percentages, two-way tables, and line and bar graphs to present the results of the user and staff samples. The percentages of the users survey can be generalized to the population of users with a maximum margin of error of ±3 percent (for a 95 percent confidence level). This implies that if two percentages differ by 6 percent or more, the difference between them is statistically significant. The percentages of the staff survey can be generalized to the population of staff with a maximum margin of error of ±8.7 percent (for a 95 percent confidence level). This also implies that if two percentages differ by 17.4 percent or more, the difference between them is statistically significant. Associations between variables were tested using chi-square test (for categorical variables). Linear and binary logistic regressions were used to test associations between dichotomous response variables and explanatory variables, controlling for other variables. For testing statistical hypotheses, we assumed significance if p<.05.

Table 1. Research methods used

Comments	Survey delivered by enumerators calling complainants directly and entering results into online survey tool. Due to high return rate an increased sample size was achieved. High level of positive responses to survey request.	Survey distributed and completed on paper. Returned to enumerators for data input into online survey tool. High level of survey completion.	Limited	Export of all transactional data associated with all complaints registered by the MajiVoice system. Anonymized individual customer ID data.
Sampling	Random sample of complaints from the last 4 months with over sampling of complaints submitted through digital channels. Target of at least 500 completed surveys.	Stratified sample of users of Majivoice from across NCWSC staff. Drawn from across all aspects of the company (staff roles, job types and geographical coverage). Target of at least 100 completed surveys (representing approximately 25% of regular users).	Limited discussions with NCWSC	57,809 complaint and associated transactional (handling) records.
Target	Sample of people that have submitted a complaint to NCWSC in the last 4 months (complainats).	Sample of NCWSC staff from across the company that are registered users of the MajlVoice System.	Key individuals and roles to solicit targeted feed back.	All available system data from launch to date.
Description	A telephone survey of customers that have recently submitted a complaint to NCWSC (and so the complaint details are included within the MajWoice system).	A paper based survey distributed to selected NCWSC staff. Data input into online survey tool for collation and analysis.	Semi-structured interviews with selected NCWSC staff.	Quantitative data analysis of MajlVoice system and transactional data.
	Complainant Customer survey	NWC staff survey	Semi structured interviews	System data analysis

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## Summary of data and results

The table below summarizes the key data collected and analyzed as part of the evaluation.

This population comprises all complaints received by NCWSC via all channels during the period August 2013 to November 2014. All of these complaints have been registered within the MajiVoice system, either by the complainant directly (automatically, via the submission of the complaint using a digital channel), or via NCWSC staff entering the complaint on behalf of the customer (when dealing with complaints received over-the-counter, by telephone, or by post).

This population is people that have submitted a complaint to NCWSC in the four months leading up to December 2014 (complainants). They represent a subset of the MajiVoice system data population.

Table 2. MajiVoice system data summary

	Population	Analyzed
Total	57,809	57,809
%		100%

 Table 3.
 NCWSC complainant survey data summary

	Population	Called	Responses	Refusals	Did not answer Number did not work
Total	~16,000	1,056	540	167	349
96		100%	51.13%	15.81%	33.05%

	Population	Surveys distributed	Completed and returned	Not returned
Total	668	120	106	14
%		100%	88%	12%

Table 4. MajiVoice staff survey data summary

This population is made up of NCWSC staff from across the company that are registered users of the MajiVoice system.

## Sampling strategies

NCWSC complainant survey: The sampling frame was all persons who have submitted complaints via all channels (non-digital and digital) to NCWSC in the four months leading up to the evaluation, to ensure an adequate chance that the persons will remember details about their complaint. This meant a potential population size of  $\sim 16,000$ . From this population we drew a sample of 1,056 persons, split equally between digitally-submitted vs. non-digitally submitted (over-the-counter, telephone, and by post) complaints.

Originally, we had planned to stratify by additional criteria (complaint subject billing/non-billing, complaint time on system—beyond/within mandated turnaround-time) but due to the higher completion rates and speed of initial data collection, we only stratified by complaint submission channel. The sample size ended up being large enough to get adequate representation in terms of turnaround times and billing/non-billing without stratifying.

The complainant survey was undertaken by four enumerators calling complainants over ten days. The results and responses

from all calls were entered by the enumerators directly into an online survey tool (Survey Monkey)<sup>52</sup> for functionality (enforced logic), collation, and preliminary summary analysis.

MajiVoice user staff survey: The paper based staff survey was distributed to 120 NCWSC staff, about twenty to each geographic zone covered by the company. These staff members were chosen randomly from MajiVoice user lists, and stratified by department and region to try and ensure a response from each major department in each region. In a departure from a purely randomized approach, we also specifically selected some known supervisors to participate.

No direct incentives were given to complete the surveys (which were also anonymous—names or staff IDs were not asked and we delivered an envelope with each survey for its confidential return). However, we worked closely with the customer relations department, and their local staff distributed and collected the surveys.

Active MajiVoice users (defined as users that have logged into the system in the previous seven days) are drawn from NCWSC staff and average just under 400 people per week that log in and use the system in some form. The total number of registered users for NCWSC is 668.

The completed paper surveys were returned and transcribed into an online survey tool (SurveyMonkey) by the enumerators.

MajiVoice system data: A complete system data analysis was undertaken. This was on all complaint records held in the MajiVoice system since its launch in August 2013 up until January 5, 2015. A

total of 57,809 complaints were logged on to the system during this period. This includes all complaints logged by the system (via all digital and non-digital channels), which should equate to all complaints received by the water company during this period.

Each complaint is a record of an individual complaint received by the water company. The complaints received by the digital channels are all entered automatically on to the system. The complaints received in person or via telephone are entered onto the system by the receiving officer at the water company. It can be seen that the system is both a complaints handling system and a complaints submission and receipt system.

The system data was obtained from system queries and direct exports of raw data. The complaint data consisted of 57,809 records with at least sixteen data points associated with each record. The raw data files in .csv format were approximately 63MB in size.

### **FINDINGS**

## Theme: Investigate digital feedback mechanism usage

We examined two key research questions in this regard. First, how much feedback has been received via each digital feedback mechanism? Second, how does the use of digital feedback mechanisms compare to non-digital feedback mechanisms?

The vast majority of complaints made are not received through digital feedback channels. There were 57,809 unique complaint tickets. Most of the feedback (96.9 percent) is submitted over-the-counter (75.7 percent) or through a telephone call (21.2 percent). All digital channels combined accounted for the remaining feedback (3.1 percent). All digital channels received at

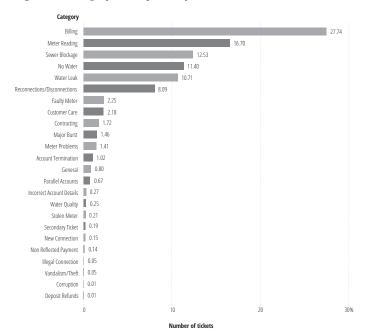
**Figure 4.** Complaints by channel (system data)

least some usage (mobile web, online portal, SMS, USSD, email, and social network sites).<sup>53</sup>

The main focus of complaints relates to individual service delivery issues (e.g., my water services bill, my meter reading, etc.). A much smaller proportion of complaints can be considered public complaints about issues such as water leaks and corruption. Some of these smaller complaint categories are so small in terms of numbers submitted as to not be statistically relevant (e.g., refunds, corruption, vandalism/theft, and illegal connections).

The main reasons for feedback are billing (27.7 percent), meter reading (16.7 percent), sewer blockage (12.5 percent), no water (11.4 percent), and water leak (10.7 percent).

People who submitted complaints prefer to do it over-the-counter, except for reporting corruption and vandalism/theft (online portal), but note the small number of occurrences; illegal connection, major burst, new connection, water leak, and water quality (telephone call); secondary ticket (mobile web); general (SMS). For a full breakdown of channel and complaint category see Figure 6.



**Figure 5.** Category of complaint (system data)

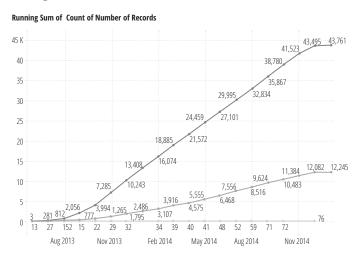
The rate of the increase in the number of complaints from June 2013 to December 2014 differs among digital channels. Although the volume of complaints made through non-digital channels (e.g., over-the-counter and telephone calls) has largely exceeded the volume of complaints made through digital channels, the volume of complaints made through the online portal (digital) is increasing at a steeper rate (monthly average growth 31.9 percent in the second half of 2014) than the telephone calls (monthly average growth is 14.5 percent in the second half of 2014) and the other digital channels. If this

Figure 6. Channel submission and complaint category mapping



growth continues, then the proportion of complaints received via digital channels is expected to increase, narrowing the gap of usage between digital and non-digital channels. However, there is sustained growth in complaints received over-the-counter (monthly average growth is 10.1 percent in the second

**Figure 7.** Cumulative increase in the volume of complaints through non-digital channels



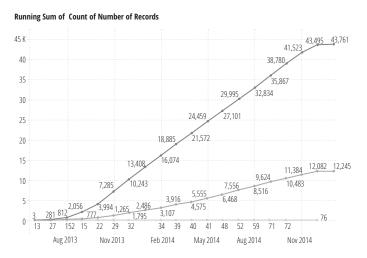
# Non-digital channels Over the Counter Telephone Call Letters

half of 2014), suggesting that this will remain the main channel for feedback. The following two figures provide insight into how these changes in channel usage patterns are developing over time separately for non-digital (Figure 7) and digital channels (Figure 8).

Note the difference in Y-axis scale.

The following research questions are also relevant to this theme: where does that feedback come from? And, who provides this feedback (and how do they compare to the general

**Figure 8.** Cumulative increase in the volume of complaints through digital channels



# Non-digital channels Over the Counter Telephone Call Letters

population)? There is no demographic breakdown of NCWSC customers available (in general), but from the complainants survey various demographic indicators (gender, age, and education level) are available, with further breakdown by complaint channel, which provides some insights into who is providing feedback.

Several key things emerge. With regard to gender, males dominate complainants (65.2 percent)<sup>54</sup> across all channels (see Figure 9). Male and female complainants equally use overthe-counter, telephone hotline, and online portal channels

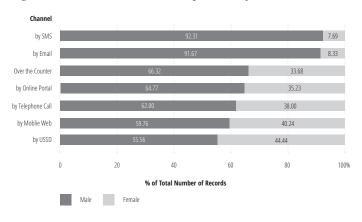


Figure 9. Gender breakdown of complainants by channel

(see Figure 9). There is no statistically significant association between gender and use of digital/non-digital channels, but there are differences of note between different digital channels (see Figure 9). The digital channels SMS and email are more dominated by male complainants (more than 90 percent of email complainants are men). The digital channels mobile web and USSD are more balanced in terms of gender usage (55–60 percent are men).

Digital channels tend to be used more by younger people, particularly those between 20-44 years old (see Figure 10). There is a negative and statistically significant association between age and use of digital (vs. non-digital) channels as tested by a binary logistic regression (b= -0.04, p<.01, controlling for education). The digital channels tend to be used more by better educated users (see Figure 11). There is a positive and statistically significant association between education and use of digital (vs. non-digital)

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channels as tested by a binary logistic regression (b= 048, p<.01, controlling for age).

Some important variations in digital channel usage appear here. Figure 9 depicts the gender breakdown for each one of the digital and non-digital channels (letters and social networking was excluded because n=1). In general, there are more male complainants (65.2 percent) than female complainants (34.8 percent) and this gender imbalance is reflected across all channels. Although the sample sizes are small for accurate generalizations to the users' population, Figure 9 suggests that SMS (men=12, women=1) and email (men=11, women=1) are almost exclusively

 Channel

 Over the Counter
 5.98
 13.59
 26.09
 32.07
 19.02

 by Telephone Call
 17.39
 23.91
 32.61
 19.57

 by SMS
 25.00
 50.00
 16.67
 8.33

 by Email
 11.11
 55.56
 33:33

 by USSD
 9.52
 47.62
 42.86

 by Online Portal
 12.68
 33.80
 39.44

 by Mobile Web
 6.15
 21.54
 21.54
 50.77

 0
 25
 50
 75
 100%

 % of Total Number of Records

Figure 10. Age breakdown of complainants by channel

May I know your age? (group)

25-34 35-44

45-54

55-64

75+

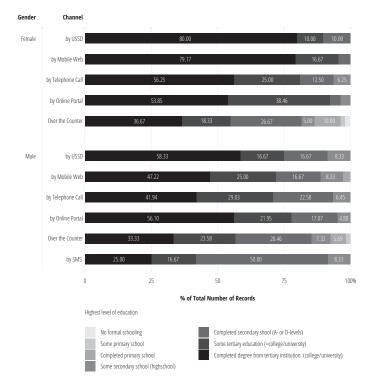


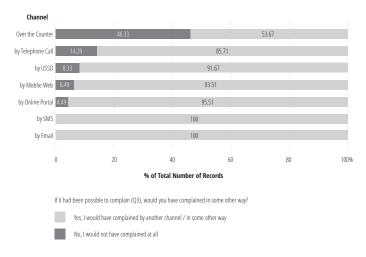
Figure 11. Education level of complainants by channel

used by men. The less gender biased digital channels are USSD (men=15, women=12) and mobile web (men=49, women=33).

Non-digital channels mainly used by men are over-the-counter (men=121, women=65) and telephone hotline (men=31, women=19). Digital channels (mobile web, online portal, USSD) tend to be used by younger people (Figure 10).

Because in this sample women are more educated  $[X^2(4) = 12.1, p\text{-value} = 0.01]$ , the effect of education and gender on channel

Figure 12. Would complaints have been submitted using other channels

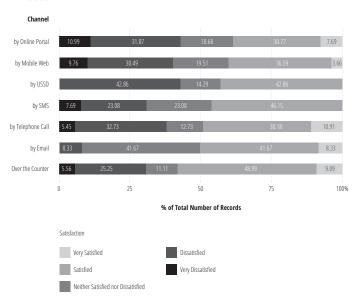


usage may be confounded. When education is analyzed separately for male and female complainants, it becomes apparent that USSD, mobile web, telephone hotline, and online portals are used by people with higher levels of education. Over-the-counter and SMS are used by people with lower levels of education (Figure 11), irrespective of gender.

# Theme 2: Digital feedback mechanisms and the propensity to provide feedback

The key research questions in this theme are: is the ability to use digital feedback mechanisms the deciding factor in providing feedback? And, how do people providing feedback rate their experience (across all channels)? The complainant survey data suggest that the digital complaint channels are not the deciding factor in whether or not complaints are submitted. The majority

 $\label{eq:figure 13.} \textbf{Satisfaction with NCWSC service provision by type of channel used}$ 



**Figure 14.** Satisfaction with NCWSC service provision by type of channel used (higher educated users)

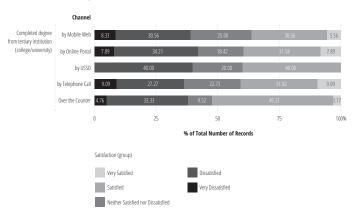


Figure 15. Ease of complaint submission

How easy or difficult was it to submit your complaint

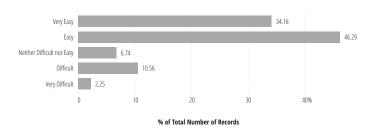
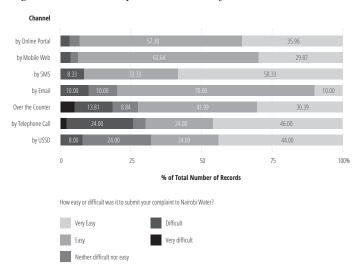


Figure 16. Ease of complaint submission by channel used



(77.2 percent) said they would have complained in another way had the channel they used not been available.

The dominance of non-digital channels has already been noted (Figure 4 and 7), as has the seeming preference of certain

channels for certain types of complaint (Figure 8). So overall, the ability to use digital channels is only an important factor in a limited number of circumstances (for reporting corruption and vandalism/theft), where privacy and anonymity seem to be influencing factors.

How do people submitting their complaints rate their experience? Positively, would seem to be the conclusion. People providing feedback are generally satisfied or very satisfied (49 percent) rather than dissatisfied or very dissatisfied (35.6 percent). The remaining 15.4 percent are neutral. However, when analyzed by channel, people are more satisfied when they submit feedback over-the-counter (58.1 percent are satisfied or very satisfied) or by email (50 percent are satisfied or very satisfied) and

 Channel

 by Online Portal
 35.96
 7.87
 56.18

 by SMS
 33.33
 8.33
 58.33

 by Mobile Web
 36.36
 3.90
 59.74

 Over the Counter
 31.64
 8.47
 59.89

 by Telephone Call
 36.73
 2.04
 61.22

 by USSD
 33.33
 4.17
 62.50

 by Email
 10.00
 90.00

 0
 25
 50
 75
 100%

 \*% of Total Number of Records

Figure 17. Is feedback taken seriously by channel of complaint

Do you feel the feedback you provided has been taken seriously by Nairobi Water Company?

Yes, I feel Nairobi Water Company took my complaint seriously

I don't know / No opinion

No, I feel Nairobi Water Company did not take my complaint seriously

Category Faulty Meters Meter Problems Customer Care Major Burst Water Leak Sewer Blockage No Water Meter Reading General Parallel Accounts Reconnections/Disconnections Account Termination Billing 47.06 50 25 75 100% % of Total Number of Records

Figure 18. Is feedback taken seriously by category of complaint



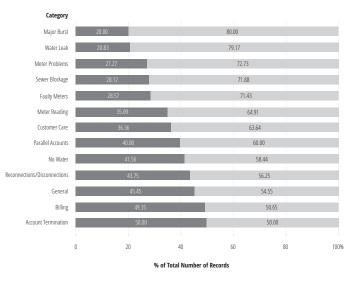
Yes, I feel Nairobi Water Company took my complaint seriously

I don't know / No opinion

No, I feel Nairobi Water Company did not take my complaint seriously

more dissatisfied when they submit feedback through USSD (42.9 percent are dissatisfied or very dissatisfied), the online portal (42.9 percent are dissatisfied or very dissatisfied), or mobile web (40.2 percent are dissatisfied or very dissatisfied).

However, there is no association between levels of satisfaction with the service and type of channel (digital vs. non-digital), when controlled for gender, age, and education. More educated



**Figure 19.** Satisfaction of complaint resolution by category of complaint

Has Nairobi Water resolved your complaint satisfactory?

Yes, resolved to my satisfaction

No, not resolved to my satisfaction

people tend to be more unsatisfied with the service in general (b=-0.14,p<.05), irrespective of the channel used. There is no effect of gender and age in the levels of satisfaction.

Because more educated people use more USSD, mobile web, and online portals and more educated people tend to be less satisfied with the service provided (irrespective of the channel), the low levels of satisfaction with these channels could be due to the characteristics of users, particularly their education. However, when analyzed for the satisfaction of people with

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Figure 20. Satisfaction with NCWSC service provision

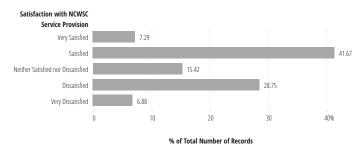
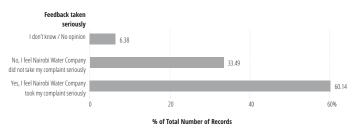
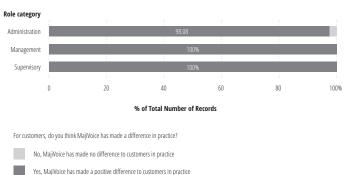


Figure 21. How seriously are complaints taken?



**Figure 22.** Has MajiVoice made a positive difference to customers and practice of NCWSC?



the highest level of education, they also tend to be more satisfied with complaints delivered over-the-counter and by telephone calls and less satisfied by mobile web and online portals. Possibly people expect higher standards of the service if using digital channels or maybe they feel more satisfied with human interaction as they can provide more personalized service and immediate feedback.

The process of providing feedback is perceived as easy or very easy (80.5 percent) but the dominance of over-the-counter use needs to be considered (Figure 4).

When ease of submission is broken down by channel, then the digital channels compare well to non-digital channels (Fig. 16). There does not seem to be any significant barrier of complaint submission caused by digital technology use. The functionality and usability of the digital complaint systems should be viewed positively in this regard, as they, by themselves, are not barriers to use. In fact, when compared to the over-the-counter

Table 5. Average unique weekly log-ins by staff users

Period	Count
Third Quarter 2013:	89
Fourth Quarter 2013:	279
First Quarter 2014:	335
Second Quarter 2014:	375
Third Quarter 2014:	394
Fourth Quarter 2014:	385

Table 6. Regularity of system login

How often do you usually log into MajiVoice for your work?			
A few times per week	7	6.6%	
Daily	96	90.6%	
Never	2	1.9%	
No Answer	1	0.9%	
Total	106	100.0%	

and telephone hotline channels, the digital channels outperform in terms of their ease of use.

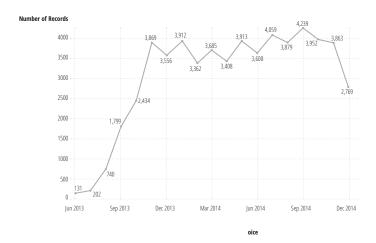
Most customers that have submitted a complaint feel that it has been taken seriously by the water company (60.1 percent). The categories in which customers feel that their complaints were taken seriously are faulty meters, meter leaks, customer care, and water leaks. More users that submit their complaints through email feel that feedback was taken seriously (90 percent, n=10) compared with complains submitted through online portals (56.2 percent, n=177). Figures 17 and 18 provide some insights into this.

The categories where customers are more satisfied with the feedback process are major burst, water leaks, meter problems, and sewer blockage. Unsurprisingly, that view is more likely to be held by customers that have had their complaint resolved/closed.

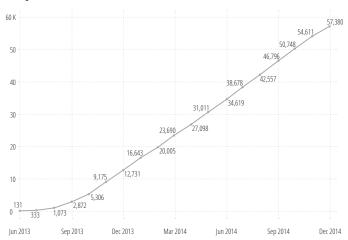
# Theme 3: Effects on attitudes, perceptions and performance

The key research questions in this theme are: has providing feedback been worthwhile? Has the feedback/complaint been

Figure 23. Monthly complaints received on MajiVoice



## Running Sum of Count of Number of Records



**Figure 24.** Complaint closure rate over time and complaint category – period 1

Report Period: Sun, Sep 01, 2013 - Fri, Feb 28, 2014

Category	Total Received	Total Closed	Average Resolution Time
No Water	1956	1949 (99.64%)	16 days 18 hours 47 minutes 29 seconds
Water Quality	32	31 (96.88%)	38 days 14 hours 36 minutes 49 seconds
Water Leak	1636	1636 (100.00%)	8 days 19 hours 7 minutes 49 seconds
Sewer Blockage	2283	2280 (99.87%)	7 days 1 hours 27 minutes 53 seconds
Billing	5487	5464 (99.58%)	129 days 9 hours 7 minutes 19 seconds
Vandalism/Theft	11	11 (100.00%)	63 days 22 hours 20 minutes 27 seconds
Meter Problems	200	200 (100.00%)	32 days 6 hours 10 minutes 42 seconds
Corruption	5	5 (100.00%)	60 days 17 hours 57 minutes 32 seconds
Customer Care	231	230 (99.57%)	57 days 15 hours 48 minutes 18 seconds
General	293	292 (99.66%)	30 days 20 hours 39 minutes 22 seconds
Major Burst	258	257 (99.61%)	19 days 23 hours 19 minutes 56 seconds
New Connection	7	7 (100.00%)	103 days 15 hours 44 minutes 11 seconds
Account Termination	100	100 (100.00%)	120 days 6 hours 25 minutes 36 seconds
Stolen Meter	22	22 (100.00%)	38 days 20 minutes 11 seconds
Illegal Connection	3	3 (100.00%)	113 days 11 hours 2 minutes 6 seconds
Meter Reading	3844	3834 (99.74%)	113 days 18 hours 35 minutes 36 seconds
Faulty Meters	438	437 (99.77%)	60 days 23 hours 57 minutes 60 seconds
Parallel Accounts	136	134 (98.53%)	141 days 3 hours 28 minutes 46 seconds
Deposit Refunds	3	3 (100.00%)	120 days 9 hours 21 minutes 32 seconds
Non Reflected Payments	7	7 (100.00%)	59 days 3 hours 28 minutes 45 seconds
Reconnections/Disconnections	1113	1113 (100.00%)	11 days 4 hours 28 minutes 45 seconds
Incorrect Account Details	59	59 (100.00%)	57 days 9 hours 54 minutes 14 seconds
Contracting	808	808 (100.00%)	32 days 21 hours 54 minutes 30 seconds
Total	18,932	18,882	71 days 5 hours 42 minutes 30 seconds

Figure 25. Complaint closure rate over time and complaint category – period 2

Report Period: Sat, Mar 01, 2014 - Sun, Aug 31, 2014

Category	Total Received	Total Closed	Average Resolution Time
No Water	2444	2430 (99.43%)	10 days 12 hours 49 minutes 36 seconds
Water Quality	65	64 (98.46%)	13 days 10 hours 1 minutes 48 seconds
Water Leak	2732	2729 (99.89%)	6 days 50 minutes 24 seconds
Sewer Blockage	2766	2756 (99.64%)	5 days 17 hours 34 minutes 22 seconds
Billing	6011	5907 (98.97%)	62 days 11 hours 15 minutes 20 seconds
Vandalism/Theft	8	8 (100.00%)	24 days 7 hours 42 minutes 57 seconds
Meter Problems	269	268 (99.63%)	34 days 12 hours 11 minutes 45 seconds
Secondary Ticket	12	11 (91.67%)	18 days 14 hours 45 minutes 12 seconds
Customer Care	767	766 (99.87%)	21 days 12 hours 15 minutes 20 seconds
General	64	62 (96.88%)	17 days 9 hours 46 minutes 3 seconds
Major Burst	335	332 (99.10%)	11 days 4 hours 47 minutes
New Connection	81	81 (100.00%)	9 days 17 hours 12 minutes 9 seconds
Account Termination	341	333 (97.65%)	27 days 6 hours 11 minutes 54 seconds
Stolen Meter	66	66 (100.00%)	22 days 16 hours 23 minutes 11 seconds
Illegal Connection	13	13 (100.00%)	50 days 20 hours 31 minutes 43 seconds
Meter Reading	3704	3641 (98.30%)	56 days 17 hours 56 minutes 9 seconds
Faulty Meters	492	491 (99.80%)	25 days 17 hours 44 minutes 33 seconds
Parallel Accounts	150	141 (94.00%)	66 days 6 hours 58 minutes 8 seconds
Deposit Refunds	3	3 (100.00%)	24 days 17 hours 25 minutes 49 seconds
Non Reflected Payments	52	51 (98.08%)	40 days 3 hours 32 minutes 46 seconds
Reconnections/Disconnections	1986	1986 (100.00%)	8 days 1 hours 3 minutes 29 seconds
Incorrect Account Details	54	54 (100.00%)	26 days 1 hours 16 minutes 25 seconds
Contracting	137	136 (99.27%)	25 days 14 hours 46 minutes 57 seconds
Total	22,552	22,329	32 days 8 hours 20 minutes 21 seconds

addressed? And, has the water service provision and responsiveness improved as a result of the feedback mechanisms?

NCWSC are resolving the majority of customers' complaints satisfactorily: 59.5 percent of the customers sampled think that NCWSC resolved their complaints satisfactorily. A similar number (60.1 percent) felt that their complaints had been taken seriously.

While both of these figures are positive, they still leave a large proportion of complaints not resolved satisfactorily or that customers feel have not been taken seriously.

How do staff view the contribution of MajiVoice to the improvements in water service provision and responsiveness? A very clear majority of staff (97.9 percent), irrespective of their role, think that MajiVoice has made a positive difference to customers and the practice of NCWSC.

## Theme 4: Understanding successful adoption

The key research question in this theme was: has MajiVoice resulted in any significant changes in terms of changing patterns of usage of the system at the water utilities over time, changes in terms of complaint submission patterns by water utility customers, changes in closure rate over time and by complaint category, or changes in complaint resolution time?

Since the launch of the system in the third quarter of 2013, there has been a steady increase in the number of registered NCWSC staff users on the system accompanied by an increase in how regularly those users use the system (see Tables 5 and 6). In addition, through the staff survey, staff report regular usage of MajiVoice and it has clearly become an essential part of their

daily workflows, with over 90 percent of surveyed staff accessing the system on a daily basis.

The issue of causation should be considered here. It is probably fair to say that the availability of MajiVoice is not the cause of the update in usage of MajiVoice by members of NCWSC staff. Rather, it is the availability combined with the organizational commitment to adopting the software and designing and supporting its use with a set of complaint handling processes and strategies. It is likely that it is this integrated approach to the MajiVoice system that is the key to its rapid uptake and success.

During the first year after MajiVoice's launch, the number of complaints recorded has increased almost tenfold (see Figure 23), the percentage closed has steadily increased, and average complaint closure times have halved (see Figures 24 and 25). These metrics confirm a significant positive effect of MajiVoice on the business processes, in particular the complaint handling processes of NCWSC.

A baseline study carried out at the beginning of the project indicated that prior to MajiVoice, approximately 400 complaints per month were formally recorded at NCWSC.<sup>55</sup> This figure has been quickly exceeded in MajiVoice, with an average of 1,529 complaints per month recorded in the first six months, which has risen to 3,794 per month more recently. This represents an almost tenfold rise of recorded complaints. In Nakuru, complaints recorded in MajiVoice have averaged 442 per month since the roll-out in October 2014.

However, it should be noted that the lack of comprehensive complaint tracking prior to MajiVoice makes earlier statistics unreliable. Likely, the reported increase is partly due to better reporting rather than simply increased complaint volumes.

Regarding complaint closure times, the decrease in handling times has uniformly improved, in that nearly all complaints are being dealt with and closed in significantly quicker turnaround times. It is interesting to note that certain categories of complaints continue to have much longer handling times than others. In particular, those complaints associated with billing and account status—i.e., broadly revenue related complaints—have nearly twice as long resolution times as the average complaints (complaint categories; Billing and Parallel Accounts—see Figures 24 and 25).

## CONCLUSIONS

## **Evaluation research questions**

## Theme I: Investigate digital feedback mechanism usage

How much feedback has been received via each digital feedback mechanism? Digital feedback channels receive only a small proportion of all the feedback provided through the MajiVoice system—just 3.1 percent. Usage of some of those digital channels (online portal and mobile web platforms) is growing at a significantly faster rate than non-digital.

Where does that feedback come from? The feedback comes from across the NCWSC customer base. The main focus of complaints relates to individual service delivery issues (e.g., my water services bill, my meter reading, etc.). A much smaller proportion of complaints can be considered public complaints about issues such as water leaks and corruption.

Who provides this feedback (and how do they compare to the general population)? And: How does the use of digital feedback mechanisms compare to non-digital feedback mechanisms? Males dominate complainants (65.2 percent) across all channels. Male and female complainants equally use over-the-counter, telephone hotline, and the online portal channels. There is no statistically significant association between gender and use of digital/non-digital channels, but there are differences of note between different digital channels. The digital channels SMS and email are most used by male complainants (more than 90 percent of email complainants are men). The digital channels mobile web and USSD are more balanced in terms of gender usage (55-60 percent are men). Digital channels tend to be used more by younger people, particularly those between 20-44 years old and also by more educated users.

## Theme 2: Explore the impact of the mechanisms on the propensity to provide feedback

Is the ability to use digital feedback mechanisms the deciding factor in providing feedback? Digital complaint channels are not the deciding factor in complaints being submitted.

How do people providing feedback rate their experience (across all channels)? People providing feedback are generally satisfied or very satisfied (49 percent) rather than dissatisfied or very dissatisfied (35.6 percent). The remaining 15.4 percent are neutral. When analyzed by channel, people are more satisfied when they submit feedback over-the-counter (58.1 percent) or by email (50 percent) and more dissatisfied when they submit feedback by online portal (42.9 percent), USSD (42.9 percent), or mobile web (40.3 percent).

Theme 3: Explore the effect of the digital feedback process on attitudes, perceptions, and performance (providers of feedback and receivers of feedback) on an organizational and individual level

Has providing feedback been worthwhile? Most customers that have submitted a complaint feel that it has been taken seriously by the water company (60.1 percent). The process of providing feedback is perceived as easy to very easy (80.5 percent). The dominance of over-the-counter feedback channel use needs to be considered.

Has the feedback/complaint been addressed? NCWSC are resolving the majority of customers' complaints satisfactorily; 59.5 percent of the customers sampled think that NCWSC resolved their complaints satisfactorily.

Has the water service provision and responsiveness improved as a result of the feedback mechanisms? During the first year after MajiVoice's launch, the number of complaints recorded has increased almost tenfold. The percentage of complaints successfully closed has steadily increased and average turnaround times have halved.

## Theme 4: Understanding successful adoption of MajiVoice

Regarding changing patterns of usage of the system at the water utilities over time, MajiVoice has become an essential part of NCWSC staff daily workflows, with over 90 percent of surveyed staff accessing the system on a daily basis.

Regarding complaint submission patterns by water utility customers, NCWSC is handling—and successfully resolving—a near tenfold increase in complaints.<sup>56</sup> NCWSC now has an effective complaint handling mechanism (process and system) that

provides easy performance management across the entire complaint handling process.

Regarding closure rate over time and by complaint category, average complaint closure times have halved over the first year of MajiVoice being used by NCWSC. Complaint handling times have uniformly improved across all categories. Complaints associated with billing and account status have nearly twice as long resolution times as the average complaint.

# Through the five lenses of the DCE evaluation framework Logic

The MajiVoice system is a combination of a digital complaint submission system and a digitized complaint handling system. Combined, these allow the water utilities using the system to receive feedback from customers and members of the public via digital feedback channels and then to manage that feedback. In addition, the system provides a framework for managing feedback received by traditional methods (letter, over-the-counter, and telephone calls). The end result is a much more effective feedback management system.

The MajiVoice system and accompanying processes work for both digital and non-digital channels, and so in this sense the logic of the system is valid in that it expands the range of channels that can be used to provide feedback and provides a much more rigorous, automated, and functional complaint handling system.

Currently, the level of usage of digital feedback channels is low but growing.

If the logic of the system is to replace non-digital complaint channels or discourage such channels, then with current patterns of use, questions would need to be asked about the appropriateness of the system. But that is not the objective of MajiVoice. The improvements to service delivery and complaint handling are significant, and so in terms of business efficiency and accountability to customers (beneficiaries) the MajiVoice system should be considered as a significant improvement on what has been done in this regard previously in Kenya. The logic in this regard is sound.

Ultimately, ICT mediated feedback only plays a minor role in the current installation of MajiVoice. While digital feedback channels are a key component of the system, their usage overall forms a very minor part of the total feedback received. The important role that ICT does play is much more centered on the management of organizational processes. In this sense, MajiVoice is less a success in terms of digital participation or digitally mediated feedback ("e-participation") and more a success in terms of digitally enhanced service delivery with regulatory-enforcement opportunities ("e-government").

## Control

This lens is perhaps the least relevant when evaluating MajiVoice. The issues of who controls and who influences the digital engagement processes around this beneficiary feedback system are not particularly relevant. MajiVoice exists primarily to allow customers of the water utilities in Kenya to provide feedback and for those utilities to manage that feedback process more effectively, with an upward accountability role played by the water services regulator. There is no control in terms of restrictions to providing feedback per se; although of course there are potential technical barriers for using the digital

channels (although our research shows that there are high levels of satisfaction in terms of ease of use of the digital channels, so barriers in this regard seem to be minimal). There is the potential barrier of cost of usage of the digital channels but those are also minimal to zero depending on the channel used. In this regard, if cost is a barrier, then alternative no-cost channels exist that can be selected instead.

## **Participation**

There are clear differences in digital channel usage compared to non-digital channels. Broadly speaking, better-educated, younger people are using the digital channels to provide feedback. The existence of non-digital channels, and their massively dominant position in terms of usage by all categories of people, means that the digital channels are not significant enablers or barriers to use. If current trends continue, then digital feedback channels are set to grow more rapidly than non-digital channels (true across all demographics) and so in time, participation should be re-examined.

## Technology

Reported satisfaction and ease of use of MajiVoice, and in particular the digital feedback channels, is encouraging. The tools, reporting process, and technical implementation all seem to be performing well. The complaint management framework that the MajiVoice system provides should be considered a key success of the program, as should the wider regulatory framework in which it operates. Together this has produced a manageable, auditable, and targeted feedback handling system that the water service

provider in question has the right incentives to use and to adopt effectively. The growth in complaints and the improvements in resolution times are all significant outcomes. This technology for handling feedback and complaints, combined with a regulatory environment that supports such complaints being taken seriously, should be considered highly successful.

Whether it is the MajiVoice technology, the regulatory framework, or the change management processes adopted by NCWSC that is the dominant factor in this success is not clear—the evidence for which is the dominant factor is difficult to disentangle. It is probably fair to say that it is a combination of these factors that are contributing to the adoption and uptake of the more effective beneficiary feedback system.

There are no significant beneficiary-focused barriers that have been identified as technology related. The biggest "barrier" to use is attitudinal—the beneficiary preference for traditional complaint mechanisms, with a very dominant preference toward over-the-counter complaints.

The availability of the MajiVoice software as an open source tool set is encouraging, as re-use and uptake in other contexts is possible.

## Difference

The adoption of the MajiVoice software and its use in a complaint handling back-end platform has resulted in a tenfold increase in complaint submissions (or perhaps better thought of as complaint submission and recording). Those complaints are generally being resolved to the satisfaction of complainants. The performance of the water utility using MajiVoice

has significantly improved in this regard. This performance enhancement is significant.

From the evaluation research undertaken here, it is not possible to draw any further conclusions regarding the impact of MajiVoice on actual water service delivery.

## LIMITATIONS AND FURTHER RESEARCH

This evaluation was a rapid and limited scope evaluation; therefore it has not explored areas of additional potential interest (e.g., the effect of improved complaint handling on water service provision and access to water, a more detailed and robust investigation into the causality of some of the apparent service level improvements identified, and the role of digital channel confirmation interaction on complainant satisfaction and interaction decisions). The lack of extensive baseline data for complaints, complaint resolution, and accompanying satisfaction levels has also limited the conclusions that can be drawn.

This evaluation will allow those to be looked at in more detail. An initial baseline now exists and experience of undertaking this evaluation will help inform any further roll outs of MajiVoice in more areas, with more water utilities, in different settings, or with different service providers.

## The role of digital confirmation

An aspect of the digital channels that is felt to be important in practice but isn't immediately obvious from the research undertaken or data collected<sup>57</sup> is related to the role of the confirmation SMS messages which the MajiVoice system sends to every single customer making a complaint, no matter what the submission

channel used in making the complaint. While not more than around 3 percent submit their complaints through digital channels, nearly 100 percent get a return SMS. The only exception to this is if there is an SMS outage: then, complainants provide wrong numbers when submitting over-the-counter or they use phone numbers that are not for their own phones. The initial message thanks the customer for his/her feedback and contains the ticket number. The closure message alerts the customer to the complaint resolution and requests a report if the closure was not satisfactory.

There is potential evidence that this automated customer communication and sending of ticket numbers itself improves customer satisfaction. Using customer survey data to try and understand what influences customer satisfaction with NCWSC and whether customers feel their complaints were taken seriously, some basic regression analysis indicated that along with resolution-duration, and whether or not the ticket was closed, whether a confirmation SMS was (consciously) received was a significant determinant.

Further work in this area would be worth undertaking—the frequency, timing, and contents of such follow up digital communications could be important influencers on satisfaction and beneficiary feedback interaction in a system such as MajiVoice.



IMPACT OF ONLINE VOTING ON PARTICIPATORY BUDGETING IN BRAZIL

## Chapter 4

# Impact of Online Voting on Participatory Budgeting in Brazil

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## **EXECUTIVE SUMMARY**

This report explores the difference made by the inclusion of remote, ICT-mediated voting in the state-wide participatory budgeting process in Rio Grande do Sul, Brazil—the *Sistema Estadual de Participação Popular e Cidadã* (the "state system of public citizen participation"), referred to widely as simply the Sistema. The overarching objective for the evaluation was to

explore how remote, ICT-mediated voting, in the participatory budgeting process in Rio Grande do Sul, has impacted participation rates (turnout), inclusiveness, and the way in which online and in-person voters engage throughout the process.

This report is timely as the Sistema in Rio Grande do Sul is one of the few cases of participatory budgeting to be scaled beyond the municipal level—and the Sistema has emerged from the Porto Alegre model that is well-known around the world as an exemplar of participatory budgeting.

## **Key findings**

Does online voting affect the level of turnout? The evaluation identified at minimum a 12.2 percent increase in voter turnout directly attributable to online voting.

Do online and in-person voters have different demographics? The online voting population is younger, more educated, and higher-earning, though somewhat more male than its offline counterpart, and includes a lower proportion of non-white citizens.

Do online and in-person voters engage in different ways? People chose to vote online mainly on the basis of its convenience: Internet access was not a major factor, but lack of awareness of the option to vote online was. Online voters are slightly more likely to have voted in previous years and somewhat more likely to have been involved in wider political activities than in-person voters.

Do online and in-person voters vote differently and does this affect spending? The winning demand was different between online and offline voters in 18 of the 28 COREDES, and in two of these, the online vote can be shown to have changed the final

outcome. Given the online voting population is younger, better-educated, and higher earning—this has the potential to create a tension between the redistributive and social justice goals of participatory budgeting and the democratic goals of widening representation.

In addition to the primary findings, a number of secondary findings helped illuminate the process further. For example, a lack of clear and widely shared goals for the Sistema potentially leads to the online and offline voting channels which each support different interpretations of the goals of participatory budgeting. This research also revealed that opportunities for manipulation of votes and voters exist (mainly in the offline vote) and this manipulation was observed directly by the evaluation team in a number of locations. Overall, transparency and oversight of the process is unclear. Finally, although the budget allocated to the participatory budgeting has seen a modest increase in real terms since 2008, as a percentage of overall state spending it remains significantly lower than any time since 2007.

## RECOMMENDATIONS

The findings are sufficiently firm to support a number of recommendations that, it is hoped, could be used by those in charge of the Sistema to improve it and to make it more inclusive and adaptive, or also by others looking to the Sistema as a model for replication or learning. These recommendations span the deliberative, voting, and budget-control stages.

First, improved communication, promotion of the assemblies, and promotion of voting is needed, alongside better

background information that should be made available to voters and assembly attendees. There is lots of room for improvement in data collection and use, including better data collection on assembly participants and on voters, both online and in-person. These data need to be made more open, along with the results. Technology can help with this process, but should also be integrated into the earlier deliberative stages. Going forward, there should be fewer opportunities for manipulation and influence of the voting, and it will be necessary to establish clear, unambiguous, and shared goals for the participatory budgeting process. Overall, the process would benefit from increased openness of the process, the results, and the data.

## BACKGROUND

Participatory budgeting is becoming a common tool in development practice and is used in over 2,700 cities worldwide. Research suggests that PB can have a significant impact on development goals such as reduced infant mortality (Goncalves, 2009). Claims such as (for example), "PB has promoted a redistributive development model while improving budgetary planning and efficiency" (Schneider & Goldfrank, 2002, p. iii) are made for its transformative impact. This means PB is coming under increased scrutiny and debate at the same time that it is becoming accepted as a standard global tool of poverty reduction (Goldfrank, 2007, 2012, 2014).

The city-wide Porto Alegre model of participatory budgeting has been studied and copied around the world. The scaled-up model—commonly known as the Sistema—which is being used at state level in Rio Grande do Sul has won awards.<sup>58</sup> It has been

featured in *The Economist* and it is even guiding the Brazilian government's development of a national system for participation. The state government is also aiming to share its successful experiences across Brazil and worldwide (Goldfrank, 2014; ODTA, 2014; Spada *et al.*, 2016).

Given this context, it seems likely that the Rio Grande do Sul Sistema may become a global model of best practice for people considering implementing participatory budgeting at scales above the city level. This makes it timely and important to understand not just the successes of the program, but areas where it could be improved, elements that are specific to the local context and, most importantly for this evaluation report, the way in which technology has been incorporated and how this may have affected or been affected by the program's wider goals. Goldfrank states that "if successful, the Sistema will likely become an exemplar . . . if unsuccessful, critics will claim it doesn't work except at a local level" (Goldfrank, 2014, p. 2).

To that end, this evaluation is based on three surveys that were undertaken from Porto Alegre in May 2014 while the voting stage of the 2014 participatory budgeting process was taking place. The surveys allowed similar questions to be posed to online voters, in-person voters, and non-voters through an online survey offered to all online voters, a face-to-face exit poll conducted at a sample of fifty polling stations around the metropolitan Porto Alegre region, and a mobile phone survey (using random digit dialing) conducted over the three days immediately after the close of the voting. The results from these surveys are supplemented by a literature review, selective semi-structured interviews with key individuals in Porto Alegre, online surveys to

a selection of the staff involved in delivering the in-person voting, surveys to the enumerators conducting the face-to-face surveys, and observation by enumerators.

Following the work initiated by the World Bank's Digital Engagement Evaluation Team in 2012 (see Spada et al. 2016), the overarching objective of this evaluation was to explore how remote, ICT-mediated voting, in the participatory budgeting process in Rio Grande do Sul, has impacted participation rates (turnout), inclusiveness, and the way in which online and in-person voters engage throughout the process.

Within this macro objective, specific evaluation questions have been designed with a focus on the impact of technology on the process and of the wider context into which this technology fits. The primary evaluation questions the report explores are:

- Does online voting affect the level of turnout?
- Do online and in-person voters have different demographics?
- Do online and in-person voters engage in different ways?
- Do online and in-person voters vote differently and does this affect spending?

A number of secondary questions also emerged while scoping the evaluation through the perspectives suggested by the five lenses for evaluating DCE. These primary and secondary evaluation questions are mapped in Table 1 below against both the five lenses and the three stages of the participatory budgeting process.

It is hoped that the findings in this report will help researchers to explore the Sistema more deeply, and help practitioners

Table 1. Evaluation questions mapped aginast lenses and PB stage

	Control of budget/process	Are the goals clear and appropriate?	Who controls the PB process and total budget?		n What transparency and oversight exists?	Do online and in-person voters vote differently, and does this affect spending?
PB process	The vote			Does online voting affect the level of turnout? Do online and in-person voters have different demographics? Do online/in-person voters engage in different ways?	Are the online/offline processes open to manipulation or undue influence?	
	Deliberative stages			Do online/in-person voters engage in different ways?		
		Logic	Control	Participation	Technology	Difference
				znəl noitaulav3		

to adapt the process to their local context and to implement PB in such a way as to avoid some of the pitfalls that are, perhaps, present in the current model in Rio Grande do Sul. Finally, as suggested by the Participatory Budgeting unit in the United Kingdom (PB-Unit, 2009), rather than stating whether including technology in the process is "good" or "bad," this report aims to analyze its potential benefits and risks in order to help others when integrating technology into participatory budgeting processes.

## ABOUT PARTICIPATORY BUDGETING

Explanations of participatory budgeting (PB) vary, but widely accepted sources describe a regular and repeated process by which citizens can make binding decisions over part of a governmental budget, typically through an annual cycle of decentralized public meetings where citizens and government debate, deliberate, and vote on projects and priorities to be included in the upcoming year's budget, and subsequently implemented (Goldfrank, 2007; Baiocchi & Ganuza, 2014; Pateman, 2012). PB is generally held to have started in Porto Alegre in 1989.<sup>59</sup> It then spread to over 250 cities in Brazil (with some implementations scaled up to state-level) through the 1990s. Its popularity has continued. Forms of PB are being implemented globally, including in most of Latin America (with over 250 examples), other countries in the Global South, across Europe (over 300 examples), and in the United States. In total, over 2,700 cities worldwide are implementing PB of one form or another (Serageldin et al., 2005; Goldfrank, 2007; Baiocchi & Ganuza, 2014; Pateman, 2012).

Initially a radical and leftist project led by the Workers' Party in Brazil, PB has evolved into a mainstream policy adopted by governments across the political spectrum, with advocates including both the World Bank and Hugo Chavez (Baiocchi & Ganuza, 2014).

## The ICT context: online technologies and the Sistema

Information and communication technologies (ICTs) have played a role in democratic processes since at least the early 1990s and experiments in the inclusion of ICTs within participatory budgeting have been taking place in Brazil since the late 1990s. Since 2006, some Brazilian cities have experimented with more complex uses of ICT with online or hybrid offline/online PB processes being used in Belo Horizonte and Recife. This "e-participatory budgeting" has since been adopted by other cities around the world (Spada et al., 2016).

In Rio Grande do Sul itself, ICTs have played a role in PB since its introduction in 1999. Originally, there was an ICT application built to support the municipal, thematic, and regional assemblies that also aided advisors in preparing and monitoring the budgets and investment plans. These tools were adapted in 2003 to match the new Consulta Popular and, for the first time, allowed voting through the Internet. Following the most recent change to the Sistema, ICTs now offer a more limited system and are used primarily to manage the ballot boxes or bags ("urnas"), to manage online and mobile voting, <sup>60</sup> and to aid in the consolidation of results (Procergs, 2013).

The ICT systems are developed and managed by the state's digital office and PROCERGS<sup>61</sup> that, between them, also operate

other digital participatory systems in the state. These include four major systems: the Governador Pergunta/"Governor Asks," wherein the government asks citizens for feedback on specific topics; the Governador Responde/"Governor Answers," wherein citizens can send questions to the Governor; the Governo Escuta/"Government Listens," wherein public hearings are transmitted online; and De Olho nas Obras/"Eye in the Works," which allows the public to monitor progress of public works and projects.<sup>62</sup>

The current open-source software supporting the Sistema is hosted across multiple servers on a secure infrastructure and consists of four modules: management, voting, counting, and results. The management module monitors the management of the *urnas* for the in-person voting, the voting lists, and other documentation. The voting module consists of the online and mobile voting platform itself. The counting module consolidates the in-person and online results. Finally, the results module accommodates adjustments required by the law and to generate results for incorporation into the budget.

As well as a front-end allowing real-time monitoring of the voting, the system also integrates with the "Citizen Login" system providing single, sign-on access to the state's digital services (Procergs, 2013).

## PARTICIPATORY BUDGETING IN RIO GRANDE DO SUL

Rio Grande do Sul (RS) is a state in the south of Brazil that covers over 100,000 square kilometers. It has a population of over eleven million; its capital city is Porto Alegre. Participatory budgeting at the state-level was first introduced into RS in 1999 by one of the

key figures in its introduction in Porto Alegre a decade earlier—Governor Olivio Dutra of the Workers' Party. The city-level model used in Porto Alegre was modified to suit the much larger area and number of participants in the state-level RS process, and to include the regional development councils.

When the Workers' Party lost power in 2003, this process was replaced with the Consulta Popular, and when it regained power in 2011 another new form of PB known as the Sistema Estadual de Participação Popular e Cidadã<sup>63</sup> was introduced (Spada et al., 2016; Goldfrank, 2007; Schneider & Goldfrank, 2002). Designed to include explicitly all prior forms of PB, the Sistema Estadual de Participação Popular e Cidadã goes beyond budgeting to include a wider set of participatory systems that integrate with multi-year participatory planning at the state level (PPA 2012-15), to reinforce civil society oversight of the execution of the budget, to have a more complex ballot and, critically, to make voting a separate stage of the process that is open to the entire population, not just those who attend the public assemblies (Spada et al., 2016; Goldfrank, 2012, 2014). This voting stage is specifically referred to as the Votação de Prioridades do Orçamento 2015,64 or more commonly simply Votação de Prioridades.

This Sistema Estadual de Participação Popular e Cidadã—commonly referred to simply as the Sistema—is the process considered throughout this report. The model in RS combines deliberative and representative methods to enable citizens to decide which investments should be funded, allocating a portion of the state budget according to a popular vote. The Sistema is managed by a combination of the state government department for Planning,

Management, and Citizen Participation (SEPLAG) and the regional development councils, known as the COREDES.<sup>65</sup> The budgetary cycle (*ciclo orçamentário*) takes place annually and consists of six stages:<sup>66</sup> budget allocation, regional hearings, municipal assemblies, regional fora, voting, and defining the budget.

Budget allocation: technically outside of participatory process, but a necessary stage before the start of the annual cycle. A portion of the state budget is agreed for the participatory voting across the state (in 2014 this was R\$192 million, roughly 0.3 percent of the total planned spend for 2015). This budget is then allocated across the COREDES regions according to the population and the number of municipalities in the COREDES and against an indicator of social development that takes into account health, education, sanitation, etc (the IDESE figure).

Regional hearings [March/April]: the annual cycle begins with regional hearings in each COREDES region. Although mostly attended by government, COREDES, and invited civil society groups, these are public hearings that discuss the previous year's budget and investment progress. They allow for the COREDES to present their annual vision for development in their region. The hearings vote for ten thematic areas<sup>67</sup> for their region—proposals for investment in the following stages of the process can only be within these thematic areas—and the hearings elect a regional coordinating group comprising three representatives each from government, COREDES, and the public/civil society.

**Municipal Assemblies** [May/June]: public assemblies are held at municipal level<sup>68</sup> throughout the state. These are public debates

where proposals for investment are brought and deliberated upon, resulting in up to ten proposals with specific allocated values or costs to be taken to the regional fora. There are also elections for delegates to attend the regional fora, with the number of delegates proportional to the number of citizens attending the assembly.

Regional fora [June]: one forum is held per COREDES region, attended by the municipal delegates as well as COREDES representatives and regional directors of the multi-year investment plan (PPA). These attendees vote for between ten and twenty of the demands brought from the municipalities within the region; they establish up to five regional priorities (from the ten thematic areas chosen at the regional hearings). All demands undergo a feasibility analysis from a SEPLAG technical committee and non-feasible demands are excluded. The final set of demands and priorities make up the ballot for the voting stage. <sup>69</sup> The regional fora also elect two delegates to attend the State Forum.

**Voting**—*Votação de Prioridades* [July]: voting on the specific investment demands and the thematic areas is open to the entire population of the state. Voting takes place on one day in-person and then three days online. Voters can choose up to four of the demands and two of the regional priority areas.<sup>70</sup>

Defining the budget [July]: in the final stage, the State Forum—comprising the government and the delegates elected in the regional fora—use the results of the vote to define the budget for the coming year. The first-choice demand in the voting for each region will always receive funding. If there is remaining budget to cover additional demands, they will also receive funding in

the order of voting preference, until the budget limit is reached. The State Forum also works with each COREDES to monitor the implementation of the projects.

As the primary focus of this report, the details of the voting stage are discussed in depth here. This information is from the official documents governing the process (although observation while in Brazil suggests that some of these rules are not implemented). First, faceto-face polling locations for the state should be provided and disseminated ten days before the vote, ensuring citizens know where to go.71 Voters may vote only once, under penalty of law. In-person voters must sign the attendance list and show proof of ID before they may vote. After voting closes, each urna72 should be sealed and a declaration signed showing the hours the polling station was open and the total number of voters. The declaration should be accompanied by the attendance list. If there is more than a 2 percent discrepancy between the number of voters on the attendance list and the number of ballots in the *urna*, the results of the *urna* must not be included in the count of votes. Municipal coordinators are to collect the urnas and count the ballots in pre-designated and publicized locations no more than twenty-four hours after the close of the polls, with minutes made that record the count and detail issues or discrepancies. The online voting platform can be accessed from PCs or mobile phones and is available twenty-four hours a day throughout the three-day voting period. On polling day, computers with Internet access should be made available in public spaces to allow citizens to use the online voting if they wish.

For clarity, throughout this chapter, the Sistema process will be simplified into three core stages. First, the deliberative stages, which include the regional hearings, municipal assemblies, and regional for a preceding the vote. Second, the voting itself. And third, the process of controlling the budget, which includes what happens after the vote, as well as the initial setting of the regional budgets before the process begins.

## GOALS OF PARTICIPATORY BUDGETING

Although PB started as a radical project of the political left and was explicitly concerned with issues of power, exclusion, and marginalization of poor communities (and with redistribution), it has since been embraced by governments across the political spectrum and by the mainstream development community. It is now often discussed in the context of democracy, governance, and efficiency, with goals commonly stated as including the improvement of government performance, the enhancement of the quality of democratic participation, and the democratization and increased transparency of public spending.

The different sets of goals attributable to participatory budgeting have been adopted by those across the ideological spectrum. The World Bank itself apparently embraces goals ranging across these different interpretations, including "...educating, engaging and empowering citizens"; "...giving marginalised and excluded groups the opportunity to have their voices heard and influence public decision-making"; "...increasing the voice of ordinary citizens and the most vulnerable groups"; "...re-direct public investments towards basic service in poor neighbourhoods"; "...empower vulnerable groups to increase their voice in budget decisions"; "...inclusion of economically and politically weak sectors"; and "...the ultimate desired goal is the reduction of poverty" (Goldfrank, 2012, p. 5–6), as well as less radical goals such as localizing of responsibilities to the

community level, devolution of authority, and helping to weed out government expenditure and program inefficiencies. Participatory budgeting can be seen as both a democratic innovation and a vehicle for empowerment, social justice, and redistribution. Perhaps the most useful analysis that combines these differing viewpoints is that of Wampler, who suggests that the interaction of four principles should be central to any analysis of PB:

- Voice: active citizen participation
- · Vote: increased citizen authority
- Social justice: reallocation of resources
- Oversight: increased transparency

Wampler goes on to explain how these principles present themselves in a participatory budgeting processes (Wampler, 2012):

These principles can be a useful tool in evaluating whether a specific instance of PB has been designed and implemented to produce social change or is being seen as a technical tool for efficient delivery of government services and improvements within the status quo (Wampler, 2012; Goldfrank, 2012).

In the case of Rio Grande do Sul, the goals of the current system are unclear. As the Sistema was introduced under the Workers' Party by Tarso Genro—who had been involved with participatory budgeting since its earliest days in Porto Alegre—it seems likely that it is continuing in the more radical footsteps of its beginnings. This view is certainly shared by some of those interviewed who refer to the history of participatory

budgeting in the state as "... a tool to build citizenship"; "... how to speak in public"; "... learning to organize a group, to mobilize people to vote" (Tarson Nunez, 29/5/2014); and "... to help poor people who don't have access to their governments"; "... to open the state to these poor people"; and "to change the priorities to include basic services" (Adalmir Marquetti, 30/5/2014). The state government of RS has also made statements referring to the goals of the Sistema in terms of democratic goals, including "... diminishing the distance between citizens and institutions, deepening citizen participation, consolidating democratization" (Goldfrank, 2014, p. 10) and making explicit its intention to integrate participatory, deliberative, and representative institutions (Spada et al. 2016).

It is not clear whether the newest model of participatory budgeting in RS explicitly includes the earlier and wider goals of participatory budgeting in addition to its goals around democratic innovation. The goals behind the introduction of the online voting are also unclear. Two goals that *are* clearly stated are "*massificação*" (massification) or reaching a wider audience, and to "facilitate the process" in the form of immediate results such as cost effectiveness (Paulo Coelho, 21/8/2014). Whether there are any wider ambitions for the use of technology, or whether it is seen as simply an additional voting channel, is not clear.

Although the goals of the Sistema and its use of technology are not clearly stated, this evaluation takes the approach that it should be evaluated in the context of both the limited information on its explicitly stated goals, and the widely accepted goals of PB as both a tool for democratic inclusiveness and as a tool for empowerment and social justice.<sup>73</sup> Therefore,

 Table 2.
 Participatory budgeting principles—Wampler.

Public and deliberative meetings introduce new voices into the political arena, providing access to citizens who have traditionally been unable to access political power.	Moving beyond consultation, citizens become "state-sanctioned decision makers" empowered to make binding decisions over state resources.	By allocating resources based on levels of infrastructure and poverty, and by traditionally excluded participants steering decisions on investment, budgets are allocated toward the poor and the issues and service of importance to them .	The ongoing nature of the conversation between state and citizens enabled direct oversight of how public resources are actually being allocated.
Voice	Vote	Social justice	Oversight

for the purposes of this chapter, the goals of PB in Rio Grande do Sul are interpreted as these contextualized variations on Wampler's four principles:

- Engagement: increasing citizen participation
- Inclusion: of excluded/marginalized groups
- Redistribution: effective and efficient allocation of resources towards poor areas/interests
- Oversight: a transparent and accountable process

## METHODOLOGY

The evaluation was conducted using a mixed-methods approach, combining online and face-to-face surveys, semi-structured interviews, direct observation of the voting process, and analysis of existing data, government documents, and literature. The key data collected is summarized below.

The analysis of the data sources is mainly straightforward reporting of results and comparisons. In certain cases, more detailed analysis has been undertaken and details on sample sizes and confidence intervals are included. The variety of data sources used captures the views and behavior of online voters, in-person voters, and non-voters. Alongside the quantitative methods, qualitative interviews make it possible to further test and interpret findings. Finally, use of multiple data sources for each evaluation question mitigates gaps and limitations of any individual method used. Tables 3 and 4 on the following pages go into more depth on the data collection tools and how the resulting data has been used to answer the evaluation questions.

Table 3. Overview of data collection tools

	Description	Target	Sampling	Comments
Online voter survey	After voting, all online voters received a prompt to complete survey for World Bank.	All online voters.	Shown to 100% of online voting population.	22 questions on demographics, political activity, internet u.g. and questions related to the vote and participatory budgeting process itself. Prompt was integrated into the voting platform by PROCERGS.
In-person 'exit poll' ™	50 enumerators conducted paper- based surveys at polling locations in 18 municipalities.	A representative sample of in-person voters.	For logistical reasons, survey in the greater Porto Alegre area only.	Undertaken by local partner NRM Estatistica. Included reduced set of 12 questions from the online survey, plus some demographic fields to be completed by the enumerators.
WR survey <sup>76</sup>	Random dial numbers around the state to reach non-witers, conducted over three days following the close of the voting.	A representative sample of the general population of the state.	Random, but limited to people with mobile telephones / fixed lines.	Conducted by global IVR company VOTO Mobile. Included 18 questions similar to those in the other surveys (although the logic and drop-offs mean most respondents answered 5–10 questions).
Voting observation	Team of three spent a full day observing the in-person voting.	Ten polling locations in three municipalities in Porto Alegre.	Central city and peri-urban locations sampled.	No rural locations or anywhere outside the Porto Alegre region were observed.
Interviews	Face-to-face interviews by the evaluation team.	Key stakeholders and local subject matter experts.	Convenience sampling.	
Existing datasets	Wide ranging data on the Sistema and other Rio Grande do Sul data.	n/a	n/a	2010 census data, previous year's Sistema and survey data, budget information, and IDESE indicators.

Table 3. Overview of data collection tools

To seek wider stakeholder views on a range of items from the interviews and observations.	This allowed for wider corroboration of evaluator observations.
Convenience sampling based on availability of email addresses.	n/a
Stakeholders involved in the delivery of the Sistema: inc. government, COREDES, CARs and civil society.	All enumerators.
Follow-up online questions sent to people involved in delivery of the voting.	Follow-up questions to the exit poll enumerators.
Stakehol der questionnäire	Enumerator questionnaire

Table 4. Mapping of data collection to evaluation questions.

Observations / Methods	Historic comparison data difficult to find. ata	Face-to-face data is Porto Alegre only, making some comparisons difficult.	Limited data available on earlier stages. Face-to-face data are Porto Alegre only, making some comparisons difficult.	ts sults
Data	Online voting data In-person voting data IVR data Historic voting data Census data	Online survey Face-to-face survey IVR data Census data	Online survey IVR data Face-to-face survey Interviews Literature review	Online voting results In-person voting results Literature review
Question	Does online voting affect the level of turnout?	Do online and in-person voters have different demographics?	Do online/in-person voters engage in different ways?	Do online and in-person voters vote differently and does this affect spending?

Table 4. Mapping of data collection to evaluation questions.

Difficult to get clear responses from key stakeholders.	Sample size of observations very small so conclusions not reliable.		Difficult to get clear responses from key stakeholders.
Interviews Documentation Follow-up surveys	Observations Interviews Follow-up questionnaires	Interviews Documentation Follow-up surveys	Interviews Literature review
Are the PB goals clear and appropriate?	Are the online/offline processes open to manipulation or undue influence?	What transparency exists over online and offline results?	Who controls the process and total budget?

Table 5. Completion rates for surveys.

Method	Responses	Refusals	Incompletes
Online survey	33,758	219,771 <sup>77</sup> (86.7%)	29,453 (87.2%)
Face-to-face 'exit poll'	1,923	91 (4.5%)	166 (8.6%)
IVR survey	2,173 (1,373 non-voters)	38,016 <sup>78</sup> (94.6%)	1,247 (57.3%)
Enumerator questionnaire	16		
Stakeholder questionnaire	35		

## ABOUT THE DATA

summarizes the amount of key data collected. The other significant source is the voting data that has been provided by the state of Rio Grande do Sul. This includes anonymized records of each online vote cast (timestamp, IP address, municipality, vote choice, etc.) and offline data aggregated at the municipal level (n=497). The online data has been aggregated to the municipal level to allow for comparisons between the two datasets.

It is important to note that while the online and IVR surveys were conducted across the entire state, the face-to-face survey was conducted in the greater Porto Alegre region only. To address this, wherever online and offline results are being compared in this chapter, the online results have been limited only to those that were in the greater Porto Alegre region (although the Porto Alegre results and the state-wide results were broadly similar in all questions).

# Sampling strategies

The online survey was shown to 100 percent of voters, so there is no explicit sampling beyond potential self-selection bias.

For the face-to-face survey, a sampling strategy was chosen that sought to give each voter in the greater Porto Alegre area an equal probability of being surveyed. We sampled randomly (with replacement) census areas to which to send fifty enumerators. The probability of a particular enumeration area being selected is proportional to the population of that enumeration area. Based on this random assignment, enumerators visited polling stations in the eighteen municipalities listed in the table below. The count in the second column shows the total number of enumerators that were assigned to each municipality.

The IVR survey was conducted using random-digit dialing that randomly constructed RS-area phone numbers and called them. This gives each RS-area number an equal probability of being sampled. While this should theoretically lead to a representative sample of RS citizens, respondents without phones will not be represented and those with more than one number will be oversampled. Additionally, there is likely to be bias introduced by a high refusal rate on the IVR calls.

# Representativeness of the data

The face-to-face survey poses few issues in terms of representativeness, as probability sampling was employed and the non-response and drop-outs rates were very low. It is not possible to conclude reliably whether the online survey generated a sample that is representative of the online voters, as demographic details of the voting population are not captured. However, self-selection of respondents combined with a high level of non-response and incomplete answers could raise questions about the

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 Table 6.
 Enumerators sent to each surveyed municipality.

Porto Alegre	13
Novo Hamburgo	6
Canoas	5
Eldorado Do Sul	3
Estância Velha	3
Nova Hartz	3
Santo Antônio da Patrulha	3
Gravataí	2
Montenegro	2
São Leopoldo	2
Alvorada	1
Arroio dos Ratos	1
Glorinha	1
Guaíba	1
Parobé	1
Sapucaia do Sul	1
Taquara	1
Viamão	1

representativeness of the online sample. Analysis of the IVR data indicates they are not representative of the general population, being biased toward people who are younger and who have more education.

The maximum margins of error (95 percent) are  $\pm 0.5$  percent for the online survey,  $\pm 2.2$  percent for the face-to-face survey, and  $\pm 2.6$  percent for the IVR survey. When generalizing percentages from the sample to the population (online, offline, and non-voters), the margins of error should be subtracted and added to the figures to find the confidence interval for the population.

## Data quality

For the three methods—online survey, face-to-face survey, and IVR-the quality of data is given by the percentage of refusals and the percentage of incomplete questionnaires, including blank and non-valid answers. The data quality of the IVR sample was assessed through the inspection of the sampling bias, i.e., the difference between the sample statistics and the population parameters on key socio-demographical variables (gender, age, education, and income). IVR was more prone to error when extrapolating results from the samples to the respective populations (general population), mainly due to the extremely high non-response rate (94.6 percent).78 The quality of the sample from the online survey is also affected by a comparatively high non-response rate (86.7 percent) and the highest level of drop-out/incompletes (87.2 percent).<sup>79</sup> The face-to-face survey produced robust results allowing generalizations to the population of in-person voters (but only for Porto Alegre).

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## Statistical analysis and methods

The statistical analyses consisted of frequencies/percentages, two-way tables, and line/bar graphs to summarize the results of the samples. Confidence intervals were used to refer to the population figures (for a 95 percent level). Associations between variables were tested using chi-square test (for categorical variables) and Pearson correlations (for scalar variables). For testing effects of particular socio-demographical variables on online/in-person voting, controlling for other variables, we used binary logistic regression. For statistical hypotheses testing, we assumed significance if p<.05.

## Data Summary

In sum, the range of data collection methods, sampling strategies, and the number of respondents involved, coupled with triangulation of different sources for each evaluation question (see Figure 1, Table 7), allows us to draw reliable conclusions about the evaluation questions set out in Figure 3 and Figure 4.

## FINDINGS AND ANALYSIS

This section presents key findings from the surveys undertaken and data gathered from state government documents and from the 2010 census. In places, these findings are supplemented with results from selected interviews with key stakeholders.

Firstly, the primary evaluation questions set out in Section 3.1 are considered:

- Does online voting affect the level of turnout?
- Do online and in-person voters have different demographics?

Internet

Figure 1. Voter turnout online and offline (2005–14).

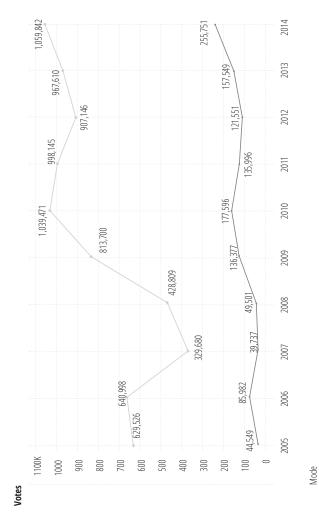
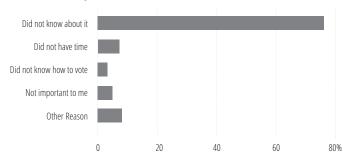


Figure 2. 2014: reasons for not voting (%).





- Do online and in-person voters engage in different ways?
- Do online and in-person voters vote differently and does this affect spending?

These findings focus primarily on the voting stage of the PB process and the impact of online voting on this. The section then goes on to consider the secondary evaluation questions:

- Are the PB goals clear and appropriate?
- Are the online/offline processes open to manipulation or undue influence?
- · What transparency and oversight exists?
- Who controls the PB process and total budget?

## DOES ONLINE VOTING AFFECT THE LEVEL OF TURNOUT?

Using data from online and in-person voting, IVR survey, historic voting, and the 2010 census, this section considers the extent

	N° of citizens	% voting age population	% of voters
Population	11,164,043		
Voting age population	8,645,435		
Online voters	255,751	2.9	19.3
In-person voters	1,059,842	12.3	80.7
Total voters	1,315,593	15.2	100

Table 7. 2014 voter turnout and voting method in RS

to which overall turnout in the participatory budgeting vote is affected by the introduction of online voting.

Despite slight dips in 2007 and 2008, the number of people voting either online or in-person has risen significantly from 674,075 in 2005 to 1,315,593 people in 2014.

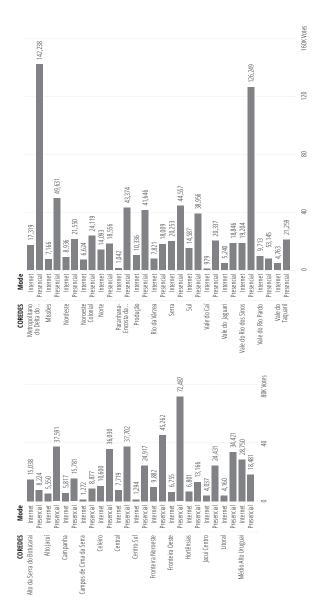
In 2014, 15.2 percent (1,315,593 people) of the total voting-age population voted and 84.8 percent did not vote. Of the 1,373 non-voters who responded to the IVR survey, 77.6 percent reported their reason for not voting being that they simply did not know about the vote.

# Online vs. in-person voting

Since the introduction of the new Sistema model of participatory budgeting in 2011, the online vote has increased steadily:

- 10.2 percent of the vote (114,571 voters) in 2011
- 12 percent of the vote (124,211 voters) in 2012
- 19.3 percent of the vote (255,751 voters) in 2014

Figure 3. 2014 online & in-person voter turnout by COREDES<sup>82</sup>





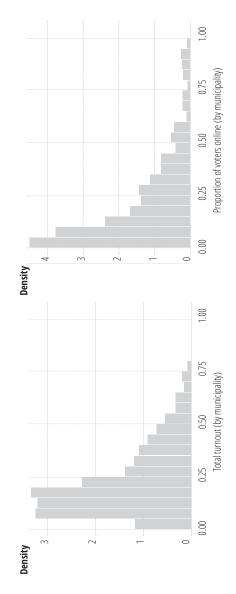
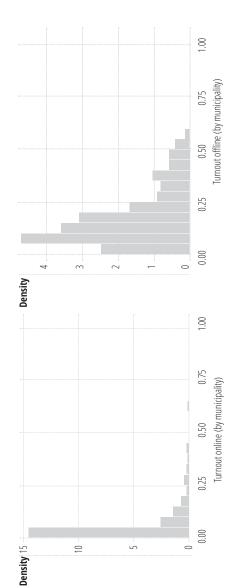
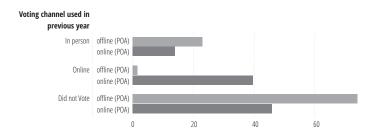


Figure 4. Continued





**Figure 5.** Voting channel used in previous year (%).

The split of online and in-person voting is very different across the state, with some of the twenty-eight COREDES having just over 10 percent of the turnout voting online and others with over 50 percent voting online.

When this is broken down further into the 497 individual municipalities that make up the 28 COREDES, the differences become even more marked, as shown in Figure 3 histograms.

The online vote percentage ranges from 0.51 percent in Parobe and 0.64 percent in Butia, to 99.64 percent in Centenario and 98.71 percent in Planalto. In the majority of municipalities, online voting percentage is under 25 percent. It is also interesting to note that there appears to be a significant channel shift toward online voting, with 18 percent of online voters reporting that they voted in-person the previous year.

Of the online voters, 39.9 percent of voters stated they might have voted offline, while 63.1 percent said they would probably not have voted if online voting were not available. This 63.1 percent group (around 160,000 voters) will be referred to as "online only" voters in the rest of the analysis.

#### Discussion

There are three main themes that arise from these findings around the impact of online voting on turnout:

- Non-voters and awareness of the vote
- Geographic variations in turnout and in the portion of voting which took place online
- The increase in turnout and how much of this is attributable to the online voting.

#### Non-voters and awareness of the vote

The IVR survey found clear indication that the majority of people (77.6 percent of respondents) who did not vote were not aware of the vote at all (see Figure 2).

If this low level of awareness is representative of the level of awareness in the general population,<sup>83</sup> it would mean that only approximately 22 percent of the voting age population were aware of the vote in 2014 (around 1,900,000 people).

Given that 1,315,593 people voted, this would mean that over 60 percent of the 1,900,000 people who were aware of the vote, actually voted.

While these estimates are not reliable, they are indicative and point toward the potential increase in turnout if the process were better promoted.

While awareness does not directly correlate to voting, lack of awareness is a significant factor in limiting both online and in-person voter turnout. This has also been found by others (Sampaio & Peixoto, 2014), commented upon in interviews (Ricardo Almeida, 29/5/2014 and Tarson Nunez, 29/5/2014), and corroborated by the enumerator survey, which found that most

in-person voters appeared to be unaware of the vote before they were approached.

There was also some evidence that in-person voting turnout was affected by the organization of the polling locations. The in-person vote is organized in a decentralized manner through the COREDES and the local CORDEDES administrative bodies, the *Centros Administrativos Regionais* (CARs).

Although the rules state that polling locations across the state are to be agreed upon and publicized well in advance of the vote, the evaluation team and enumerators found that this varied significantly. In some COREDES a list of polling locations was provided a few days before the vote. However, in most of the municipalities observed, the information available in advance was vague ("most schools and health centres") and often turned out to be inaccurate. The number of polling stations available also appeared to vary based on local staffing availability as much as on population size. Given this variation, it seems likely that this availability of in-person voting would also have had some impact on the variations noted above.

This would suggest that increasing and improving the promotion and information to citizens could be expected to create a significant increase in both online and offline turnout.

# Geographic variations

The 0.51 percent to 99.64 percent variation in online turnout between municipalities—shown in Figure 4—is even larger than the 0.5 percent to 47 percent found by Goldfrank in the 2011 process (Goldfrank, 2014).

Again, much of this variation may be due to differences in promotion and citizen awareness across states and

municipalities. For example, when the 2014 range presented in Figure 4 was discussed with Paulo Coelho of SEPLAG, he suggested that in Parobe (0.51 percent online voting), the local leadership is highly active in stimulating the turnout for in-person voting, while in the COREDES of Medio Alto Urugai in which Planalto (98.71 percent online voting) sits, there has been a gradual process for the last three years of replacing the in-person with online voting.

This is corroborated by looking at the recent change in online voting in Medio Alto Urugai compared to a COREDES with no such plans in place.

In Porto Alegre, where the evaluation team actively looked for evidence around promotion, there was a Facebook campaign, Twitter activity, and a small number of posters on buses, but overall little promotion or communication observed before or during the 2014 vote. The low level of promotion and communication was corroborated by anecdotal comments from the Gabinete Digital and from interviewees.

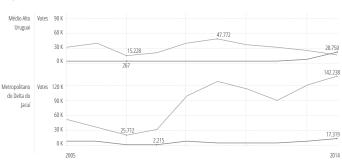


Figure 6. Online/offline turnout across two COREDES.

So, while clearly local or regional plans are influencing the levels of online and offline turnout, without a much more thorough examination of these activities, it is difficult to draw any conclusions about the regional variations in voting channel preference.

## Increased turnout

In 2014, 19.3 percent of the total voters voted online (255,751 people/2.9 percent of the voting age population of the state). Not all of these can be assumed to be part of an increased turnout. A portion would have voted in-person if online voting were not available.

In the 2012 vote, the World Bank found an 8.2 percent increase in turnout that could be directly attributed to online voting (Spada et al., 2016). Following the same calculations, in 2014 this evaluation shows an even greater (12.2 percent) increase directly attributable to online voting. This is the number of voters who specifically said they would not have voted if online voting were unavailable.

It seems likely, however, that the real increase due to the online voting is higher than this. In addition to those voters who reported a strong preference for voting online, there will have been other voters who voted online due to other factors and would have been unable to vote were online voting unavailable. In particular, some voters will have taken advantage of the fact that the online voting was available around the clock for three days, whereas the in-person vote was available on only one day, generally between 10 a.m. and 4 p.m. In many of the observed locations an actual polling station proved difficult to find.<sup>84</sup>

# Summary

The overall turnout has increased since 2005, and the number of online voters has increased steadily and significantly since the introduction of the new Sistema model of participatory budgeting in 2011. This evaluation indicates that the 12.2 percent of the increase in voter turnout is directly attributable to online voting.

Despite this, 15.2 percent of the voting-age population turnout could reasonably be expected to increase much further, and the findings indicate that lack of effective promotion and communication is a significant factor currently restricting this growth.

With only around a quarter of the voting age population being aware of the vote, increasing and improving the promotion of information to citizens could be expected to create a significant increase in both online and offline turnout.

## DO ONLINE AND IN-PERSON VOTERS HAVE DIFFERENT DEMOGRAPHICS?

This section considers to what extent gender, age, ethnicity, income, and education impact voting. It reports the findings from the online, face-to-face, and IVR surveys, along with comparison to the 2010 census data. The face-to-face survey data is from Porto Alegre only and so the online survey findings are restricted to respondents in the greater Porto Alegre region to allow for comparison between online and offline responses.

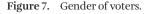
In order to understand which of the socio-demographical characteristics differentiate online from in-person voters, a binary logistic regression was run with:

- gender, age, education and income as explanatory variables
- the binary offline (0) vs. online (1) voting as the response variable

In Figures 7 to 11, the following categories are used:

- Online (POA): the results of the online survey, limited to just those respondents in the greater Porto Alegre area
- Offline (POA): the results of the face-to-face survey conducted across the greater Porto Alegre area
- Population (POA): IBGE 2010 survey results for the greater
   Porto Alegre area
- Online (RGS): the full results of the online survey, including respondents from the entire state of Rio Grande do Sul
- Population (RGS): IBGE 2010 survey results for the entire state of Rio Grande do Sul

There is not a large difference in the gender split across the different voting audiences. Offline voters are over-represented by women (58.9 percent), while online voters were 52.4 percent in the Porto Alegre region (and almost exactly 50 percent across the state). These compare to a slightly higher number of women in



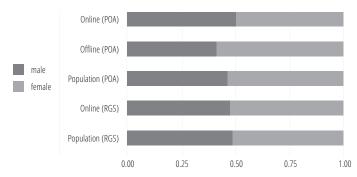
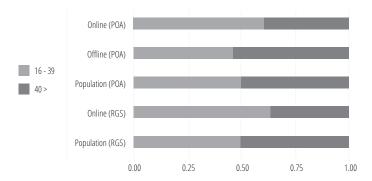


Figure 8. Age of voters.

## Age of Voters



the general population (53.6 percent women in Porto Alegre and 51.3 percent across the state).

Online voters appear to be younger than in-person voters. For online voters, 38.1 percent are aged 16–29 compared with only 24.2 percent of the in-person voters while only 19.4 percent of online voters are over 50 compared to 34.4 percent of in-person voters.

It is difficult to compare this to the population data as the census categories appear to be limited to <40 and 40+, but within these broad categories, the age demographic found in online voters appears to be representative of the population age as a whole—62.8 percent of online voters are under forty across the state compared to 60 percent in the general population, and 60.1 percent of online voters in Porto Alegre are under 40 compared to 58.9 percent of the city population.

The offline audience, however, seems to show a bias toward older age groups with only 45.2 percent of the in-person

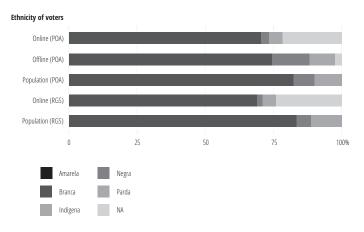


Figure 9. Ethnicity of voters.85

voters in Porto Alegre being under 40 and 54.8 percent being 40 or over.

The offline survey reports a significantly higher number of black (13.8 percent) and mixed-race (9 percent) voters when compared to the responses in the online survey (3 percent, and 5.1 percent respectively). However, as 21.4 percent of the online survey respondents did not give a response to the ethnicity question, no comparisons can be made to the general population.

The survey results and the census data do not differ significantly between Porto Alegre and the entire state of Rio Grande do Sul, with the exception of income where 24.2 percent people report monthly earnings of over R\$6,000 (~US\$2,600) in Porto Alegre compared to 17.7 percent in Rio Grande do Sul as a whole.

There are significantly more offline voters with no education (2.4 percent) or basic education (28.9 percent) than show in the online voters for the Porto Alegre region (where the percentages

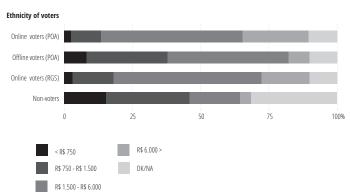


Figure 10. Monthly Income of voters.

are 0.3 and 2.1, respectively). This is only slightly higher for the online audience across the whole state (0.5 percent and 3.9 percent). Similarly, there is a higher representation of college educated (52.4 percent) or those with masters/doctors degrees (9.2 percent) in the Porto Alegre online voters than those who votes offline (only 19.6 percent and 1.1 percent).

# Correlation of voting method and socio-economic indicator

Figure 12 and Figure 13 show online voter turnout and Índice de Desenvolvimento Socioeconômico (IDESE)<sup>86</sup> plotted against municipality.

This shows that those municipalities with higher percentages of online voting tend to be clustered in the north of the state and around the capital of Porto Alegre.

The municipalities near Porto Alegre show much higher IDESE indicators, while those in the north of the state are more varied but still appear to be higher than other regions.

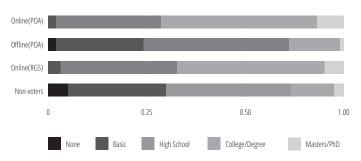


Figure 11. Education of voters.

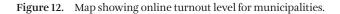
Exploring this data further, the Pearson correlation between percentage of online voting (from the total population of voters) and the IDESE indicator of the level of socio-economic development in each municipality [r(487)=0.15, p<.001] are plotted in the scatter plot below.

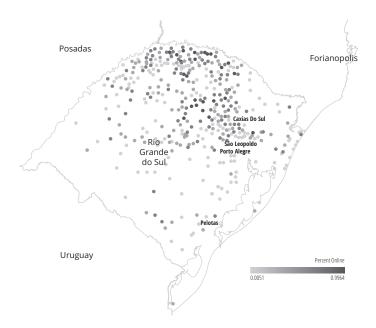
The correlation is positive, indicating that voters are more likely to vote online in municipalities with better socioeconomic indicators. The association is weak although statistically significant.  $^{87}$ 

## Discussion

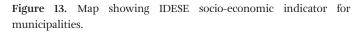
These findings show a clear difference in demographics between the online voters and in-person voters.

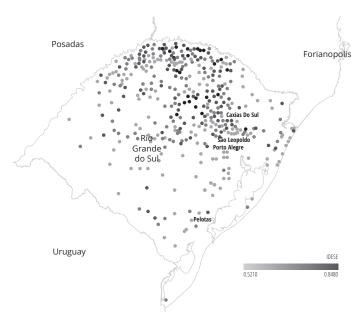
Gender: women are over-represented in the in-person voting, with 58.9 percent of in-person voters being women as compared to 50 percent in the online vote and 53.6 percent in the general population.





- Age: using the population statistics for the wider RS region as a proxy for the state population, ss and adjusting to compare against the voting age population only, the online voters over-represent age groups 16–29 (38.1 percent online against 31.3 percent offline) and 30–39 (24.6 percent online against 19.9 percent offline) and under-represent those 50+ (19.4 percent online against 30.1 percent offline).
- Ethnicity: restricting the results to exclude those who did not answer and comparing those who reported their ethnicity

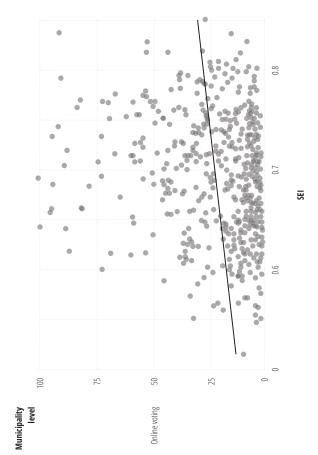




as white (76 percent of in-person voters and 89 percent of online voters) against the city-wide population (82 percent white), suggests that while the offline audience is slightly over-represented by non-white minorities, the online audience is slightly over-represented by white voters.<sup>89</sup>

• Income: the very poor are significantly under-represented in the online voters (just 18 percent of online voters report earning less than R $$1,500 (\sim US$660)$  compared to 38 percent of the in-person voters).

Figure 14. Municipality-level online voter turnout vs. socio-economic indicator.



 Education: the online vote virtually excludes those with the lowest educated levels (only 4.3 percent of online voters had no/ basic education compared to 30 percent of the in-person voters).

Regression testing demonstrates that gender, age, education, and income significantly predict online vs. in-person voting.

The results suggest that online voters are significantly more likely to be male (b=-0.44, p<.001), younger (b=-0.30, p<.001), more educated (b=1.34, p<.001), and with a higher income (b=0.23, p<.001) than in-person voters.

## Summary

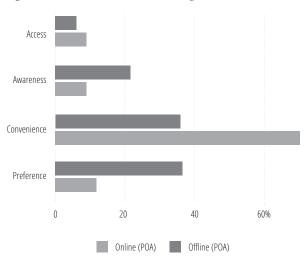
A clear difference between the online and in-person voters was found. The online voting population is younger, more educated, and higher earning, somewhat more male than its offline counterparts, and includes a lower proportion of non-white citizens, while the percentage of online voters is lower in municipalities with lower levels of socio-economic development.

## DO ONLINE/IN-PERSON VOTERS ENGAGE IN DIFFERENT WAYS?

This section draws on data from the online, IVR, and face-to-face surveys—with the face-to-face survey data from Porto Alegre only—and from direct observations made by the enumerators.

It considers what influences voters' preferences for voting on or offline, for engagement in the deliberative stages of the PB process, in wider political activity, and in the potential for increasing online voting.

The majority—67.7 percent—of those who voted online cited convenience as their principal reason. The reasons for voting



**Figure 15.** Reasons for choice of voting channel (%).

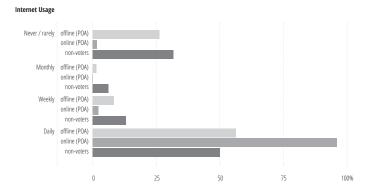
offline were more varied, with 35.8 percent citing convenience as the principal reason they voted in-person, 21.5 percent citing a lack of awareness of the online voting, and 36.6 percent citing simply a preference.<sup>90</sup>

Internet access does not appear to be a significant factor, with only 6.1 percent of in-person voters citing lack of Internet access as the reason they voted offline, and 12 percent of online voters saying it was not possible for them to reach a physical voting location.

Looking at the reported Internet usage, half of the non-voters surveyed use the Internet daily.

An additional influence on voting channel used was made by direct observation of the enumerators. They noted that the staff managing the polling stations (including police, public service

Figure 16. Internet usage.



workers, and volunteers associated with the COREDES or local civil society groups) were often observed actively encouraging passers-by to vote. This involved literally stopping people who walked past, asking them if they were aware of the vote, explaining the Sistema and the voting process to them and then convincing them to take part.

While at least one polling station did have a queue of people who appeared to be proactively seeking out a place to vote, this appeared to be an exception not the norm. This perception was shared by most of the enumerators, twelve out of sixteen of whom reported that most or all of the voters they saw were unaware of the vote prior to being approached by the staff running the polling station.

While this is similar to many referenda and other forms of public engagement, it is markedly different from the online voting where, although there were active Facebook and Twitter campaigns, the same level of opportunistic engagement with the public is not possible. This suggests that the two populations

Other political activities engaged in by voters (%) Community Meetings offline (POA) online (POA) online only State Online Services offline (POA) online (POA) online only Demonstration offline (POA) online (POA) online only Political Party Meeting offline (POA) online (POA) online only None offline (POA) online (POA) online only 20 40 60

Figure 17. Other political activities engaged in by voters (%).

(online and offline voters) may be distinct groups and comparisons between them should be treated tentatively.

Moving now to the evidence related to voters' wider political activity, online voters appear to be more engaged in every political activity asked about, with only 46.8 percent of online voters (compared to 53.6 percent of in-person voters) not engaging in any political activities whatsoever.

A particularly marked difference is evident when asked about demonstrations, with 26.3 percent of the online voters reporting they have participated in some form of protest or *manifestação* compared to just 9.7 percent of in-person voters.

#### Discussion

People chose to vote online mainly on the basis of the convenience of this and to vote offline mainly due to preference, convenience

and a lack of awareness of the online option. Ability to access the Internet was not found to be a significant influence.

There is some suggestion that voting online is a less engaged activity than voting offline; that online voters are somehow more opportunistic and less likely to have been involved in the earlier stages; that online voters are less politically active than in-person voters. For example, during his interview, Tarson Nunez questioned whether voting online is "any different to voting in Big Brother." Also the World Bank's 2012 survey found that nine out of ten online voters said they had not participated in discussions about the vote before the vote (Spada et al., 2016).

However, these wider survey results suggest that there is virtually no difference between the likelihood of online and in-person voters having been involved in earlier deliberative stages of the PB process, with 87.6 percent of online and 87.5 percent of in-person voters reporting not having attended any assembly meetings prior to voting.

If anything, it appears the online voters might be slightly more involved, with 58 percent reporting having voted in previous year's budgeting compared to only 26 percent of in-person voters. Also, state-wide, 27.7 percent of online voters said it was "probable" and 9.8 percent said "very probable" that they will attend in-person meetings about the budget next year, and in the POA area, 27.4 percent said it was "probable" and 10.3 percent said "very probable" (although we don't have a comparable figure for the in-person voters).

If online voters have an appetite for more engagement in the deliberative stages of the PB process, more thought should be given to how to engage more widely, while still taking advantage of their preferred online channel. This will be explored further in the recommendations in Section 7.

Looking at the broader political activities of both groups also does not support the idea that online voters are less political, with the results of online voters showing that they are more likely to have been involved in all of the political activities asked about than in-person voters.

Considering the nature of the two voting channels is helpful at this point. To vote online, people must make a conscious choice that they wish to vote, or deliberately click on a link (e.g., on Facebook or Twitter). Therefore, one can assume that near 100 percent of online voters have at least some interest in participating.

The in-person vote, however, includes both people who have actively chosen to participate and vote, as well as a large number of people who were unaware of the vote until someone stopped them in the street, at which point they completed a ballot.

It would be interesting to explore the degree to which this simply reflects the way people are encouraged to vote and the point at which they become aware of the process. For now, it seems that there is no difference between the way online and in-person voters interact that cannot be explained by another factor. The choice of technology should perhaps be considered simply as a different channel, not as something that is fundamentally different.

These findings also confirm the previous research by the World Bank (Spada et al., 2016), suggesting that "online only" voters (i.e., those who would not have voted at all if they hadn't voted online) are slightly less politically engaged than the online voters as a whole. However, they go further than this and show

that even these "online only" voters are as politically engaged, or more, than the in-person voters in all activities except attendance of party political meetings. However, given the distinct natures of the two voting groups (pro-active online, and a combination of pro-active and opportunistic voting offline), this finding should be taken with caution.

The responses from non-voters in the IVR survey are broadly similar to those of the in-person voters.

These results have been further analyzed to see if the different demographic profiles of the online and in-person voters might be skewing the results, but the findings are consistent—within every age group and income/education bracket, the online voters report higher levels across all political activities.

# Summary

People chose to vote online mainly on the basis of its convenience and to vote offline mainly due to preference, convenience, and a lack of awareness of the online option. Ability to access the Internet was not found to be a significant influence.

With regards to engagement in PB processes, the wider survey results show that online voters are slightly more likely than in-person voters to have voted in previous year's budgeting votes, but there is virtually no difference between the likelihood of online and in-person voters having been involved in earlier deliberative stages of the PB process.

For involvement in wider political activities, online voters are somewhat more likely to have been involved than in-person voters and within every age group and income/education bracket, the online voters report higher levels across all political activities.

# DO ONLINE AND IN-PERSON VOTERS VOTE DIFFERENTLY AND DOES THIS AFFECT SPENDING?

This section discusses how people voted and what impact, if any, this had on budget decisions. It is based on the findings from the online, IVR, and face-to-face surveys. The face-to-face survey data are from Porto Alegre only.

The table below shows the frequency with which demands under each of the thematic areas were chosen in the online and offline ballots:

There is significant variation in a number of categories, most notably (in bold in Table 8) *Desenvolvimento Econômico & Desenvolvimento Rural* (Economic Development and Rural Development) which were chosen by 16.5 percent and 28.3 percent of online voters respectively, and only 3.8 percent and 8.6 percent of in-person voters. *Segurança Pública e Defesa Civil* (Public Safety and Civil Defense) demonstrates the opposite and was chosen by 6.1 percent of online voters but only 17.9 percent of in-person voters.

It is important is to understand whether these preferences have actually impacted the outcome:

- In eighteen of the twenty-eight COREDES the first place demand was the same in both the online and offline results
- In ten COREDES the demands chosen by online and in-person voters were different
- In eight of these ten, this difference was not by a sufficient amount to change the overall result
- In the other two COREDES, the demand in the online vote was different from the in-person vote and by a sufficient amount to change the final outcome. In Hortênsias COREDES,

Table 8. Voting results (state-level).

Category	Offline (%)	Online (%)
Citizenship, Justice, Human Rights & Policies for Women	6.2	1.5
Combating Traffic Violence	0.3	<0.1
Digital Culture & Inclusion	2.0	4.9
Economic Development	3.8	16.5
Rural Development	8.6	28.3
Social Development and Poverty Eradication	0.8	0.1
Basic, Vocational and Technical Education	9.3	2.5
College Education	1.6	0.5
Sport, Leisure & Tourism	4.6	0.8
Housing, Urban Development and Sanitation	7.2	2
Infrastructure and Logistics	6.9	<0.1
Irrigation	1.6	0.1
Environment and Water Resources	3.4	0.1
Local and Regional Planning	0.3	<0.1
Health	25.4	36.6
Public Safety and Civil Defense	17.9	6.1

the winning demand was the purchase of eight vehicles for the police and fire brigade, but the winning demand, discounting the online vote, would have been a program for family Agribusinesses. In Fronteira Oeste COREDES, the winning demand was budget for regionalisation and pooled resources (the construction of a regional hospital), but, without the online vote, the winning demand would have been toward localization and fragmentation of regional resources (vehicles or equipment for eight different hospitals).

#### Discussion

One of the main goals of participatory budgeting is to distribute a budget in favor of the needs of the poor (e.g., Wampler, 2012). The fact that pro-poor distribution is possible has been demonstrated through experiences in which participatory budgeting has successfully changed spending in ways that favor poorer areas and produce impacts on development outcomes, such as maternal and child health (Avritzer, 2010; Goncalves, 2009).

The large differences in online voter turnout in different geographic areas is particularly significant when taken together with the demographic differences between the online and in-person voters (presented in Section 4.2).

If a particular area has a high percentage of online voting and the online voters are generally younger, richer, and better educated, then it is possible that the final results for the area will be skewed in favor of the desires or needs of the middle-class population rather than reflecting the needs of the poorer communities.

Given there were at least two COREDES where the online vote demonstrably *did* change the final result, this poses a particular challenge to the social justice goals of participatory budgeting and highlights the tension between the redistributive goals and democratic goals of widening representation.

It also highlights the importance of clear goals as far as outlining who the Sistema aims to represent—should it reflect the demands of the population as a whole or the needs of poor and marginalized groups across the state?

The potential consequences are summarized by one interviewee: "Online you build scale but lose quality and move the balance

back to the middle class. Participatory budgeting is a way of giving voice to the poor—if you level everyone you tip the balance again against the poor" (Tarson Nunez, 29/5/2014).

# Summary

The first place demand was the same in both the online and offline results in eighteen of the twenty-eight COREDES. It was different, but not by a sufficient amount to change the overall result, in ten COREDES. In two COREDES the demand in the online vote changed the final outcome.

This poses a particular challenge to the social justice goals of participatory budgeting and highlights the tension between the redistributive goals and democratic goals of widening representation.

### SECONDARY EVALUATION QUESTIONS AND ADDITIONAL FINDINGS

The report now shifts to consider secondary evaluation questions related to the voting and control of the budget and PB stages. It uses data from the interviews, documentation, and follow-up surveys to explore the goals, risk of inappropriate influence or manipulation, transparency, and control of the budget and process.

Are the goals of the state's participatory budgeting process clear and appropriate? In Section 2.4, the goals of participatory budgeting were discussed as both a democratic innovation and a vehicle for empowerment, for social justice, and for redistribution. While it remains unclear whether the state-level participatory budgeting for Rio Grande do Sul shares these core goals of participatory budgeting in general, it is clear from its statements that this

new state-level process also includes goals around a new form of democratic inclusiveness.

The lack of clearly stated and shared goals is a potential problem for the evaluation and also for the success of the program itself. It could mean that the online and in-person voting do not seek to meet the same goals.

For example, it was apparent from observing the voting that many of the people running the polling stations had strong views on which ballot options should be voted for and would actively seek to persuade voters to support them. If the vote is considered in the same way as we would consider a typical vote for a political representative, then this influence is clearly unfair and could prejudice the results. However, if we consider participatory budgeting as a tool to increase the representation of marginalized groups and help them organize, then those groups who organize most effectively are then best able to influence the outcome. It is arguable that this is in fact a desirable outcome.

So, the decentralized nature of the in-person voting and the major role played by civil society could be seen as in line with Wampler's PB goals of voice, vote, and social justice—explicitly giving poor and marginalized communities an opportunity to share their needs and seek to redistribute spending accordingly.

The online vote, however, is centralized and controlled by the state itself and, as such, has no direct involvement from civil society or other groups representing the poor. If we consider the influence of organized state actors, such as the police, it is difficult to attribute any goals to participatory budgeting that would allow the manipulation of voting by the police to be seen as a positive outcome. This means the two channels of voting are more than just different channels. They have different drivers, different levels of influence, and, therefore, they might even target or appeal to different groups of voters.

Considering the demographic differences and the potential for the online vote to change the outcome (see Section 4.4), this is an important aspect to consider. For online and in-person voting to genuinely just be different channels, the processes and goals that lie behind each should be aligned. Depending on which set of goals are more important, this could mean reducing the role of local civil society in the in-person voting or enabling a bigger role for civil society in the online vote.

# Are the voting processes open to manipulation or undue influence?

This is an aspect of participatory budgeting that is not often explored in depth, and concerns about the integrity of the voting process are not often aired (Spada *et al.*, 2016). Three main problems that might occur are people voting multiple times, people's voting choices being taken or influenced by others, and direct or indirect manipulation of the voting or results.

Multiple votes are not possible in the online system that has checks in place to prevent someone voting online more than once. There does not appear to be any such system in place to prevent someone voting online and offline, or voting offline multiple times in multiple places.

In-person voting requires the voter to show their photo ID before being given a ballot, so it would be difficult for someone to vote on behalf of another person. Voting on behalf of another person is possible online, but the online voting platform requires

a secure login using a unique voter ID, or using the new state citizen login before someone can vote.

In discussion with the Gabinete Digital, it became apparent that someone's voter ID could be discovered relatively easily by entering some personal details into another government website. Remote voting is also always open to the potential of voter coercion as there is no independent third party present to monitor this. <sup>91</sup> These types of voting abuse could only be exploited on a local and individualized basis, e.g., a family member voting on behalf of, or coercing, another family member. So, while important, they are unlikely to significantly alter the final outcome of the vote.

In-person voting has two much larger issues that may directly impact the results. The first is the organized influencing of the vote by the decentralized group—including civil society organizations, the military, police, fire brigade, etc. Direct observation of the voting stations provided interesting anecdotal evidence. In some locations, local services (health, firefighters, teachers etc.) were out en-masse to demonstrate what the previous year's budget paid for and to encourage voters to vote for the demands that would support their work. Less positively, at some of the polling stations operated by the police, manipulation of the process was observed. This included instances where citizens completed the attendance sheet but did not complete a ballot (leaving that ballot "free" for the polling station staff to complete), occasions where the staff would effectively tell the voter which boxes to tick and instances where the staff simply completed the ballot on behalf of the voter (on one occasion the voter then complained and was given a second ballot to

complete herself). It is unclear how widespread these practices might be, but it was corroborated by four of the sixteen enumerators in the Porto Alegre area, who reported observing people trying to influence voters' choices (three of these reported this occurring frequently).

The police also feature in the second factor that could impact on the final outcome of the vote—manipulation of voter choices and results. As the observations in this evaluation were limited, they cannot be used to make a judgement about whether this has actually changed the final outcomes of the vote anywhere in the state. However, there were sufficient examples to raise this as a significant concern that warrants both further investigation and changes to the process to stop it occurring in future years.

Significantly, the category that these actions would have been seeking to influence (Segurança Pública e Defesa Civil—effectively supplementary funding for the police) reflects the demands that received significantly more votes offline than online. While inconclusive, this might be consistent with this type of influence over the results being widespread across the state.

# What transparency and oversight exists?

The oversight of the voting process itself is hard to comment on as this was not directly observed and is not well documented. The results were made available to the public within a few days of the completion of the voting but it is not clear to what degree, if any, public and/or civil society played a role in monitoring the voting, the counting, and the results. The more interesting aspect of transparency and oversight relates to what happens after the vote. Are

the projects that are voted for actually delivered? Is the money actually spent (and if so, is it spent on the things the people voted for)?

There is some suggestion that this data is not readily available: Sergio Baierle, when interviewed, reported a widespread feeling that some projects are not executed and that some figures are manipulated. Goldfrank (2014, p.16) supports this last statement, confirming that "data that used to be easily accessible on the Internet no longer exists," meaning not only projects that have been approved but have also been executed. However, considering the same systems, Tiago Peixoto found that civil society oversight had been strengthened, not weakened (Peixoto, 2008).

There are a number of new initiatives such as the transparency map coming online and it is hard to know whether the apparent lack of data is a deliberate decision to avoid transparency and oversight on the part of the government or simply the result of a transition period where the data migrates to this new platform and people learn to use it.

In any case, it is clear that—whether it is already happening or not—"technology could revolutionise the transparency of the budget" (Sergio Baierle, 30/5/2014) and this is a recommendation that will be made in Section 7, but may already be underway.

# Who controls the overall budget and process?

This section considers the level of control that exists within the participatory budgeting process itself and the control of the budget that sits outside of the process that happens before it begins.

The first of these is straightforward but critical. The vote is binding. The government is legally committed to spending the budget as dictated by its citizens (Spada *et al.*, 2016; Peixoto,

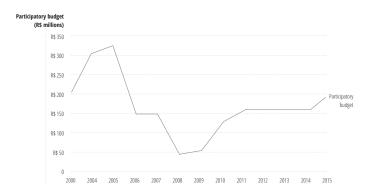


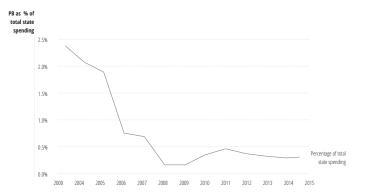
Figure 18. Budget for participatory processes 2000–2015.92

2008). In this sense, the state participatory budgeting sits as high as reasonably can be expected on Arnstein's famous ladder of participation (Arnstein, 1969). However, this is only true within the limited budget that is channeled through the participatory process.

However, during this period the overall state spending in RS has increased dramatically from less than R\$9,000 million in 2000 to nearly R\$60,000 million planned for 2015. While total state spending includes extraneous factors such as inter-departmental transfers, these do not change the fact that the percentage of the state spending allocated to participatory control has reduced significantly over this period.

Two other important and related factors also sit outside of direct democratic control: the overall percentage of the state budget that goes through this participatory process and the mechanism by which different regions within the state are allocated different portions of this budget.

Figure 19. Participatory budget as % of total spending 2000–2015



The total budget going through the Sistema is relatively small, is lower than fifteen years ago, and is declining as a percentage of state spending. This reduces the potential of participatory budgeting to achieve its social justice and redistributive goals. If the state's spending priorities are elsewhere, as suggested by Baierle ("all the key investments in the past 4 years have been in downtown as part of a gentrification process"), this could reduce the potential developmental impact of the Sistema.

# The role and influence of the deliberative stages

A consistent and recurring theme raised by all interviewees was the importance of the deliberative assemblies as a vehicle of empowerment for individual citizens from poor communities. Participatory budgeting offers opportunities for citizens to understand the budgeting process and, through long-term involvement, to learn from their mistakes. It can be said to create

spaces in which people who are traditionally unable to access power may be able to thrive (Baiocchi & Ganuza, 2014; Serageldin *et al.*, 2005). During interviews with members of the state government and local participatory budgeting experts, interesting anecdotal information came out:

I interviewed a woman who was a grassroots leader and champion of women's rights . . . with participatory budgeting she learned practical ways to think about the future . . . she learned and grew and went on to establish a highly successful environmental and recycling centre which employed and empowered women experiencing domestic violence (Tarson Nunez, 29/5/2014).

Someone told me about participatory budgeting as a citizenship exercise . . . "the first time I went to a meeting I didn't speak, the third year I spoke, now I have learned that I can speak and I understand the process. Now I know that the government HAS to listen to me" (Adalmir Marquetti, 30/5/2014).

Unfortunately, no data is available on the demographics of those who attend the assemblies, so no discussion of their representativeness of the population, or of marginalized groups, is possible. However, there is a shared assumption by some of the interviewees that assemblies are indeed over-represented by people from poor and excluded populations:

People who go to the meetings are usually the poor, the middle classes won't go (Adalmir Marquetti, 30/5/2014)

Meetings tend to include more people over forty and more struggling families who need help representing their urgent needs (Sergio Baierle, 30/5/2014)

Rich people won't contribute in a public forum in front of someone who doesn't have sewerage (Tarson Nunez, 29/5/2014)

Even if this is correct, and the assemblies include more representatives from poor communities, the additional benefits offered by the deliberative process only exist for roughly 5 percent of participants<sup>93</sup> who engage in the entire process, not the 95 percent who are only involved at the voting stage (irrespective of whether they choose to vote online or offline).

Attendance in these face-to-face meetings appears to have dropped from between 179,209 and 378,340 in the first version of state-level participatory budgeting from 1999-2002 (Goldfrank & Schneider, 2006) to an estimated 79,000 people in 2014.94 Taking the 2014 attendance as an average across the 497 municipalities, this would give around 158 citizens per assembly. However, the distribution is not even. In Vale do Cai (a COREDES for which exact attendance figures were available), the number of attendees ranged from 9 in Linha Nova to 240 in Montenegro, although accounting for population sizes the range was actually from 0.2 percent (27 attendees in Feliz, population 12,992) to 2.3 percent (163 attendees in Salvador do Sul, population 7,182). While the percentage is relatively small everywhere, this range is significant.95

Attendance at the earlier public hearings, where no decisions are made about the upcoming budget, are more consistent and

higher, ranging from 35 attendees (in São José do Sul) to 293 in Montenegro, and from 0.3 percent of the population (in Feliz) to 4.3 percent (in São Vendelino). The attendance figures here seem to be more consistent and less related to population size, because these hearings are primarily aimed at local government staff and invite civil society representatives.

Unfortunately no data could be obtained regarding the historic attendance figures or demographic make-up of the face-to-face meetings.

Given that assembly attendance is lower than it was between 1999–2002, and taking into account the range in attendees across different locations, these potential additional benefits are not reaching all parts of the state equally, and are reaching a smaller audience than they may once have reached.

It is clear that, for all these deliberative stages, the key difference is not related to the role of technology. While it is arguable that those who vote and do not attend the earlier assemblies may be missing out on additional benefits of the participatory budgeting process, there is no evidence to suggest that people who *vote* online are any less interested in being involved in these assemblies than those who vote offline. What appears more relevant than the technology is the change in the design of the participatory budgeting process, from one where final budgetary decisions are made during the face-to-face meetings, to one with a distinct and separate voting stage to decide on budget allocation. The channel used to vote does not appear to be a factor.

Goldfrank suggests that this new model sacrifices deliberative face-to-face aspects of the process in the interests of increasing the number of participants, giving a broader but less intense form of participatory budgeting (Goldfrank, 2014). Online voting certainly helps to enable this broader level of inclusion by increasing the potential pool of voters and making it easier to reach a wider audience. However, there is no evidence that these online voters have less *interest* in the deliberative aspects (see 4.3 below) despite the declining numbers of attendees. The reasons for this decline remain unclear, but direct observation suggests that lack of awareness is at least partially responsible.

It would be entirely possible though, within the new model, to communicate and promote earlier and to a wider audience, thereby increasing the level of involvement in not just the voting stage, but in every stage of the process, including the deliberative assemblies.

### CONCLUSIONS

Does online voting affect the level of turnout? The evaluation identified voters who stated positively that they would not have voted if online voting was unavailable. This indicates that, at minimum, a 12.2 percent increase in voter turnout is directly attributable to online voting. With only around a quarter of voting age population being aware of the vote, increasing and improving the promotion and information to citizens could be expected to create a significant increase in both online and offline turnout.

Do online and in-person voters have different demographics? A clear difference between the online and in-person voters was found. The online voting population is younger, more educated, and higher earning. It is somewhat more male than its offline counterpart and includes a lower proportion of non-white citizens. The percentage of online voters is lower in municipalities with lower levels of socio-economic development.

Do online and in-person voters engage in different ways? People chose to vote online mainly on the basis of its convenience. Internet access was not a major factor, but lack of awareness of the option to vote online was.

With regards to engagement in PB processes, the wider survey results show that online voters are slightly more likely than in-person voters to have voted in previous year's budgeting votes, but that there is virtually no difference in the likelihood of online and in-person voters having been involved in earlier deliberative stages of the PB process.

For involvement in wider political activities, online voters are somewhat more likely to have been involved than in-person voters. Within every age group and income/education bracket, the online voters report higher levels of involvement across all political activities.

Do online and in-person voters vote differently and does this affect spending? The first place demand was the same in both the online and offline results in eighteen of the twenty-eight COREDES—different, but not by a sufficient amount to change the overall result in ten COREDES. In two COREDES the demand in the online vote changed the final outcome. Given that the online voting population is younger, better educated, and higher earning, this has the potential to create a tension between the redistributive and social justice goals of participatory budgeting and the democratic goals of widening representation.

Are the PB goals clear and appropriate? In Rio Grande do Sul, the goals of the current Sistema are not well defined. This lack of clearly stated goals appears to have led to a situation where the centralized, state- controlled online voting and the decentralized in-person voting (where civil society plays a larger role) may not always seek to meet the same goals. A lack of clear and widely-shared goals for the Sistema potentially leads to the online and offline voting channels each supporting different interpretations of the goals of participatory budgeting. This means that the two channels of voting are more than just different channels. They have different drivers and different levels of influence and, therefore, they might even target or appeal to different groups of voters.

Are the online/offline processes open to manipulation or undue influence? While multiple votes are not possible on the online system, on a local, small scale it is possible for people to vote both online and in person, to vote in person several times in different places, or to vote on behalf of or influence another person. None of these is likely to significantly alter the outcome of the vote. Of more concern is the possible influence of civil society organizations—the military, police, fire brigade, etc.—on in-person voters through demonstrations at polling stations, telling the voter which boxes to tick, or simply completing the ballot on behalf of the voter. Some incidents of results manipulation were also observed. However, while there were sufficient examples to raise this as a significant concern, the limited observation made during the evaluation cannot demonstrate whether any of these issues altered the outcome of the vote.

What transparency and oversight exists? It is not clear to what degree, if any, the public and/or civil society played a role in monitoring the voting, counting, results, and data. Information about the projects and budgets implemented does not seem to be readily available. As the oversight of the voting process itself was not directly observed and is not well documented, it is not possible to comment on this in depth. However, there is some sense that new transparency initiatives are being put in place and that oversight is being strengthened.

Who controls the PB process and total budget? The government is legally committed to spending the budget as dictated by its citizens, but only the limited budget that is channeled through the Sistema participatory process. The budget allocated to this participatory budgeting has seen a modest increase in real terms since 2008, but as a percentage of overall state spending remains significantly lower than at any time since 2007.

The percentage of the overall budget allocated to participatory control is decided outside of the participatory process, as is the mechanism by which different regions within the state are allocated different portions of this budget.

### DCE SUMMARY: LOOKING THROUGH THE 5 LENSES

In Section 1, fives lenses were introduced that form part of the World Bank's guide for evaluating DCE (World Bank, 2016). In addition to offering useful perspectives while scoping out and designing an evaluation, these lenses can be useful in presenting evaluation results in a manner that aids comparisons across different DCE evaluations. To that end, the conclusions

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of this report are considered with respect to these five lenses below:

# Logic

The goals of the Sistema are not clearly defined and, therefore, different stakeholders may have different assumptions about what the process is for. In particular, there appears to be some confusion over whether the Sistema aims simply to provide a new and innovative form of democratic governance or whether it shares the wider goals of participatory budgeting: voice, vote, social justice, and oversight.

### Control

- Participation does not include the stage of setting the budgets or allocating these to different regions within the state.
- Data on voting results is available quickly and easily.
- Other data on actual investment spending is not easily and readily available to the public.

# **Participation**

- The majority of the state's population seem not to be aware
  of the Sistema or the vote, necessarily limiting the level of
  participation that can be expected.
- The introduction of the online vote has been responsible for at least a 12 percent increase in turnout, but the percentage of online voters is not consistent across the state.
- A large majority of voters have not been engaged in the earlier deliberative stages of the process (this applies equally to online and in-person voters).

- Many online voters stated a preference to be involved in deliberative stages in the future.
- The online voting population is younger, richer, and better educated than in-person voters.

## **Technology**

- The online voting platform seems reliable and well-managed.
- The online voting seems less open to manipulation or undue influence than the in-person vote.
- The in-person vote has the ability for widespread organized influencing of voters by special interest groups representing key segments of the population.

### Difference

- Citizens are having an impact on the spending decisions of their state government.
- The level of the state budget going through the Sistema is low and declining.
- It is unclear whether spending is being allocated in such a way as to redistribute it to poorer areas.
- The online vote has changed the final results in at least two regions. Given the demographics of the online voters, this needs serious consideration.

### LIMITATIONS AND FURTHER RESEARCH

### State and city comparisons

For logistical reasons, the face-to-face survey was necessarily limited to just the greater Porto Alegre area, whereas the online survey and IVR survey covered the entire state. This limits the

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comparisons that can be made and may limit the ability to extrapolate more widely from some of these findings. These types of surveys also invariably suffer from some kind of self-reporting bias that has not been considered or accounted for.

### Validity of IVR data

The IVR survey was intended to act as a proxy for the general state population to allow for comparisons between this group and those who participated in the voting process. However, concerns over the representativeness of the IVR have limited the scope of its use to just one case (awareness of the voting) where the results were so significant as to outweigh the possible bias in the respondent demographics.

### Further research

If data could be obtained, there are a number of areas where further research and analysis could prove informative. Some of these are highlighted below.

### RECOMMENDATIONS

### **Deliberative stages**

# Improved communication and promotion of the assemblies

Many voters stated a desire to be involved in the earlier deliberative stages but were unaware of them. Earlier and more widespread communications, online and offline, would enable more of the population to choose to engage.

# Data collection on assembly participants

Ensuring that the decentralized organizations that manage the assemblies are collecting basic demographic data on participants would help ensure that the deliberative stages are reflecting the goals of the Sistema (whether that is representing the general population or explicitly targeting poor and marginalized communities). This will require changes to the process, support/training for the local organizers, and will benefit from simple mobile data collection tools to minimize the impact of the monitoring on the participants.

# Exploration of role for technology in the earlier deliberative stages

The state of Rio Grande do Sul is already considering ways to expand the use of technology, as shown in this statement:

The idea is to advance in the use of technology in every step of the process, be it to help in the initial moments of the assemblies or further on in the process. There is no official agenda, but it is being built with the help of the World Bank. With resources from the bank, we want to hire an agency for the development of a digital platform for the integration of government data (participation portal), like it was done with the digital office. And also a module for evaluation of public services (Paulo Coelho, 21/8/2014).

In order to scale the Assemblies and to meet the apparent preference of large numbers of voters to engage earlier, but who prefer the online channel, exploring blended online/offline approaches to deliberation is suggested, that might "allow these processes to scale without losing the important deliberative aspect" (Ricardo Almeida, 29/5/2014).

There are many ways in which this could be explored, taking lessons from the e-learning sector ("blended learning")

Table 9. Suggestions for additional research.

Explore the historic changes in turnout at the earlier face-to-face meetings, and the current turnout and demographics compared to the online voters. It would be particularly interesting to follow a number of individuals through the entire process.	Are all the successfully voted projects actually delivered and, if not, what does the delivery rate look like compared to other non-Sistema projects in the state?	Are there more COREDES than Médio Alto Uruguai that are actively seeking to move their voting online? What are the intended and unintended impacts of this, and how does this compare to other COREDES without such plans?	Further and deeper exploration of the speculation that much of the population doesn't vote simply because they are unaware of the voting.
Attendance trends for deliberative stages	Delivery of Sistema-funded projects	Explore high variance in online/offline turnout in different COREDES	Better understanding of reasons for non-voting

where face-to-face sessions are filmed, live-streamed, and allow interaction from remote participants; having online discussions in parallel with face-to-face discussions; or adopting what many communities practice where face-to-face discussions are prefaced with sharing information online and can be continued online afterwards.

Deliberation is a complex and long-term issue and any explorations should seek not to replace the offline fora ("the focus should be the offline," Ricardo Almeida, 29/5/2014), but to supplement it and allow those who were not present to also benefit from the deliberations.

Recording the sessions and making them available would allow online voters to understand the discussions that took place. Utilizing more advanced technology to live-stream these meetings could allow remote participants to engage more fully, although this would potentially limit remote engagement to those with the money to access reliable and high-bandwidth Internet connections.

This report does not seek to make specific recommendations as to the nature of this blended model of deliberation, simply to draw attention to the potential of technology in this space and to suggest experimentation in this area could be a useful way forward in scaling the deliberative stages of the Sistema.

### The vote

# Improved communication and promotion of the vote

The majority of the state population, apparently, are unaware of the vote itself. A more concerted, widespread communication campaign could help to address this—in particular focusing on ensuring the vote is publicized on television news and in the newspapers and doesn't rely on the decentralized civil society organizations and paid online advertising. This could be done both offline and online, wherever the technology is appropriate.

## Data collection on online and in-person voters

The surveys undertaken for this report were relatively inexpensive and could easily be integrated into the annual process. If a good and standardized exit poll were conducted online and offline each year and compared to wider population statistics, the state would be able to assess whether the inevitable increase in online participation is simply a channel shift or if it is shifting the voting population toward a younger and richer demographic. Whether this shift is seen as a problem or not depends on the goals ascribed to the Sistema, but it seems vital to at least monitor it.

# Better background information available to voters

At the time of voting, a voter who was not involved in the earlier deliberative stages could benefit from more information about the choices and the deliberation that was behind them.

Ensuring this information is easily available online and linked to the voting platform would increase the level of informed voting from online voters. It would then be important to seek a way to achieve the same results through the decentralized offline model so in-person voters can see the same information.

# Reduce opportunities for manipulation and influence of the voting

The state could investigate and better understand how widespread the kind of electoral manipulation and undue influence observed by the evaluation team is. If this is replicated state-wide, better monitoring and amended processes must be put in place to prevent this from happening in future years for the Sistema to continue to be seen as a valid and fair system.

At the same time, it would be helpful to understand the level of influence over the vote that is exerted by those staffing the polling stations. Whether this is problematic or not depends on whether the Sistema sees the mobilization and organizing of civil society as a valid goal. A more in-depth understanding of exactly who the staff are (how many are government employees, police, civil society leaders, volunteers, etc.) would be a critical element to understanding the fine line between encouraging communities to organize around common issues and allowing vested interests to exert undue influence over the results.

### CONTROL OF THE PROCESS / BUDGET

### Clear goals

The goals of the Sistema should be discussed and shared publicly so all stakeholders and participants are aware of, for example, whether social justice and redistribution is a goal of the process or not. The success of the Sistema cannot be monitored or evaluated reliably without this.

### Open data and results

Information on the assemblies, voting results, processes, and investment spending should all be made available to the general public in an easily digestible format both online and in a manner that ensures people without access to the Internet can also access the information.

The raw (anonymized) data should also be made available in a useful format so that independent civil society or other groups can undertake their own analyses to ensure the process remains fair and continues to achieve its stated goals.

The conclusions and recommendations above offer insights that it is hoped will be useful both for those responsible for the future of the Sistema in Rio Grande do Sul, and for anyone elsewhere in the world using technology within participatory budgeting processes who are looking to the Sistema as a model of best practice. There is much to learn from the existing and on-going successes of the Sistema, but also much that can be improved and some salient warnings that should be considered as the role of technology inevitably increases in coming years.

The authors would welcome the opportunity to engage in further discussions or support developments and experiments in this field.

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A number of websites have also been extremely useful in gathering background information on the Sistema, or in obtaining datasets that have been useful for comparative analysis. These are listed below:

- Gabinete Digital (http://gabinetedigital.rs.gov.br/)
- PROCERGS (http://www.procergs.com.br/)
- IBGE (http://www.ibge.gov.br)
- Consulta Popular (http://www.consultapopular.org.br/)
- Sistema Estadual de Participação Popular e Cidadã (http://www.participa.rs.gov.br/)
- Votação de Prioridades Orçamento 2015 (https://vota.rs.gov .br)
- Transparência RS (http://www.transparencia.rs.gov.br)
- Mapa de Transparência (http://www.mapa.rs.gov.br/)
- SEPLAG (http://wwwl.seplag.rs.gov.br)
- ATLAS Socioeconomico Rio Grande do Sul (http://www.scp .rs.gov.br/atlas/default.asp)

# List of acronyms

CARs	Centros Administrativos Regionais, system of local		
	administrative bodies within each of the 28 regions		
	of Rio Grande do Sul		
COREDES	The 28 regions of Rio Grande do Sul, further divided		
	in 497 municipalities		
DCE	Digital citizen engagement		
ICT	Information and communication technologies, e.g.,		
	the Internet, mobile phones		
IDESE	Índice de Desenvolvimento Socioeconômico, aggregated		
	from indicators relating to income, education and		
	health		
IVR	Interactive voice response, an automated telephony		
	system that interacts with callers, gathers informa-		
	tion and routes calls to the appropriate recipient		
PB	Participatory budgeting		
POA	Porto Alegre, the capital city of Rio Grande do Sul		
PROCERGS	An independent company which is a "mixed econ-		
	omy" public-private joint venture		
PPA	Plano Plurianual, multi-year state participatory plan-		
	ning process		
RS	Rio Grande do Sul, a state in the south of Brazil		
SEPLAG	Rio Grande do Sul department of Planning,		
	Management and Citizen Participation		
SEI	Socio-economic indicator		

# **Endnotes**

### INTRODUCTION

- For more details on the lenses used on the field evaluations see "Evaluating Digital Citizen Engagement: A Practical Guide" (World Bank Group 2016).
- 2. The nine variables examined are disclosure of feedback, disclosure of service provider response, proactive listening, voicing modality (individual or collective), accountability directionality (upwards or downwards), combined offline action, driver of the initiative (civil society, governor, or donor), partnership with service provider, and level of government (national, sub-national, and local).
- 3. See https://youtu.be/g4fGB5mQ\_gE
- See <a href="http://www.huffingtonpost.com/lex-paulson/three-text-messages">http://www.huffingtonpost.com/lex-paulson/three-text-messages</a>

   b 3761643.html
- Mostly through unprompted messages that are sent by some U-Reporters.
- 6. See, for instance, Kang & Maity (2012), and Dodson et al. (2013).
- 7. As a side note, the evaluation provides equally sobering numbers on the potential of the Internet in the Ugandan context: 63 percent of respondents said they did not know what the Internet is.
- 8. For instance, most U-Reporters interviewed emphasized that U-Report helps them stay up to date with developments in their community.
- 9. See Peixoto and Fox (2016)
- 10. See Welle et al. 2015.
- 11. For a rich account of the use of ICTs in PB processes, see Gilman 2016.
- 12. For the effects of online voting on PB turnout, also see Spada et al. 2016.

### CHAPTER I

- This also included an international platform, Change.Org. The data analysis in that case referred to a total of 132 countries (World Bank 2014b).
- 14. Making All Voices Count is supported by DFID, USAID, Sida, and Omidvar Network
- 15. The current enthusiasm—among development stakeholders and the media—over the potential of technology in citizen participation in the developing world is reminiscent of the wave of optimism surrounding such initiatives in Europe over the past decade, despite the significantly less favorable conditions of developing countries. Even in Europe, with generous funding and a more favorable institutional and technological context, most experiences present limited results at best (see, for instance, Prieto-Martin, et al, 2011; Susha and Gronlund, 2014; Diecker and Galan, 2014).
- 16. Note that this widely assumed causal mechanism does not distinguish explicitly between two different kinds of accountability: preventative (reforms that make future transgressions more transparent) and reactive (answerability and the possibility of sanctions).
- 17. In the case of MajiVoice, degrees of responsiveness can be explained by the modality of contracts between government and service providers (renewable upon performance) as well as the creation of an oversight structure to monitor government response. For details, see Belcher and Lopes (2015).
- 18. For empirical evidence of the effect of government responsiveness on levels of citizen participation, see Sjoberg et al. (2017).

### CHAPTER 2

19. In methodological terms however some could argue that crowd-sourcing is merely data collection based on self-reporting, where technology's role is merely that of lowering the transaction costs for reporting that data.

- 20. The WSA, which was launched as part of the United Nations Summit on the Information Society in 2003, is viewed as one of the most important global competitions in m-Content and creativity.
- 21. A complete list can be found at http://www.ureport.in.
- 22. The partners at the time of the data collection for the study (July 2014) included: the scouts of Uganda, Marie Stopes an Uganda a reproductive health organization, the Uganda Muslim Council, the Uganda Catholic Church, the Church of Uganda, the Girls Education Movement, the Rwenzori Information Network (RICNET), the Battery Operated Systems for Community Outreach (BOSCO), Mildmay Uganda and BRAC life skills and microfinance.
- 23. Questions were sent out in the end of July/beginning of August 2014, but results were calculated in September 2014. Polls usually remain open for some time after they are fielded. This accounts for the difference with the U-Reporters' population in system data.
- 24. See section 7 for suggestions.
- 25. Margin of error is ± max 1.3 for a 95 percent confidence level.
- 26. For age groups 20–24, 25–29, and 30–34.
- 27. Ugandan education is structured as follows: (1) Pre-Primary—3 years, (2) Primary school—7 years, (3) Secondary/Ordinary Level school—4 years, (4) High school—2 years and, (5) University education. At each level (except pre-primary) there is a national exam to qualify for the next level. At the end of each level, especially after ordinary level, students can opt to join Technical Colleges.
- 28. The total number of responses to this question in the U-Report survey was 2,394.
- 29. A 2013 ITU report from the Partnership on Measuring ICT and Development quotes academic research that indicates that in South Africa it was usual for people to own four SIM cards, with some users in Uganda owning up to seven SIM cards (see Partnership on Measuring ICT and development, I. T. U. (2013). "Stocktaking and Assessment of Measuring ICT and Gender." Background paper for the 11th World Telecommunication/

- ICT Indicators Symposium, available for download at: http://ow.ly/3xKKLj, last accessed 15.04.2015).
- 30. Child days is a health promoting strategy that allows UNICEF to deliver basic health care services to eligible children in their communities.
- 31. An important factor when examining *perceptions* of impact is the role of the media. Wide media coverage of a project might considerably influence how people perceive an intervention and its outcomes.
- 32. For a more detailed description of Ugandan MPs responsibilities, see http://ow.ly/3xK8zM, last accessed 14.04.2015.
- 33. This is in the region of 15,000–20,000 USD.
- 34. Some of the drivers for RIWI costs are: Internet penetration and incidence rates (the closer the targeted population is general populations and the Internet the lower the cost is), the complexity of the questionnaire, and time constraints on obtaining the data.
- 35. Includes an observation made by the interviewer on the roof materials
- 36. UNICEF suggested that the switch to the RapidPro platform, which is used in newer implementations of U-Report in other countries, has increased response rates.
- 37. USSD, which stands for Unstructured Supplementary Service Data is "is a protocol used by GSM cellular telephones to communicate with the service provider's computers" (Wikipedia, http://ow.ly/3xKDbf, last accessed 17.04.2015).
- 38. There are some interesting exceptions, however. For instance, Gillwald et al. (2010) indicated that more women than men owned a mobile phone in South Africa and Cameroon.
- 39. Response rates for online surveys vary significantly depending on the target audience, the complexity of the questionnaire, and the communication strategy. In general, employee surveys elicit a 50–70 percent response rate and customer surveys from 20–50 percent.
- 40. This is not to claim that face-to-face questionnaires are fool-proof as, e.g., interviewers might also introduce their own biases.
- 41. Like training and in-depth analysis, triangulation is resource intensive.

#### CHAPTER 3

- 42. In this case the beneficiaries are the customers of the water utility companies in question. The "beneficiary feedback system" could equally be described as a "customer complaint system."
- 43. MajiVoice has been released under an open-source, Lesser General Public License (LGPL) and is thus available under LGPL terms for adoption and adaption without license fees or permissions. It can be downloaded from: https://github.com/CustomerFeedback
- 44. WHO/UNICEF, Joint Monitoring Program
- 45. Lafferty, A.; Lauer, W.; Benchmarking—Performance Indicators for Water And Wastewater Utilities: Survey Data and Analysis Report, American Water Works Association, 2005; pp.73-78; Sum of median technical and customer complaints for water (6.1+5.9=12); for African values: Water operators Partnerships, Africa Utility Performance Assessment, 2009; p.107 (note that due to substandard reporting systems at many African utilities, these may be underestimates); for more comparison figures, see also: Australian Government, National Water Commission, Australian National Performance Report 2006–2007—Urban Water Utilities, p.25
- 46. Water Services Regulatory Board of Kenya's IMPACT Report 6, 2013; p.87
- 47. It should be noted that MajiVoice was primarily designed as a digital channel feedback mechanism (i.e., receiving and managing complaints and feedback received via digital channels such as SMS and email). However, the design of the system allows complaints received from any channel to be entered onto the system by the water service provider and once that has been done, the back-end complaint management infrastructure allows for all complaints to be dealt with in a uniform and consistent manner.
- 48. Water Services Regulatory Board of Kenya's IMPACT Report 7, 2014; Table 4.4, p.25
- 49. MajiVoice system statistics; unique users per week (see table 6). This implies approximately 20 percent of NWC staff are regular users of the system.

- 50. The Water Services Regulatory Board (WASREB) is a non-commercial State Corporation established in March 2003 as part of the comprehensive reforms in the water sector. The mandate of the institution is to oversee the implementation of policies and strategies relating to provision of water and sewerage services. WASREB sets rules and enforces standards that guide the sector towards ensuring that consumers are protected and have access to efficient, affordable, and sustainable services. WASREB works with industry, community representatives, and groups.
- 51. SurveyMonkey was chosen based on required features and functionality, familiarity, ease of use and cost. A range of similar survey / questionnaire tools are available. To allow completion of individual surveys by the enumerators during telephone calls required reliable and reasonable Internet connectivity speeds. Use of such a tool would not have been viable if such connectivity was not available.
- 52. This may just reflect the gender breakdown of account holders at NCWSC. Due to lack of account holder data in this regard, it is not possible to check this.
- 53. Water and Sanitation Programme, MajiVoice Baseline Report, 2012
- 54. It should be noted that the interpretation of what comprises a "successful resolution" of a complaint may differ between the complainant and the water company. For example, a complaint about a bill being too high that is adjudged to in fact be correct, may leave the customer unsatisfied but the complaint will still be marked as successfully resolved. It is not clear how prevalent this kind of situation is but complaints not resolved in favour of the complainant are an inherent complexity of any complaint resolution process.
- 55. Personal correspondence (March 2015) with Maximilian Leo Hirn, World Bank lead on MajiVoice in Kenya.

### **CHAPTER 4**

56. Including the UN Public Service Awards for Latin America in 2013, and various national prizes within Brazil.

- 57. Although there is debate over whether Porto Alegre was the first city to implement participatory budgeting, it was certainly amongst the first and has gone on to become the most famous and high profile example.
- 58. Voting via SMS was also introduced in 2012, but was not continued in subsequent years.
- 59. An independent company which is a "mixed economy" public-private joint venture whose largest shareholder is the state government of Rio Grande do Sul.
- 60. Translates into English as "state system of popular citizen participation."
- 61. "Voting the priorities for the 2015 budget."
- 62. The COREDES are composed of representatives from local councils, universities, and civil society organizations. They were introduced in 1994 to allow civil society organizations to influence development plans.
- 63. Process information comes from interviews, government websites, and two official documents (SEPLAG, 2013, 2014).
- 64. These are selected from sixteen state-wide themes, which were established as part of the multi-year PPA.
- 65. Rio Grande do Sul is split into 28 COREDES regions, each of which is further divided into municipalities, of which there are 497 across the state.
- 66. Note that while the four demands have a specific budget allocated, the two thematic choices are "a novelty in the process" (Paulo Coelho, 21/8/2014) and do not ensure any specific budget is allocated. They simply ensure that discussion with the relevant government bodies takes place and reflect the desires of the population. This second part therefore is perhaps better considered as a consultation piggybacking the budgeting process, rather than a core part of the participatory budget itself.
- 67. In practice this seems to involve polling locations being placed mostly in areas with high levels of pedestrian traffic—shopping centers, health centers etc.—and being staffed by people who are actively approaching all passers-by to encourage them to vote

- 68. An *urna* is the sealed box, bag, or other container into which voting ballots are put by voters.
- 69. The range of interpretations of the Sistema goals seems to be shared more widely. In a follow-up online survey of thirty-five stakeholders (COREDES staff and others involved in delivering the decentralized process) answered questions about their perception of the program's goals. Thirty of them cited democracy as a goal, but eight of the thirty-five also cited social justice, redistribution, or inclusion of poor and marginalized communities, and seven also cited empowerment of excluded individuals.
- 70. The face-to-face survey needed to be short so that people were willing to complete it, limiting the breadth of questions that could be asked. This was an expensive method of collecting data, further complicated by the de-centralized process which meant that the location of polling stations was not known in advance.
- 71. Interactive Voice Response (IVR) surveys are automated voice calls that use short pre-recorded questions and can either record audio or interpret keypad presses as answers. IVR is capable of offering different sets of questions depending on the answers given. The IVR survey was seen as a low-cost, experimental method using a relatively new technology. There are some concerns over its potential effectiveness as well as legal and ethical concerns over its use in certain countries.
- 72. As all online voters were offered a prompt to complete the survey, refusals are taken simply as the total number of online voters minus the number who completed the survey.
- 73. This number reflects the fact that IVRs make an extremely high number of calls that are unanswered or which connect but do not go on to complete a survey (and which could be refusals, poor connections, or have only reached an answering service).
- 74. IVR is a relatively young technology and its use in different scenarios is still being explored. There is some suggestion that, while it can achieve extremely high response rates for inbound surveys or when

- calling primed and expecting audiences, response rates for outbound surveys to wider populations can be as low as 1 percent (Baker, 2011).
- 75. Online exit polls remain relatively rare and, although this appears extremely low compared to the face-to-face-survey, it is similar to at least one other online exit poll in Canada which achieved online response rates of ~13 percent (IPSOS, 2009)
- 76. This is the 2013 estimate taken from the IBGE website. The latest official figures are from the 2010 census when the population was listed as 10,693,929.
- 77. This estimate is made by calculating the percentage of citizens aged sixteen or over in the 2010 census and using the same ratio for the 2013 population estimates.
- 78. The graph shows these labels in Portuguese as *Internet* (online) and *Presencial* (in-person)
- 79. Given the non-representative nature of the IVR survey this is not necessarily a valid assumption, but given the extremely high percentage reporting "did not know about it," even adjusting for a 10-20 percent discrepancy between the IVR and the general population, the results would be broadly similar.
- 80. When considering scaling the vote, it is of course important to note that extending the time the online vote is available is almost free to do, whereas spreading a decentralized and labor-intensive in-person voting model across multiple days would be expensive and logistically challenging.
- 81. To allow for comparison with the wider population, this survey used the controversial but official IBGE census categories: Amarela ("yellow" or Asian); Branca (White); Indigena (Indigenous); Negra/Preto (Black); and Parda ("brown" or mixed-race).
- 82. Aggregated from indicators relating to income, education, and health.
- 83. The correlation is likely to have been higher and has been altered in recent years by the fact that at least one COREDES (Medio Alto Urugai) has been actively seeking to move all of its voting online, where most others have not (as described in Section 4.2).

- 84. Available census data for RS/POA is broken down only by under and over age forty. These results could be amended once more accurate state and city census data are obtained.
- 85. This analysis may not be valid, particularly if the "no answer" group contains a high proportion of non-white voters, as seems likely.
- 86. This question was asked as "I wanted to" or "I prefer to" vote online or offline, and was intended as a catch-all for those people who *do* have a clear preference but whose preference does not fall into one of the other options. There is some potential here for overlap with the convenience response.
- 87. This level of security is similar to equivalent systems elsewhere in the world, including the European Citizen Initiative.
- 88. An estimated 79,000 people attend the municipal assemblies, compared to the roughly 1.3 million who take part in the final vote on the budget priorities. Across 497 municipalities in the state, that is an average of 158 citizens per municipality, a very small sample that is highly unlikely to be representative of the wider populace.
- 89. Exact figures are available in some COREDES but do not appear to be in others. Figures for the periods from 2003-2013 were not available.
- 90. If municipal-level indicators for poverty can be found, it will be interesting to compare these against the level of involvement in different municipalities.



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